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# **py-stellar-base Documentation**

***Release 7.0.3***

**Stellar Community**

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py-stellar-base is a Python library for communicating with a [Stellar Horizon server](#). It is used for building Stellar apps on Python. It supports **Python 3.6+** as well as PyPy 3.6+.

It provides:

- a networking layer API for Horizon endpoints.
- facilities for building and signing transactions, for communicating with a Stellar Horizon instance, and for submitting transactions or querying network history.



## QUICKSTART

At the absolute basics, you'll want to read up on [Stellar's Documentation Guides](#), as it contains a lot of information on the concepts used below (Transactions, Payments, Operations, KeyPairs, etc.).

### 1.1 Installation

#### 1.1.1 Via pip

Use pip to install and update py-stellar-base:

```
pip install -U stellar-sdk
```

The py-stellar-base release follows [Semantic Versioning 2.0.0](#), and I strongly recommend that you specify its major version number in the dependency file to avoid the unknown effects of a corrupt update. More on installing Python and dependencies can be found over in the [Hitchhiker's Guide to Python](#).

#### 1.1.2 Via Source Code

Please use the code on pypi whenever possible. The latest code may be unstable.

You can clone [the repository](#) directly, and install it locally:

```
git clone https://github.com/StellarCN/py-stellar-base.git
cd py-stellar-base
pip install .
```

### 1.2 Generate Keypair

The *Keypair* object represents a key pair used to sign transactions in a Stellar network. The *Keypair* object can contain both a public and a private key, or only a public key.

If a *Keypair* object does not contain a private key it can't be used to sign transactions. The most convenient method of creating a new keypair is by passing the account's secret seed:

```
1 from stellar_sdk import Keypair
2
3 secret = "SBK2VIYYSVG76E7VC3QHYARNFLY2EAQXDHRC7BMXBBGIFG74ARPRMNQM"
4 keypair = Keypair.from_secret(secret)
```

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```
5
6 # GDHmw6QZOL73SHKG2JA3YHXFDHM46SS5ZRWEYF5BCYHX2C5TV06KZBYL
7 public_key = keypair.public_key
8
9 can_sign = keypair.can_sign() # True
```

You can create a keypair from public key, but its function is limited:

```
1 from stellar_sdk import Keypair
2
3 public_key = "GDHmw6QZOL73SHKG2JA3YHXFDHM46SS5ZRWEYF5BCYHX2C5TV06KZBYL"
4 keypair = Keypair.from_public_key(public_key)
5 can_sign = keypair.can_sign() # False
```

You can also create a randomly generated keypair:

```
1 from stellar_sdk import Keypair
2
3 keypair = Keypair.random()
4 print("Public Key: " + keypair.public_key)
5 print("Secret Seed: " + keypair.secret)
```

## 1.3 Create Account

Now, in order to create an account, you need to run a [CreateAccount](#) operation with your new account ID. Due to Stellar's [minimum account balance](#), you'll need to transfer the minimum account balance from another account with the create account operation. As of this writing, minimum balance is **1 XLM (2 x 0.5 Base Reserve)**, and is subject to change.

### 1.3.1 Using The SDF Testnet

If you want to play in the Stellar test network, you can ask our [Friendbot](#) to create an account for you as shown below:

```
1 """
2 This example shows how to activate an account via friendbot in a test network.
3
4 This feature is only available for test networks.
5
6 See: https://developers.stellar.org/docs/tutorials/create-account/#create-account
7 """
8 import requests
9
10 from stellar_sdk import Keypair
11
12 keypair = Keypair.random()
13
14 print("Public Key: " + keypair.public_key)
15 print("Secret Seed: " + keypair.secret)
16
```

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```

17 url = "https://friendbot.stellar.org"
18 response = requests.get(url, params={"addr": keypair.public_key})
19 print(response)

```

### 1.3.2 Using The Stellar Live Network

On the other hand, if you would like to create an account on the live network, you should buy some Stellar Lumens from an exchange. When you withdraw the Lumens into your new account, the exchange will automatically create the account for you. However, if you want to create an account from another account of your own, here's an example of how to do so:

```

1  """
2  This example shows how to create and fund a new account with the specified starting_
   ↳ balance.
3
4  See: https://developers.stellar.org/docs/tutorials/create-account/#create-account
5  See: https://developers.stellar.org/docs/start/list-of-operations/#create-account
6  """
7  from stellar_sdk import Keypair, Network, Server, TransactionBuilder
8
9  server = Server(horizon_url="https://horizon-testnet.stellar.org")
10 source = Keypair.from_secret("SBFZCHU5645DOKRWYBXVOXY2ELGJKFRX6VGGPRYUWHQ7PMXXJNDZFMKD")
11 destination = Keypair.random()
12
13 source_account = server.load_account(account_id=source.public_key)
14 transaction = (
15     TransactionBuilder(
16         source_account=source_account,
17         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
18         base_fee=100,
19     )
20     .append_create_account_op(
21         destination=destination.public_key, starting_balance="12.25"
22     )
23     .set_timeout(30)
24     .build()
25 )
26 transaction.sign(source)
27 response = server.submit_transaction(transaction)
28 print(f"Transaction hash: {response['hash']}")
29 print(
30     f"New Keypair: \n\taccount id: {destination.public_key}\n\tsecret seed: {destination.
   ↳ secret}"
31 )

```

Note: To avoid risks, TESTNET is used in the example above. In order to use the Stellar Live Network you will have to change the network passphrase to `Network.PUBLIC_NETWORK_PASSPHRASE` and the server URL to point to <https://horizon.stellar.org> too.

## 1.4 Querying Horizon

py-stellar-base gives you access to all the endpoints exposed by Horizon.

### 1.4.1 Building requests

py-stellar-base uses the [Builder pattern](#) to create the requests to send to Horizon. Starting with a [Server](#) object, you can chain methods together to generate a query. (See the [Horizon reference](#) documentation for what methods are possible.)

```
1  """
2  See: https://stellar-sdk.readthedocs.io/en/latest/querying\_horizon.html#building-requests
3  """
4  from stellar_sdk import Server
5
6  server = Server(horizon_url="https://horizon.stellar.org")
7  account = "GB6NVEN5HSUBKMYCE5ZOWSK5K23TBWRUQLZY3KNMXUZ3AQ2ESC4MY4AQ"
8
9  # get a list of transactions that occurred in ledger 1400
10 transactions = server.transactions().for_ledger(1400).call()
11 print(transactions)
12
13 # get a list of transactions submitted by a particular account
14 transactions = server.transactions().for_account(account_id=account).call()
15 print(transactions)
16
17 # The following example will show you how to handle paging
18 print(f"Gets all payment operations associated with {account}.")
19 payments_records = []
20 payments_call_builder = (
21     server.payments().for_account(account).order(desc=False).limit(10)
22 ) # limit can be set to a maximum of 200
23 payments_records += payments_call_builder.call()["_embedded"]["records"]
24 page_count = 0
25 while page_records := payments_call_builder.next()["_embedded"]["records"]:
26     payments_records += page_records
27     print(f"Page {page_count} fetched")
28     print(f"data: {page_records}")
29     page_count += 1
30 print(f"Payments count: {len(payments_records)}")
```

Once the request is built, it can be invoked with `call()` or with `stream()`. `call()` will return the response given by Horizon.

## 1.4.2 Streaming requests

Many requests can be invoked with `stream()`. Instead of returning a result like `call()` does, `stream()` will return an `EventSource`. Horizon will start sending responses from either the beginning of time or from the point specified with `cursor()`. (See the [Horizon reference](#) documentation to learn which endpoints support streaming.)

For example, to log instances of transactions from a particular account:

```
1 """
2 See: https://stellar-sdk.readthedocs.io/en/latest/querying\_horizon.html#streaming-
3 requests
4 """
5 from stellar_sdk import Server
6
7 server = Server(horizon_url="https://horizon-testnet.stellar.org")
8 account_id = "GASOCNHNLYFNMDJYQ3XFMI7BYHIOCFW3GJEOWRPEGK2TDPGTG2E5EDW"
9 last_cursor = "now" # or load where you left off
10
11 def tx_handler(tx_response):
12     print(tx_response)
13
14
15 for tx in server.transactions().for_account(account_id).cursor(last_cursor).stream():
16     tx_handler(tx)
```

## 1.5 Assets

Object of the `Asset` class represents an asset in the Stellar network. Right now there are 3 possible types of assets in the Stellar network:

- native **XLM** asset (`ASSET_TYPE_NATIVE`),
- issued assets with asset code of maximum 4 characters (`ASSET_TYPE_CREDIT_ALPHANUM4`),
- issued assets with asset code of maximum 12 characters (`ASSET_TYPE_CREDIT_ALPHANUM12`).

To create a new native asset representation use static `native()` method:

```
1 from stellar_sdk import Asset
2 native = Asset.native()
```

To represent an issued asset you need to create a new object of type `Asset` with an asset code and issuer:

```
1 from stellar_sdk import Asset
2 # Creates TEST asset issued by GBBM6BKZPEHWY03E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB
3 test_asset = Asset("TEST", "GBBM6BKZPEHWY03E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB")
4 is_native = test_asset.is_native() # False
5 # Creates Google stock asset issued by
6 GBBM6BKZPEHWY03E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB
7 google_stock_asset = Asset('US38259P7069',
8 'GBBM6BKZPEHWY03E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB')
9 google_stock_asset_type = google_stock_asset.type # credit_alphanum12
```

## 1.6 Building Transactions

**Transactions** are the commands that modify the state of the ledger. They include sending payments, creating offers, making account configuration changes, etc.

Every transaction has a source **account**. This is the account that pays the **fee** and uses up a sequence number for the transaction.

Transactions are made up of one or more **operations**. Each operation also has a source account, which defaults to the transaction's source account.

### 1.6.1 TransactionBuilder

The *TransactionBuilder* class is used to construct new transactions. TransactionBuilder is given an account that is used as transaction's **source account**. The transaction will use the current sequence number of the given *Account* object as its sequence number and increments the given account's sequence number when *build()* is called on the TransactionBuilder.

Operations can be added to the transaction calling *append\_operation* for each operation you wish to add to the transaction. See *Operation* for a list of possible operations you can add. *append\_operation* returns the current *TransactionBuilder* object so you can chain multiple calls. But you don't need to call it directly, we have prepared a lot of easy-to-use functions for you, such as *append\_payment\_op* can add a payment operation to the *TransactionBuilder*.

After adding the desired operations, call the *build()* method on the *TransactionBuilder*. This will return a fully constructed TransactionEnvelope. The transaction object is wrapped in an object called a *TransactionEnvelope*, the returned transaction will contain the sequence number of the source account. This transaction is unsigned. You must sign it before it will be accepted by the Stellar network.

```

1  """
2  This example demonstrates how to use TransactionBuilder
3  to quickly build a transaction. For a beginner,
4  most of the work can be done with TransactionBuilder.
5
6  See: https://stellar-sdk.readthedocs.io/en/latest/building_transactions.html#building-
7  ↪ transactions
8  """
9
10 from stellar_sdk import Account, Asset, Keypair, Network, TransactionBuilder
11
12 root_keypair = Keypair.from_secret(
13     "SA6XHAH4GNLRWWWF6TEVEWNS44CBNFAJWHWOPZCVZOUXSQA7BOYN7XHC"
14 )
15 # Create an Account object from an address and sequence number.
16 root_account = Account(account=root_keypair.public_key, sequence=1)
17
18 transaction = (
19     TransactionBuilder(
20         source_account=root_account,
21         # If you want to submit to pubnet, you need to change `network_passphrase` to ↪
22         ↪ `Network.PUBLIC_NETWORK_PASSPHRASE`
23         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
24         base_fee=100,
25     )
26     .append_payment_op( # add a payment operation to the transaction

```

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```

24     destination="GASOCNHNLYFNMDJYQ3XFM17BYHIOCFW3GJEOWRPEGK2TDPGTG2E5EDW",
25     asset=Asset.native(),
26     amount="125.5",
27 )
28 .append_set_options_op( # add a set options operation to the transaction
29     home_domain="overcat.me"
30 )
31 .set_timeout(30)
32 .build()
33 ) # mark this transaction as valid only for the next 30 seconds

```

## 1.6.2 Sequence Numbers

The sequence number of a transaction has to match the sequence number stored by the source account or else the transaction is invalid. After the transaction is submitted and applied to the ledger, the source account's sequence number increases by 1.

There are two ways to ensure correct sequence numbers:

1. Read the source account's sequence number before submitting a transaction
2. Manage the sequence number locally

During periods of high transaction throughput, fetching a source account's sequence number from the network may not return the correct value. So, if you're submitting many transactions quickly, you will want to keep track of the sequence number locally.

## 1.6.3 Adding Memos

Transactions can contain a **memo** field you can use to attach additional information to the transaction. You can do this by passing a *Memo* object when you construct the *TransactionBuilder*.

There are 5 types of memos:

- *stellar\_sdk.memo.NoneMemo* - empty memo,
- *stellar\_sdk.memo.TextMemo* - 28-byte ascii encoded string memo,
- *stellar\_sdk.memo.IdMemo* - 64-bit number memo,
- *stellar\_sdk.memo.HashMemo* - 32-byte hash - ex. hash of an item in a content server,
- *stellar\_sdk.memo.ReturnHashMemo* - 32-byte hash used for returning payments - contains hash of the transaction being rejected.

```

1  """
2  This example shows how to add memo to a transaction.
3
4  See: https://developers.stellar.org/docs/glossary/transactions/#memo
5  See: https://stellar-sdk.readthedocs.io/en/latest/building_transactions.html#building-
6  ↪ transactions
7  """
8  from stellar_sdk import Account, Asset, Keypair, Network, TransactionBuilder
9  root_keypair = Keypair.from_secret(

```

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```

10     "SA6XHAH4GNLRWWWF6TEVEWNS44CBNFAJWHWOPZCVZOUXSQA7BOYN7XHC"
11 )
12 # Create an Account object from an address and sequence number.
13 root_account = Account(account=root_keypair.public_key, sequence=1)
14
15 transaction = (
16     TransactionBuilder(
17         source_account=root_account,
18         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
19         base_fee=100,
20     )
21     .add_text_memo("Happy birthday!")
22     .append_payment_op(
23         destination="GASOCNHNLYFNMDJYQ3XFMI7BYHIOCFW3GJEOWRPEGK2TDPGTG2E5EDW",
24         amount="2000",
25         asset=Asset.native(),
26     )
27     .set_timeout(30)
28     .build()
29 )

```

## 1.6.4 Transaction and TransactionEnvelope

These two concepts may make the novices unclear, but the official has given a good explanation.

Transactions are commands that modify the ledger state. Among other things, Transactions are used to send payments, enter orders into the distributed exchange, change settings on accounts, and authorize another account to hold your currency. If you think of the ledger as a database, then transactions are SQL commands.

Once a transaction is ready to be signed, the transaction object is wrapped in an object called a Transaction Envelope, which contains the transaction as well as a set of signatures. Most transaction envelopes only contain a single signature along with the transaction, but in multi-signature setups it can contain many signatures. Ultimately, transaction envelopes are passed around the network and are included in transaction sets, as opposed to raw Transaction objects.

## 1.7 Creating a payment transaction

### 1.7.1 Payment

In this example, the destination account must exist. We use synchronous methods to submit transactions here, if you want, you can also use asynchronous methods.

```

1  """
2  Create, sign, and submit a transaction using Python Stellar SDK.
3
4  Assumes that you have the following items:
5  1. Secret key of a funded account to be the source account
6  2. Public key of an existing account as a recipient
7     These two keys can be created and funded by the friendbot at
8     https://www.stellar.org/laboratory/ under the heading "Quick Start: Test Account"
9  3. Access to Python Stellar SDK (https://github.com/StellarCN/py-stellar-base) through
    ↪ Python shell.

```

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```

10 See: https://developers.stellar.org/docs/start/list-of-operations/#payment
11 """
12
13 from stellar_sdk import Asset, Keypair, Network, Server, TransactionBuilder
14
15
16 def create_account():
17     """To make this script work, create an account on the testnet."""
18     import requests
19
20     from stellar_sdk import Keypair
21
22     keypair = Keypair.random()
23     url = "https://friendbot.stellar.org"
24     _response = requests.get(url, params={"addr": keypair.public_key})
25     # Check _response.json() in case something goes wrong
26     return keypair
27
28
29 # The source account is the account we will be signing and sending from.
30 example_keypair = create_account()
31 source_secret_key = example_keypair.secret
32
33 # Derive Keypair object and public key (that starts with a G) from the secret
34 source_keypair = Keypair.from_secret(source_secret_key)
35 source_public_key = source_keypair.public_key
36
37 # We just send lumen to ourselves in this simple example
38 receiver_public_key = example_keypair.public_key
39
40 # Configure StellarSdk to talk to the horizon instance hosted by Stellar.org
41 # To use the live network, set the hostname to 'horizon.stellar.org'
42 server = Server(horizon_url="https://horizon-testnet.stellar.org")
43
44 # Transactions require a valid sequence number that is specific to this account.
45 # We can fetch the current sequence number for the source account from Horizon.
46 source_account = server.load_account(source_public_key)
47
48 base_fee = 100
49 # we are going to submit the transaction to the test network,
50 # so network_passphrase is `Network.TESTNET_NETWORK_PASSPHRASE`,
51 # if you want to submit to the public network, please use `Network.PUBLIC_NETWORK_
52 ↪PASSPHRASE`.
53 transaction = (
54     TransactionBuilder(
55         source_account=source_account,
56         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
57         base_fee=base_fee,
58     )
59     .add_text_memo("Hello, Stellar!") # Add a memo
60     # Add a payment operation to the transaction
61     # Send 350.1234567 XLM to receiver

```

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```

61     # Specify 350.1234567 lumens. Lumens are divisible to seven digits past the decimal.
62     .append_payment_op(receiver_public_key, Asset.native(), "350.1234567")
63     .set_timeout(30) # Make this transaction valid for the next 30 seconds only
64     .build()
65 )
66
67 # Sign this transaction with the secret key
68 # NOTE: signing is transaction is network specific. Test network transactions
69 # won't work in the public network. To switch networks, use the Network object
70 # as explained above (look for stellar_sdk.network.Network).
71 transaction.sign(source_keypair)
72
73 # Let's see the XDR (encoded in base64) of the transaction we just built
74 print(transaction.to_xdr())
75
76 # Submit the transaction to the Horizon server.
77 # The Horizon server will then submit the transaction into the network for us.
78 response = server.submit_transaction(transaction)
79 print(response)

```

## 1.7.2 Path Payment

In the example below we're sending 1000 XLM (at max) from *GABJLI6IVBKJ7HIC5NN7HHDCIEW3CMWQ2DWYHREQQUFWSWZ2* to *GBBM6BKZPEHWYO3E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB*. Destination Asset will be *GBP* issued by *GASOCNHNLYFNMDJYQ3XFM7BYHIOCFW3GJEOWRPEGK2TDPGTG2E5EDW*. Assets will be exchanged using the following path:

- *USD* issued by *GBBM6BKZPEHWYO3E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB*
- *EUR* issued by *GDTNXRLOJD2YEBPKK7KCMR7J33AAG5VZXHAJTHIG736D6LVEFLLLKPD*

The **path payment** will cause the destination address to get 5.5 GBP. It will cost the sender no more than 1000 XLM. In this example there will be 3 exchanges, XLM->USD, USD->EUR, EUR->GBP.

```

1  """
2  A path payment sends an amount of a specific asset to a destination account through a
3  ↪ path of offers.
4  Since the asset sent (e.g., 450 XLM) can be different from the asset received (e.g., 6
5  ↪ BTC),
6  path payments allow for the simultaneous transfer and conversion of currencies.
7
8  A Path Payment Strict Send allows a user to specify the amount of the asset to send.
9  The amount received will vary based on offers in the order books. If you would like to
10 instead specify the amount received, use the Path Payment Strict Receive operation.
11
12 See: https://developers.stellar.org/docs/start/list-of-operations/#path-payment-strict-
13 ↪ send
14 See: https://youtu.be/KzlSgSPStz8
15 """
16
17 from stellar_sdk import Asset, Keypair, Network, Server, TransactionBuilder
18
19 server = Server(horizon_url="https://horizon-testnet.stellar.org")

```

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```

16 source_keypair = Keypair.from_secret(
17     "SA6XHAH4GNLRWWWF6TEVEWNS44CBNFAJWHWOPZCVZOUXSQA7BOYN7XHC"
18 )
19
20 source_account = server.load_account(account_id=source_keypair.public_key)
21
22 path = [
23     Asset("USD", "GBBM6BKZPEHWYO3E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB"),
24     Asset("EUR", "GDTNXRLOJD2YEBPKK7KCMR7J33AAG5VZXHAJTHIG736D6LVEFLLKPD"),
25 ]
26 transaction = (
27     TransactionBuilder(
28         source_account=source_account,
29         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
30         base_fee=100,
31     )
32     .append_path_payment_strict_receive_op(
33         destination="GBBM6BKZPEHWYO3E3YKREDPQXMS4VK35YLN7NFBRI26RAN7GI5POFBB",
34         send_asset=Asset.native(),
35         send_max="1000",
36         dest_asset=Asset(
37             "GBP", "GASOCNHNLYFNMDJYQ3XFMI7BYHIOCFW3GJEOWRPEGK2TDPGTG2E5EDW"
38         ),
39         dest_amount="5.50",
40         path=path,
41     )
42     .set_timeout(30)
43     .build()
44 )
45 transaction.sign(source_keypair)
46 response = server.submit_transaction(transaction)

```

## 1.8 Asynchronous

Now we have supported the use of asynchronous methods to submit transactions, py-stellar-base gives you the choice, rather than forcing you into always writing async; sync code is easier to write, generally safer, and has many more libraries to choose from.

The following is an example of send a payment by an asynchronous method, the same example of using the synchronization method can be found [here](#):

```

1  """
2  The effect of this example is the same as `payment.py`, but this example is asynchronous.
3
4  Create, sign, and submit a transaction using Python Stellar SDK.
5
6  Assumes that you have the following items:
7  1. Secret key of a funded account to be the source account
8  2. Public key of an existing account as a recipient
9      These two keys can be created and funded by the friendbot at

```

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```

10     https://www.stellar.org/laboratory/ under the heading "Quick Start: Test Account"
11 3. Access to Python Stellar SDK (https://github.com/StellarCN/py-stellar-base) through
    ↪ Python shell.
12
13 See: https://developers.stellar.org/docs/start/list-of-operations/#payment
14 """
15 import asyncio
16
17 from stellar_sdk import (
18     AiohttpClient,
19     Asset,
20     Keypair,
21     Network,
22     ServerAsync,
23     TransactionBuilder,
24 )
25
26
27 def create_account():
28     """To make this script work, create an account on the testnet."""
29     import requests
30
31     from stellar_sdk import Keypair
32
33     keypair = Keypair.random()
34     url = "https://friendbot.stellar.org"
35     _response = requests.get(url, params={"addr": keypair.public_key})
36     # Check _response.json() in case something goes wrong
37     return keypair
38
39
40 # The source account is the account we will be signing and sending from.
41 example_keypair = create_account()
42 source_secret_key = example_keypair.secret
43
44 # Derive Keypair object and public key (that starts with a G) from the secret
45 source_keypair = Keypair.from_secret(source_secret_key)
46 source_public_key = source_keypair.public_key
47
48 # We just send lumen to ourselves in this simple example
49 receiver_public_key = example_keypair.public_key
50
51
52 async def main():
53     # Configure StellarSdk to talk to the horizon instance hosted by Stellar.org
54     # To use the live network, set the hostname to 'horizon.stellar.org'
55     # When we use the `with` syntax, it automatically releases the resources it occupies.
56     async with ServerAsync(
57         horizon_url="https://horizon-testnet.stellar.org", client=AiohttpClient()
58     ) as server:
59         # Transactions require a valid sequence number that is specific to this account.
60         # We can fetch the current sequence number for the source account from Horizon.

```

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```

61     source_account = await server.load_account(source_public_key)
62
63     base_fee = 100
64     # we are going to submit the transaction to the test network,
65     # so network_passphrase is `Network.TESTNET_NETWORK_PASSPHRASE`,
66     # if you want to submit to the public network, please use `Network.PUBLIC_
↪NETWORK_PASSPHRASE`.
67     transaction = (
68         TransactionBuilder(
69             source_account=source_account,
70             network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
71             base_fee=base_fee,
72         )
73         .add_text_memo("Hello, Stellar!") # Add a memo
74         # Add a payment operation to the transaction
75         # Send 350.1234567 XLM to receiver
76         # Specify 350.1234567 lumens. Lumens are divisible to seven digits past the_
↪decimal.
77         .append_payment_op(receiver_public_key, Asset.native(), "350.1234567")
78         .set_timeout(30) # Make this transaction valid for the next 30 seconds only
79         .build()
80     )
81
82     # Sign this transaction with the secret key
83     # NOTE: signing is transaction is network specific. Test network transactions
84     # won't work in the public network. To switch networks, use the Network object
85     # as explained above (look for stellar_sdk.network.Network).
86     transaction.sign(source_keypair)
87
88     # Let's see the XDR (encoded in base64) of the transaction we just built
89     print(transaction.to_xdr())
90
91     # Submit the transaction to the Horizon server.
92     # The Horizon server will then submit the transaction into the network for us.
93     response = await server.submit_transaction(transaction)
94     print(response)
95
96
97 if __name__ == "__main__":
98     loop = asyncio.get_event_loop()
99     loop.run_until_complete(main())
100     loop.close()
101     # asyncio.run(main()) # Python 3.7+

```

The following example helps you listen to multiple endpoints asynchronously.

```

1 """
2 See: https://stellar-sdk.readthedocs.io/en/latest/asynchronous.html
3 """
4 import asyncio
5
6 from stellar_sdk import AiohttpClient, ServerAsync

```

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```

7
8 HORIZON_URL = "https://horizon.stellar.org"
9
10
11 async def payments():
12     async with ServerAsync(HORIZON_URL, AiohttpClient()) as server:
13         async for payment in server.payments().cursor(cursor="now").stream():
14             print(f"Payment: {payment}")
15
16
17 async def effects():
18     async with ServerAsync(HORIZON_URL, AiohttpClient()) as server:
19         async for effect in server.effects().cursor(cursor="now").stream():
20             print(f"Effect: {effect}")
21
22
23 async def operations():
24     async with ServerAsync(HORIZON_URL, AiohttpClient()) as server:
25         async for operation in server.operations().cursor(cursor="now").stream():
26             print(f"Operation: {operation}")
27
28
29 async def transactions():
30     async with ServerAsync(HORIZON_URL, AiohttpClient()) as server:
31         async for transaction in server.transactions().cursor(cursor="now").stream():
32             print(f"Transaction: {transaction}")
33
34
35 async def listen():
36     await asyncio.gather(payments(), effects(), operations(), transactions())
37
38
39 if __name__ == "__main__":
40     asyncio.run(listen())

```

## 1.9 Multi-signature account

**Multi-signature accounts** can be used to require that transactions require multiple public keys to sign before they are considered valid. This is done by first configuring your account's **threshold** levels. Each operation has a threshold level of either low, medium, or high. You give each threshold level a number between 1-255 in your account. Then, for each key in your account, you assign it a weight (1-255, setting a 0 weight deletes the key). Any transaction must be signed with enough keys to meet the threshold.

For example, let's say you set your threshold levels; low = 1, medium = 2, high = 3. You want to send a payment operation, which is a medium threshold operation. Your master key has weight 1. Additionally, you have a secondary key associated with your account which has a weight of 1. Now, the transaction you submit for this payment must include both signatures of your master key and secondary key since their combined weight is 2 which is enough to authorize the payment operation.

In this example, we will:

- Add a second signer to the account

- Set our account's masterkey weight and threshold levels
- Create a multi signature transaction that sends a payment

```

1  """
2  Stellar uses signatures as authorization. Transactions always need authorization
3  from at least one public key in order to be considered valid. Generally,
4  transactions only need authorization from the public key of the source account.
5
6  Transaction signatures are created by cryptographically signing the
7  transaction object contents with a secret key. Stellar currently uses the ed25519_
8  ↪signature
9  scheme, but there's also a mechanism for adding additional types of public/private key_
10 ↪schemes.
11 A transaction with an attached signature is considered to have authorization from that_
12 ↪public key.
13
14 In two cases, a transaction may need more than one signature. If the transaction has
15 operations that affect more than one account, it will need authorization from every_
16 ↪account
17 in question. A transaction will also need additional signatures if the account associated
18 with the transaction has multiple public keys.
19
20 See: https://developers.stellar.org/docs/glossary/multisig/
21 """
22
23 from stellar_sdk import Asset, Keypair, Network, Server, Signer, TransactionBuilder
24
25 server = Server(horizon_url="https://horizon-testnet.stellar.org")
26 root_keypair = Keypair.from_secret(
27     "SA6XHAH4GNLRWWWF6TEVEWNS44CBNFAJWHWOPZCVZOUXSQA7BOYN7XHC"
28 )
29 root_account = server.load_account(account_id=root_keypair.public_key)
30 secondary_keypair = Keypair.from_secret(
31     "SAMZUAAPLRUH62HH3XE7NVD6ZSMTWPWGM6DS4X47HLVRHEBKP4U2H5E7"
32 )
33
34 secondary_signer = Signer.ed25519_public_key(
35     account_id=secondary_keypair.public_key, weight=1
36 )
37
38 transaction = (
39     TransactionBuilder(
40         source_account=root_account,
41         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
42         base_fee=100,
43     )
44     .append_set_options_op(
45         master_weight=1, # set master key weight
46         low_threshold=1,
47         med_threshold=2, # a payment is medium threshold
48         high_threshold=2, # make sure to have enough weight to add up to the high_
49 ↪threshold!
50         signer=secondary_signer,
51     )
52     .set_timeout(30)

```

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```

46     .build()
47 )
48
49 # only need to sign with the root signer as the 2nd signer won't
50 # be added to the account till after this transaction completes
51 transaction.sign(root_keypair)
52 response = server.submit_transaction(transaction)
53 print(response)
54
55 # now create a payment with the account that has two signers
56 destination = "GBA5SMM5OYAOPL6R773MV703CCLUDVLCWHIVVL3W4XTD3DA5FJ4JSEZ"
57 transaction = (
58     TransactionBuilder(
59         source_account=root_account,
60         network_passphrase=Network.TESTNET_NETWORK_PASSPHRASE,
61         base_fee=100,
62     )
63     .append_payment_op(destination=destination, amount="2000", asset=Asset.native())
64     .set_timeout(30)
65     .build()
66 )
67
68 # now we need to sign the transaction with both the root and the secondary_keypair
69 transaction.sign(root_keypair)
70 transaction.sign(secondary_keypair)
71 response = server.submit_transaction(transaction)
72 print(response)

```

## 1.10 XDR

XDR, also known as External Data Representation, is used throughout the Stellar network and protocol. The ledger, transactions, results, history, and even the messages passed between computers running stellar-core are encoded using XDR.

`stellar_sdk.xdr` module provides a complete ability to build and parse XDR.

This example shows how to parse XDR string into an XDR object.

```

1  """
2  This example shows how to parse XDR string into an XDR object.
3  But please note that if you need to parse a transaction envelope,
4  please refer to `parse_transaction_envelope.py`
5  """
6  from stellar_sdk.xdr import TransactionResult
7
8  result_xdr = "AAAAAAAAAGQAAAAAAAAAAQAAAAAAAAADAAAAAAAAAAAAAAAAABAAAAAD/
9  ↳jlpBCTX53ogvts02Ryn5Gj06gx0qW3/3ARB+g0h/nAAAAADGRC/
↳wAAAAAAAAAU5VQwAAAAAAR74W04Rz02ryJo940i0FUs0KHIVQisRnpe9FWrqvumQAAAAAEFWjwjgcksQkG4uAAAAAAAAAAAAAAAA
↳"
transaction_result = TransactionResult.from_xdr(result_xdr)

```

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```
10 print(transaction_result.fee_charged)
11 print(transaction_result.result.code)
```





## API DOCUMENTATION

Here you'll find detailed documentation on specific functions, classes, and methods.

### 2.1 API Documentation

#### 2.1.1 Account

**class** `stellar_sdk.account.Account`(*account*, *sequence*, *raw\_data=None*)

The *Account* object represents a single account on the Stellar network and its sequence number.

Account tracks the sequence number as it is used by *TransactionBuilder*.

Normally, you can get an *Account* instance through `stellar_sdk.server.Server.load_account()` or `stellar_sdk.server_async.ServerAsync.load_account()`.

An example:

```
from stellar_sdk import Keypair, Server

server = Server(horizon_url="https://horizon-testnet.stellar.org")
source = Keypair.from_secret(
    ↪ "SBFZCHU5645DOKRWYBXVOXY2ELGJKFRX6VGGPRYUWHQ7PMXXJNDZFMKD")
# `account` can also be a muxed account
source_account = server.load_account(account=source.public_key)
```

See *Accounts* for more information.

##### Parameters

- **account** (`Union[str, MuxedAccount]`) – Account Id of the account (ex. "GB3KJPLFUYN5VL6R3GU3EGCGVCKFDSD7BEDX42HWG5BWFKB3KQGJJRMA") or muxed account (ex. "MBZSQ3YZMZEWL5ZRCEQ5CCSOTXCFCMKDGF4IEQN2KN6LCHCL146AAAAAAAAAAE2L2QE")
- **sequence** (`int`) – Current sequence number of the account.
- **raw\_data** (`Optional[Dict[str, Any]]`) – Raw horizon response data.

**increment\_sequence\_number()**

Increments sequence number in this object by one.

**Return type** `None`

`load_ed25519_public_key_signers()`

Load ed25519 public key signers.

Return type `List[Ed25519PublicKeySigner]`

**property** `universal_account_id: str`

Get the universal account id, if *account* is ed25519 public key, it will return ed25519 public key (ex. "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"), otherwise it will return muxed account (ex. "MAAAAAAAAAAJURAAB2X52XFQP6FBXLGT6LWOOWMEXWHEWBDVRZ7V5WH34Y22MPFBHUHY")

Return type `str`

## 2.1.2 Asset

**class** `stellar_sdk.asset.Asset`(*code*, *issuer=None*)

The *Asset* object, which represents an asset and its corresponding issuer on the Stellar network.

The following example shows how to create an Asset object:

```
from stellar_sdk import Asset

native_asset = Asset.native() # You can also create a native asset through Asset(
    ↪ "XLM").
credit_alphanum4_asset = Asset("USD",
    ↪ "GBSKJPM2FM602C6GVZNAUAMGXZ6I4QIUPMNWVDN2NZULPWWTV3GI2SOX")
credit_alphanum12_asset = Asset("BANANA",
    ↪ "GA6VT2PDD73TNNRYLPJPJYAAI7EGKBATZ7V562S7XY7TJD4GNOXRG60S")
print(f"Asset type: {credit_alphanum4_asset.type}\n"
      f"Asset code: {credit_alphanum4_asset.code}\n"
      f"Asset issuer: {credit_alphanum4_asset.issuer}\n"
      f"Is native asset: {credit_alphanum4_asset.is_native()}")
```

For more information about the formats used for asset codes and how issuers work on Stellar's network, see [Stellar's guide on assets](#).

### Parameters

- **code** (`str`) – The asset code, in the formats specified in [Stellar's guide on assets](#).
- **issuer** (`Optional[str]`) – The account ID of the issuer. Note if the currency is the native currency (XLM (Lumens)), no issuer is necessary.

### Raises

*AssetCodeInvalidError*: if *code* is invalid.

*AssetIssuerInvalidError*: if *issuer* is not a valid ed25519 public key.

**static** `check_if_asset_code_is_valid`(*code*)

Check whether the *code* passed in by the user is a valid asset code, if not, an exception will be thrown.

**Parameters** *code* (`str`) – The asset code.

**Raises** *AssetCodeInvalidError*: if *code* is invalid.

**Return type** `None`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a [Asset](#) from an XDR Asset/ChangeTrustAsset/TrustLineAsset object.

Please note that this function only supports processing the following types of assets:

- `ASSET_TYPE_NATIVE`
- `ASSET_TYPE_CREDIT_ALPHANUM4`
- `ASSET_TYPE_CREDIT_ALPHANUM12`

**Parameters** `xdr_object` (`Union[Asset, ChangeTrustAsset, TrustLineAsset]`) – The XDR Asset/ChangeTrustAsset/TrustLineAsset object.

**Return type** [Asset](#)

**Returns** A new [Asset](#) object from the given XDR object.

**guess\_asset\_type()**

Return the type of the asset, Can be one of following types: `native`, `credit_alphanum4` or `credit_alphanum12`.

**Return type** `str`

**Returns** The type of the asset.

**is\_native()**

Return True if the [Asset](#) object is the native asset.

**Return type** `bool`

**Returns** True if the asset object is native, False otherwise.

**classmethod** `native(cls)`

Returns an asset object for the native asset.

**Return type** [Asset](#)

**Returns** An asset object for the native asset.

**to\_change\_trust\_asset\_xdr\_object()**

Returns the xdr object for this asset.

**Return type** [ChangeTrustAsset](#)

**Returns** XDR ChangeTrustAsset object

**to\_dict()**

Generate a dict for this object's attributes.

**Return type** `dict`

**Returns** A dict representing an [Asset](#)

**to\_trust\_line\_asset\_xdr\_object()**

Returns the xdr object for this asset.

**Return type** [TrustLineAsset](#)

**Returns** XDR TrustLineAsset object

**to\_xdr\_object()**

Returns the xdr object for this asset.

**Return type** *Asset*

**Returns** XDR Asset object

**property type: str**

Return the type of the asset, can be one of following types: *native*, *credit\_alphanum4* or *credit\_alphanum12*

**Return type** *str*

**Returns** The type of the asset.

## 2.1.3 Call Builder

### AccountsCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_sync.**AccountsCallBuilder**(*horizon\_url, client*)

Creates a new *AccountsCallBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.accounts()`.

See [List All Accounts](#) for more information.

**Parameters**

- **horizon\_url** – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.

**account\_id(account\_id)**

Returns information and links relating to a single account. The balances section in the returned JSON will also list all the trust lines this account has set up.

See [Retrieve an Account](#) for more information.

**Parameters** **account\_id** (*str*) – account id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AccountCallBuilder instance

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** *Dict[str, Any]*

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_asset**(*asset*)

Filtering accounts who have a trustline to an asset. The result is a list of accounts.

See [List All Accounts](#) for more information.

**Parameters** **asset** (`Asset`) – an issued asset

**Returns** current AccountCallBuilder instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

Filtering accounts who have a trustline for the given pool. The result is a list of accounts.

See [List All Accounts](#) for more information.

**Parameters** **liquidity\_pool\_id** (`str`) – The ID of the liquidity pool in hex string., for example: "dd7b1ab831c273310ddbec6f97870aa83c2fbd78ce22aded37ecbf4f3380fac7"

**Returns** current AccountCallBuilder instance

**for\_signer**(*signer*)

Filtering accounts who have a given signer. The result is a list of accounts.

See [List All Accounts](#) for more information.

**Parameters** **signer** (`str`) – signer's account id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AccountCallBuilder instance

**for\_sponsor**(*sponsor*)

Filtering accounts where the given account is sponsoring the account or any of its sub-entries.

See [List All Accounts](#) for more information.

**Parameters** **sponsor** (`str`) – the sponsor id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AccountCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** `desc (bool)` – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

#### **stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

### **AssetsCallBuilder**

**class** `stellar_sdk.call_builder.call_builder_sync.AssetsCallBuilder(horizon_url, client)`

Creates a new [AssetsCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.Server.assets()`.

See [List All Assets](#) for more information.

#### **Parameters**

- **horizon\_url (str)** – Horizon server URL.
- **client (BaseSyncClient)** – The client instance used to send request.

#### **call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

#### **Raises**

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
[UnknownRequestError](#): if an unknown error occurs, please submit an issue

#### **cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor (Union[int, str])** – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_code(asset\_code)**

This endpoint filters all assets by the asset code.

See [List All Assets](#) for more information.

**Parameters** **asset\_code** (`str`) – asset code, for example: *USD*

**Returns** current AssetCallBuilder instance

**for\_issuer(asset\_issuer)**

This endpoint filters all assets by the asset issuer.

See [List All Assets](#) for more information.

**Parameters** **asset\_issuer** (`str`) – asset issuer, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AssetCallBuilder instance

**limit(limit)**

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order(desc=True)**

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**ClaimableBalancesCallBuilder**

**class** `stellar_sdk.call_builder.call_builder_sync.ClaimableBalancesCallBuilder`(*horizon\_url*,  
*client*)

Creates a new *ClaimableBalancesCallBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.claimable_balance()`.

See [List Claimable Balances](#) for more information.

**Parameters**

- **horizon\_url** – Horizon server URL.

- **client** (*BaseSyncClient*) – The client instance used to send request.

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**claimable\_balance**(*claimable\_balance\_id*)

Returns information and links relating to a single claimable balance.

See [List Claimable Balances](#) for more information.

**Parameters** **claimable\_balance\_id** (`str`) – claimable balance id

**Returns** current AccountCallBuilder instance

**cursor**(*cursor*)

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_asset**(*asset*)

Returns all claimable balances which provide a balance for the given asset.

See [List Claimable Balances](#) for more information.

**Parameters** **asset** (*Asset*) – an asset

**Returns** current ClaimableBalancesCallBuilder instance

**for\_claimant**(*claimant*)

Returns all claimable balances which can be claimed by the given account ID.

See [List Claimable Balances](#) for more information.

**Parameters** **claimant** (`str`) – the account id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current ClaimableBalancesCallBuilder instance

**for\_sponsor**(*sponsor*)

Returns all claimable balances which are sponsored by the given account ID.

See [List Claimable Balances](#) for more information.

**Parameters** **sponsor** (`str`) – the sponsor id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"



**Returns** current ClaimableBalancesCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [Generator](#)[[Dict](#)[*str*, *Any*], *None*, *None*]

**Returns** an EventSource.

**Raise** [StreamClientError](#) - Failed to fetch stream resource.

## DataCallBuilder

**class** `stellar_sdk.call_builder.call_builder_sync.DataCallBuilder`(*horizon\_url*, *client*, *account\_id*, *data\_name*)

Creates a new [DataCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.data()`.

See [Retrieve an Account's Data](#) for more information.

**Parameters**

- **horizon\_url** (*str*) – Horizon server URL.
- **client** ([BaseSyncClient](#)) – The client instance used to send request.
- **account\_id** (*str*) – account id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ"
- **data\_name** (*str*) – Key name

**call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** [Dict](#)[*str*, *Any*]

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return [Coroutine](#).

**Raises**

[ConnectionError](#): if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

#### **cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the *CallBuilder* object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current *CallBuilder* instance

#### **limit**(*limit*)

Sets *limit* parameter for the current call. Returns the *CallBuilder* object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

#### **order**(*desc=True*)

Sets *order* parameter for the current call. Returns the *CallBuilder* object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current *CallBuilder* instance

#### **stream**()

Creates an *EventSource* that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an *EventSource*.

**Raise** *StreamClientError* - Failed to fetch stream resource.

## **EffectsCallBuilder**

**class** `stellar_sdk.call_builder.call_builder_sync.EffectsCallBuilder`(*horizon\_url*, *client*)

Creates a new *EffectsCallBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.effects()`.

See [List All Effects](#) for more information.

**Parameters**

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** `cursor` (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_account(account\_id)**

This endpoint represents all effects that changed a given account. It will return relevant effects from the creation of the account to the current ledger.

See [Retrieve an Account's Effects](#) for more information.

**Parameters** `account_id` (`str`) – account id, for example:  
 "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** this EffectCallBuilder instance

**for\_ledger(sequence)**

Effects are the specific ways that the ledger was changed by any operation. This endpoint represents all effects that occurred in the given ledger.

See [Retrieve a Ledger's Effects](#) for more information.

**Parameters** `sequence` (`Union[int, str]`) – ledger sequence

**Returns** this EffectCallBuilder instance

**for\_liquidity\_pool(liquidity\_pool\_id)**

This endpoint represents all effects that occurred as a result of a given liquidity pool.

See [Liquidity Pools - Retrieve related Effects](#) for more information.

**Parameters** `liquidity_pool_id` (`str`) – The ID of the liquidity pool in hex string.

**Returns** this EffectsCallBuilder instance

**for\_operation(operation\_id)**

This endpoint represents all effects that occurred as a result of a given operation.

See [Retrieve an Operation's Effects](#) for more information.

**Parameters** `operation_id` (`Union[int, str]`) – operation ID

**Returns** this EffectCallBuilder instance

**for\_transaction**(*transaction\_hash*)

This endpoint represents all effects that occurred as a result of a given transaction.

See [Retrieve a Transaction's Effects](#) for more information.

**Parameters** **transaction\_hash** (*str*) – transaction hash

**Returns** this EffectCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## FeeStatsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_sync.FeeStatsCallBuilder`(*horizon\_url, client*)

Creates a new [FeeStatsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.fee_stats()`.

See [Fee Stats](#) for more information.

**Parameters**

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.

**call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union](#)[[int](#), [str](#)]) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [Generator](#)[[Dict](#)[[str](#), [Any](#)], [None](#), [None](#)]

**Returns** an EventSource.

**Raise** [StreamClientError](#) - Failed to fetch stream resource.

**LedgersCallBuilder**

**class** `stellar_sdk.call_builder.call_builder_sync.LedgersCallBuilder`(*horizon\_url*, *client*)

Creates a new [LedgersCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.ledgers()`.

See [List All Ledgers](#) for more information.

**Parameters**

- **horizon\_url** ([str](#)) – Horizon server URL.

- **client** (*BaseSyncClient*) – The client instance used to send request.

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**ledger(sequence)**

Provides information on a single ledger.

See [Retrieve a Ledger](#) for more information.

**Parameters** **sequence** (`Union[int, str]`) – Ledger sequence

**Returns** current LedgerCallBuilder instance

**limit(limit)**

Sets `limit` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns****order(desc=True)**

Sets `order` parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, `True` to get desc sort direction, the default setting is `True`.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## LiquidityPoolsBuilder

**class** `stellar_sdk.call_builder.call_builder_sync.LiquidityPoolsBuilder`(*horizon\_url, client*)

Creates a new *LiquidityPoolsBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.liquidity_pools()`.

See [List Liquidity Pools](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseSyncClient`) – The client instance used to send request.

### call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

*ConnectionError*: if you have not successfully connected to the server.  
*NotFoundError*: if `status_code == 404`  
*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`  
*BadResponseError*: if `500 <= status_code < 600`  
*UnknownRequestError*: if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

### for\_account(account\_id)

Filter pools for a specific account

See [List Liquidity Pools](#) for more information.

**Parameters** **account\_id** (`str`) – account id

**Returns** current LiquidityPoolsBuilder instance

### for\_reserves(reserves)

Get pools by reserves.

Horizon will provide an endpoint to find all liquidity pools which contain a given set of reserve assets.

See [List Liquidity Pools](#) for more information.

**Returns** current LiquidityPoolsBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**liquidity\_pool**(*liquidity\_pool\_id*)

Provides information on a liquidity pool.

See [Retrieve a Liquidity Pool](#) for more information.

**Parameters** **liquidity\_pool\_id** (*str*) – The ID of the liquidity pool in hex string.

**Returns** current LiquidityPoolsBuilder instance

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** StreamClientError - Failed to fetch stream resource.

## OffersCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_sync.**OffersCallBuilder**(*horizon\_url, client*)

Creates a new [OffersCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.offers()`.

See [List All Offers](#) for more information.

**Parameters**

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.

**call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.



**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** `cursor` (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current `CallBuilder` instance

**for\_account(account\_id)**

This endpoint represents all offers a given account has currently open and can be used in streaming mode.

See [Retrieve an Account's Offers](#) for more information.

**Parameters** `account_id` (`str`) – Account ID

**Returns** current `PaymentsCallBuilder` instance

**for\_buying(buying)**

Returns all offers buying an asset.

People on the Stellar network can make offers to buy or sell assets. This endpoint represents all the current offers, allowing filtering by `seller`, `selling_asset` or `buying_asset`.

See [List All Offers](#) for more information.

**Parameters** `buying` (`Asset`) – The asset being bought.

**Returns** this `OffersCallBuilder` instance

**for\_seller(seller)**

Returns all offers where the given account is the seller.

People on the Stellar network can make offers to buy or sell assets. This endpoint represents all the current offers, allowing filtering by `seller`, `selling_asset` or `buying_asset`.

See [List All Offers](#) for more information.

**Parameters** `seller` (`str`) – Account ID of the offer creator

**Returns** this `OffersCallBuilder` instance

**for\_selling(selling)**

Returns all offers selling an asset.

People on the Stellar network can make offers to buy or sell assets. This endpoint represents all the current offers, allowing filtering by `seller`, `selling_asset` or `buying_asset`.

See [List All Offers](#) for more information.

**Parameters** `selling` (`Asset`) – The asset being sold.

**Returns** this `OffersCallBuilder` instance

**for\_sponsor**(*sponsor*)

Filtering offers where the given account is sponsoring the offer entry.

See [List All Offers](#) for more information.

**Parameters** **sponsor** (**str**) – the sponsor id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current OffersCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (**int**) – Number of records the server should return.

**Returns**

**offer**(*offer\_id*)

Returns information and links relating to a single offer.

See [Retrieve an Offer](#) for more information.

**Parameters** **offer\_id** (**Union[str, int]**) – Offer ID.

**Returns** this OffersCallBuilder instance

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (**bool**) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** **Generator[Dict[str, Any], None, None]**

**Returns** an EventSource.

**Raise** **StreamClientError** - Failed to fetch stream resource.

## OperationsCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_sync.**OperationsCallBuilder**(*horizon\_url, client*)

Creates a new [OperationsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.operations()`.

See [List All Operations](#) for more information.

**Parameters**

- **horizon\_url** – Horizon server URL.
- **client** ([BaseSyncClient](#)) – The client instance used to send request.

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** `cursor` (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_account(account\_id)**

This endpoint represents all operations that were included in valid transactions that affected a particular account.

See [Retrieve an Account's Operations](#) for more information.

**Parameters** `account_id` (`str`) – Account ID

**Returns** this OperationCallBuilder instance

**for\_claimable\_balance(claimable\_balance\_id)**

This endpoint represents successful operations referencing a given claimable balance and can be used in streaming mode.

See [Claimable Balances - Retrieve related Operations](#) for more information.

**Parameters** `claimable_balance_id` (`str`) – This claimable balance's id encoded in a hex string representation.

**Returns** this OperationCallBuilder instance

**for\_ledger(sequence)**

This endpoint returns all operations that occurred in a given ledger.

See [Retrieve a Ledger's Operations](#) for more information.

**Parameters** `sequence` (`Union[int, str]`) – Sequence ID

**Returns** this OperationCallBuilder instance

**for\_liquidity\_pool(liquidity\_pool\_id)**

This endpoint represents all operations that are part of a given liquidity pool.

See [Liquidity Pools - Retrieve related Operations](#) for more information.

**Parameters** `liquidity_pool_id` (`str`) – The ID of the liquidity pool in hex string.

**Returns** this OperationCallBuilder instance

**for\_transaction**(*transaction\_hash*)

This endpoint represents all operations that are part of a given transaction.

See [Retrieve a Transaction's Operations](#) for more information.

**Parameters** **transaction\_hash** (*str*) – Transaction Hash

**Returns** this OperationCallBuilder instance

**include\_failed**(*include\_failed*)

Adds a parameter defining whether to include failed transactions. By default only operations of successful transactions are returned.

**Parameters** **include\_failed** (*bool*) – Set to *True* to include operations of failed transactions.

**Returns** current OperationsCallBuilder instance

**join**(*join*)

join represents *join* param in queries, currently only supports *transactions*

**Parameters** **join** (*str*) – join represents *join* param in queries, currently only supports *transactions*

**Returns** current OperationsCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**operation**(*operation\_id*)

The operation details endpoint provides information on a single operation. The operation ID provided in the *id* argument specifies which operation to load.

See [Retrieve an Operation](#) for more information.

**Parameters** **operation\_id** (*Union[int, str]*) – Operation ID

**Returns** this OperationCallBuilder instance

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, *True* to get desc sort direction, the default setting is *True*.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** *Generator[Dict[str, Any], None, None]*

**Returns** an EventSource.

**Raise** StreamClientError - Failed to fetch stream resource.

## OrderbookCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_sync.**OrderbookCallBuilder**(*horizon\_url, client, selling, buying*)

Creates a new *OrderbookCallBuilder* pointed to server defined by horizon\_url. Do not create this object directly, use stellar\_sdk.Server.orderbook().

See *Orderbook* for more information.

### Parameters

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.
- **selling** (*Asset*) – Asset being sold
- **buying** (*Asset*) – Asset being bought

### call()

Triggers a HTTP request using this builder's current configuration.

**Return type** Dict[str, Any]

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

*ConnectionError*: if you have not successfully connected to the server.  
*NotFoundError*: if status\_code == 404  
*BadRequestError*: if 400 <= status\_code < 500 and status\_code != 404  
*BadResponseError*: if 500 <= status\_code < 600  
*UnknownRequestError*: if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See *Pagination*

**Parameters** **cursor** (*Union[int, str]*) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

### limit(limit)

Sets limit parameter for the current call. Returns the CallBuilder object on which this method has been called.

See *Pagination*

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** *desc* (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## PaymentsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_sync.PaymentsCallBuilder`(*horizon\_url, client*)

Creates a new [PaymentsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.payments()`.

See [List All Payments](#) for more information.

**Parameters**

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.

**call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

[ConnectionError](#): if you have not successfully connected to the server.

[NotFoundError](#): if `status_code == 404`

[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`

[BadResponseError](#): if `500 <= status_code < 600`

`UnknownRequestError`: if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** *cursor* (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_account**(*account\_id*)

This endpoint responds with a collection of Payment operations where the given account was either the sender or receiver.

See [Retrieve an Account's Payments](#) for more information.

**Parameters** **account\_id** (*str*) – Account ID

**Returns** current PaymentsCallBuilder instance

**for\_ledger**(*sequence*)

This endpoint represents all payment operations that are part of a valid transactions in a given ledger.

See [Retrieve a Ledger's Payments](#) for more information.

**Parameters** **sequence** (*Union[int, str]*) – Ledger sequence

**Returns** current PaymentsCallBuilder instance

**for\_transaction**(*transaction\_hash*)

This endpoint represents all payment operations that are part of a given transaction.

P.S. The documentation provided by SDF seems to be missing this API.

**Parameters** **transaction\_hash** (*str*) – Transaction hash

**Returns** current PaymentsCallBuilder instance

**include\_failed**(*include\_failed*)

Adds a parameter defining whether to include failed transactions. By default only payments of successful transactions are returned.

**Parameters** **include\_failed** (*bool*) – Set to True to include payments of failed transactions.

**Returns** current PaymentsCallBuilder instance

**join**(*join*)

*join* represents *join* param in queries, currently only supports *transactions*

**Parameters** **join** (*str*) – *join* represents *join* param in queries, currently only supports *transactions*

**Returns** current OperationsCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**RootCallBuilder**

**class** `stellar_sdk.call_builder.call_builder_sync.RootCallBuilder`(*horizon\_url, client*)

Creates a new [RootCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.Server.root()`.

**Parameters**

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseSyncClient`) – The client instance used to send request.

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

**Raises**

[ConnectionError](#): if you have not successfully connected to the server.

[NotFoundError](#): if `status_code == 404`

[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`

[BadResponseError](#): if `500 <= status_code < 600`

`UnknownRequestError`: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current `CallBuilder` instance

**limit(limit)**

Sets `limit` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**



**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** *desc* (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**StrictReceivePathsCallBuilder**

```
class stellar_sdk.call_builder.call_builder_sync.StrictReceivePathsCallBuilder(horizon_url,
                                                                              client,
                                                                              source, desti-
                                                                              nation_asset,
                                                                              destina-
                                                                              tion_amount)
```

Creates a new [StrictReceivePathsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.strict_receive_paths()`.

The Stellar Network allows payments to be made across assets through path payments. A path payment specifies a series of assets to route a payment through, from source asset (the asset debited from the payer) to destination asset (the asset credited to the payee).

A path search is specified using:

- The source address or source assets.
- The asset and amount that the destination account should receive.

As part of the search, horizon will load a list of assets available to the source address and will find any payment paths from those source assets to the desired destination asset. The search's amount parameter will be used to determine if there a given path can satisfy a payment of the desired amount.

If a list of assets is passed as the source, horizon will find any payment paths from those source assets to the desired destination asset.

See [List Strict Receive Payment Paths](#) for more information.

**Parameters**

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.
- **source** (*Union[str, List[Asset]]*) – The sender's account ID or a list of Assets. Any returned path must use a source that the sender can hold.
- **destination\_asset** (*Asset*) – The destination asset.

- **destination\_amount** (*str*) – The amount, denominated in the destination asset, that any returned path should be able to satisfy.

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns****order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## StrictSendPathsCallBuilder

```
class stellar_sdk.call_builder.call_builder_sync.StrictSendPathsCallBuilder(horizon_url,
                                                                           client,
                                                                           source_asset,
                                                                           source_amount,
                                                                           destination)
```

Creates a new *StrictSendPathsCallBuilder* pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.Server.strict_send_paths()`.

The Stellar Network allows payments to be made across assets through path payments. A strict send path payment specifies a series of assets to route a payment through, from source asset (the asset debited from the payer) to destination asset (the asset credited to the payee).

A strict send path search is specified using:

- The source asset
- The source amount
- The destination assets or destination account.

As part of the search, horizon will load a list of assets available to the source address and will find any payment paths from those source assets to the desired destination asset. The search's `source_amount` parameter will be used to determine if there a given path can satisfy a payment of the desired amount.

See [List Strict Send Payment Paths](#) for more information.

### Parameters

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseSyncClient*) – The client instance used to send request.
- **source\_asset** (*Asset*) – The asset to be sent.
- **source\_amount** (*str*) – The amount, denominated in the source asset, that any returned path should be able to satisfy.
- **destination** (*Union[str, List[Asset]]*) – The destination account or the destination assets.

### call()

Triggers a HTTP request using this builder's current configuration.

**Return type** *Dict[str, Any]*

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

*ConnectionError*: if you have not successfully connected to the server.  
*NotFoundError*: if `status_code == 404`  
*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`  
*BadResponseError*: if `500 <= status_code < 600`  
*UnknownRequestError*: if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union\[int, str\]](#)) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [Generator\[Dict\[str, Any\], None, None\]](#)

**Returns** an EventSource.

**Raise** [StreamClientError](#) - Failed to fetch stream resource.

## TradeAggregationsCallBuilder

```
class stellar_sdk.call_builder.call_builder_sync.TradeAggregationsCallBuilder(horizon_url,
                                                                              client, base,
                                                                              counter,
                                                                              resolution,
                                                                              start_time=None,
                                                                              end_time=None,
                                                                              offset=None)
```

Creates a new [TradeAggregationsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.Server.trade_aggregations()`.

Trade Aggregations facilitate efficient gathering of historical trade data.

See [List Trade Aggregations](#) for more information.

**Parameters**

- **horizon\_url** ([str](#)) – Horizon server URL.
- **client** ([BaseSyncClient](#)) – The client instance used to send request.
- **base** ([Asset](#)) – base asset
- **counter** ([Asset](#)) – counter asset

- **resolution** (`int`) – segment duration as millis since epoch. *Supported values are 1 minute (60000), 5 minutes (300000), 15 minutes (900000), 1 hour (3600000), 1 day (86400000) and 1 week (604800000).*
- **start\_time** (`Optional[int]`) – lower time boundary represented as millis since epoch
- **end\_time** (`Optional[int]`) – upper time boundary represented as millis since epoch
- **offset** (`Optional[int]`) – segments can be offset using this parameter. Expressed in milliseconds. *Can only be used if the resolution is greater than 1 hour. Value must be in whole hours, less than the provided resolution, and less than 24 hours.*

**call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit(limit)**

Sets `limit` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order(desc=True)**

Sets `order` parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## TradesCallBuilder

**class** `stellar_sdk.call_builder.call_builder_sync.TradesCallBuilder(horizon_url, client)`

Creates a new [TradesCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.Server.trades()`.

See [List All Trades](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseSyncClient`) – The client instance used to send request.

### call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
`UnknownRequestError`: if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current `CallBuilder` instance

### for\_account(account\_id)

Filter trades for a specific account

See [Retrieve an Account's Trades](#) for more information.

**Parameters** **account\_id** (`str`) – account id

**Returns** current `TradesCallBuilder` instance

### for\_asset\_pair(base, counter)

Filter trades for a specific asset pair (orderbook)

See [List All Trades](#) for more information.

**Parameters**

- **base** ([Asset](#)) – base asset
- **counter** ([Asset](#)) – counter asset

**Returns** current TradesCallBuilder instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

Filter trades for a specific liquidity pool.

See [Liquidity Pools - Retrieve related Trades](#)

**Parameters** **liquidity\_pool\_id** ([str](#)) – The ID of the liquidity pool in hex string.

**Returns** current TradesCallBuilder instance

**for\_offer**(*offer\_id*)

Filter trades for a specific offer

See [List All Trades](#) for more information.

**Parameters** **offer\_id** ([Union\[int, str\]](#)) – offer id

**Returns** current TradesCallBuilder instance

**for\_trade\_type**(*trade\_type*)

Filter trades for a specific trade type

Horizon will reject requests which attempt to set *trade\_type* to `liquidity_pools` when using the offer id filter.

**Parameters** **trade\_type** ([str](#)) – trade type, the currently supported types are "orderbook", "liquidity\_pools" and "all", defaults to "all".

**Returns** current TradesCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [Generator\[Dict\[str, Any\], None, None\]](#)

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## TransactionsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_sync.TransactionsCallBuilder`(*horizon\_url, client*)

Creates a new `TransactionsCallBuilder` pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.Server.transactions()`.

See [List All Transactions](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseSyncClient`) – The client instance used to send request.

### call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

### Raises

`ConnectionError`: if you have not successfully connected to the server.  
`NotFoundError`: if `status_code == 404`  
`BadRequestError`: if `400 <= status_code < 500` and `status_code != 404`  
`BadResponseError`: if `500 <= status_code < 600`  
`UnknownRequestError`: if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current `CallBuilder` instance

### for\_account(account\_id)

This endpoint represents all transactions that affected a given account.

See [Retrieve an Account's Transactions](#) for more information.

**Parameters** **account\_id** (`str`) – account id

**Returns** current `TransactionsCallBuilder` instance

### for\_claimable\_balance(claimable\_balance\_id)

This endpoint represents all transactions referencing a given claimable balance and can be used in streaming mode.

See [Claimable Balances - Retrieve related Transactions](#)

**Parameters** **claimable\_balance\_id** (`str`) – This claimable balance's id encoded in a hex string representation.

**Returns** current `TransactionsCallBuilder` instance



**for\_ledger**(*sequence*)

This endpoint represents all transactions in a given ledger.

See [Retrieve a Ledger's Transactions](#) for more information.

**Parameters** **sequence** (`Union[str, int]`) – ledger sequence

**Returns** current TransactionsCallBuilder instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

This endpoint represents all transactions referencing a given liquidity pool.

See [Liquidity Pools - Retrieve related Transactions](#)

**Parameters** **liquidity\_pool\_id** (`str`) – The ID of the liquidity pool in hex string.

**Returns** this TransactionsCallBuilder instance

**include\_failed**(*include\_failed*)

Adds a parameter defining whether to include failed transactions. By default only transactions of successful transactions are returned.

**Parameters** **include\_failed** (`bool`) – Set to *True* to include failed transactions.

**Returns** current TransactionsCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, *True* to get desc sort direction, the default setting is *True*.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**transaction**(*transaction\_hash*)

The transaction details endpoint provides information on a single transaction. The transaction hash provided in the hash argument specifies which transaction to load.

See [Retrieve a Transaction](#) for more information.

**Parameters** **transaction\_hash** (`str`) – transaction hash

**Returns** current TransactionsCallBuilder instance

## 2.1.4 Call Builder Async

### AccountsCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_async.**AccountsCallBuilder**(*horizon\_url, client*)

Creates a new [AccountsCallBuilder](#) pointed to server defined by horizon\_url. Do not create this object directly, use stellar\_sdk.ServerAsync.accounts().

See [List All Accounts](#) for more information.

#### Parameters

- **horizon\_url** – Horizon server URL.
- **client** ([BaseAsyncClient](#)) – The client instance used to send request.

**account\_id**(*account\_id*)

Returns information and links relating to a single account. The balances section in the returned JSON will also list all the trust lines this account has set up.

See [Retrieve an Account](#) for more information.

**Parameters** **account\_id** (**str**) – account id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AccountCallBuilder instance

**async call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** [Dict](#)[[str](#), [Any](#)]

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

#### Raises

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if status\_code == 404  
[BadRequestError](#): if 400 <= status\_code < 500 and status\_code != 404  
[BadResponseError](#): if 500 <= status\_code < 600  
[UnknownRequestError](#): if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union](#)[[int](#), [str](#)]) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_asset**(*asset*)

Filtering accounts who have a trustline to an asset. The result is a list of accounts.

See [List All Accounts](#) for more information.

**Parameters** `asset` (*Asset*) – an issued asset

**Returns** current AccountCallBuilder instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

Filtering accounts who have a trustline for the given pool. The result is a list of accounts.

See [List All Accounts](#) for more information.

**Parameters** `liquidity_pool_id` (*str*) – The ID of the liquidity pool in hex string., for example: "dd7b1ab831c273310ddbec6f97870aa83c2fbd78ce22aded37ecbf4f3380fac7"

**Returns** current AccountCallBuilder instance

**for\_signer**(*signer*)

Filtering accounts who have a given signer. The result is a list of accounts.

See [List All Accounts](#) for more information.

**Parameters** `signer` (*str*) – signer's account id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AccountCallBuilder instance

**for\_sponsor**(*sponsor*)

Filtering accounts where the given account is sponsoring the account or any of its sub-entries.

See [List All Accounts](#) for more information.

**Parameters** `sponsor` (*str*) – the sponsor id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AccountCallBuilder instance

**limit**(*limit*)

Sets `limit` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** `limit` (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets `order` parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** `desc` (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## AssetsCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_async.**AssetsCallBuilder**(*horizon\_url*, *client*)

Creates a new *AssetsCallBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.assets()`.

See [List All Assets](#) for more information.

### Parameters

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.

**async** `call()`

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

*ConnectionError*: if you have not successfully connected to the server.  
*NotFoundError*: if `status_code == 404`  
*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`  
*BadResponseError*: if `500 <= status_code < 600`  
*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_code**(*asset\_code*)

This endpoint filters all assets by the asset code.

See [List All Assets](#) for more information.

**Parameters** **asset\_code** (*str*) – asset code, for example: *USD*

**Returns** current AssetCallBuilder instance

**for\_issuer**(*asset\_issuer*)

This endpoint filters all assets by the asset issuer.

See [List All Assets](#) for more information.

**Parameters** **asset\_issuer** (*str*) – asset issuer, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current AssetCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**ClaimableBalancesCallBuilder**

**class** `stellar_sdk.call_builder.call_builder_async.ClaimableBalancesCallBuilder`(*horizon\_url*, *client*)

Creates a new [ClaimableBalancesCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.claimable_balance()`.

See [List Claimable Balances](#) for more information.

**Parameters**

- **horizon\_url** – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.

**async call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

[ConnectionError](#): if you have not successfully connected to the server.

[NotFoundError](#): if `status_code == 404`

[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`

[BadResponseError](#): if `500 <= status_code < 600`

`UnknownRequestError`: if an unknown error occurs, please submit an issue

**claimable\_balance**(*claimable\_balance\_id*)

Returns information and links relating to a single claimable balance.

See [List Claimable Balances](#) for more information.

**Parameters** **claimable\_balance\_id** (*str*) – claimable balance id

**Returns** current AccountCallBuilder instance

**cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (*Union[int, str]*) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_asset**(*asset*)

Returns all claimable balances which provide a balance for the given asset.

See [List Claimable Balances](#) for more information.

**Parameters** **asset** (*Asset*) – an asset

**Returns** current ClaimableBalancesCallBuilder instance

**for\_claimant**(*claimant*)

Returns all claimable balances which can be claimed by the given account ID.

See [List Claimable Balances](#) for more information.

**Parameters** **claimant** (*str*) – the account id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current ClaimableBalancesCallBuilder instance

**for\_sponsor**(*sponsor*)

Returns all claimable balances which are sponsored by the given account ID.

See [List Claimable Balances](#) for more information.

**Parameters** **sponsor** (*str*) – the sponsor id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current ClaimableBalancesCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

#### **stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## DataCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.DataCallBuilder`(*horizon\_url, client, account\_id, data\_name*)

Creates a new [DataCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.data()`.

See [Retrieve an Account's Data](#) for more information.

#### **Parameters**

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseAsyncClient`) – The client instance used to send request.
- **account\_id** (`str`) – account id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ"
- **data\_name** (`str`) – Key name

#### **async call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

#### **Raises**

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
[UnknownRequestError](#): if an unknown error occurs, please submit an issue

#### **cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## EffectsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.EffectsCallBuilder`(*horizon\_url, client*)

Creates a new [EffectsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.effects()`.

See [List All Effects](#) for more information.

**Parameters**

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.

**async call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

[ConnectionError](#): if you have not successfully connected to the server.

[NotFoundError](#): if `status_code == 404`

[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`

[BadResponseError](#): if `500 <= status_code < 600`

`UnknownRequestError`: if an unknown error occurs, please submit an issue



**cursor**(*cursor*)

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** `cursor` (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current `CallBuilder` instance

**for\_account**(*account\_id*)

This endpoint represents all effects that changed a given account. It will return relevant effects from the creation of the account to the current ledger.

See [Retrieve an Account's Effects](#) for more information.

**Parameters** `account_id` (`str`) – account id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** this `EffectCallBuilder` instance

**for\_ledger**(*sequence*)

Effects are the specific ways that the ledger was changed by any operation. This endpoint represents all effects that occurred in the given ledger.

See [Retrieve a Ledger's Effects](#) for more information.

**Parameters** `sequence` (`Union[int, str]`) – ledger sequence

**Returns** this `EffectCallBuilder` instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

This endpoint represents all effects that occurred as a result of a given liquidity pool.

See [Liquidity Pools - Retrieve related Effects](#) for more information.

**Parameters** `liquidity_pool_id` (`str`) – The ID of the liquidity pool in hex string.

**Returns** this `EffectsCallBuilder` instance

**for\_operation**(*operation\_id*)

This endpoint represents all effects that occurred as a result of a given operation.

See [Retrieve an Operation's Effects](#) for more information.

**Parameters** `operation_id` (`Union[int, str]`) – operation ID

**Returns** this `EffectCallBuilder` instance

**for\_transaction**(*transaction\_hash*)

This endpoint represents all effects that occurred as a result of a given transaction.

See [Retrieve a Transaction's Effects](#) for more information.

**Parameters** `transaction_hash` (`str`) – transaction hash

**Returns** this `EffectCallBuilder` instance

**limit**(*limit*)

Sets `limit` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** `limit` (`int`) – Number of records the server should return.

**Returns**

`order(desc=True)`

Sets `order` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

**Parameters** `desc` (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current `CallBuilder` instance

`stream()`

Creates an `EventSource` that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an `EventSource`.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## FeeStatsCallBuilder

`class stellar_sdk.call_builder.call_builder_async.FeeStatsCallBuilder(horizon_url, client)`

Creates a new `FeeStatsCallBuilder` pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.fee_stats()`.

See [Fee Stats](#) for more information.

**Parameters**

- `horizon_url` (`str`) – Horizon server URL.
- `client` (`BaseAsyncClient`) – The client instance used to send request.

`async call()`

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

**Raises**

`ConnectionError`: if you have not successfully connected to the server.

`NotFoundError`: if `status_code == 404`

`BadRequestError`: if `400 <= status_code < 500` and `status_code != 404`

`BadResponseError`: if `500 <= status_code < 600`

`UnknownRequestError`: if an unknown error occurs, please submit an issue

`cursor(cursor)`

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## LedgersCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.LedgersCallBuilder`(*horizon\_url, client*)

Creates a new *LedgersCallBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.ledgers()`.

See [List All Ledgers](#) for more information.

**Parameters**

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseAsyncClient`) – The client instance used to send request.

**async call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

#### **cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union\[int, str\]](#)) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

#### **ledger**(*sequence*)

Provides information on a single ledger.

See [Retrieve a Ledger](#) for more information.

**Parameters** **sequence** ([Union\[int, str\]](#)) – Ledger sequence

**Returns** current LedgerCallBuilder instance

#### **limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

#### **order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, `True` to get desc sort direction, the default setting is `True`.

**Returns** current CallBuilder instance

#### **stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [AsyncGenerator\[Dict\[str, Any\], None\]](#)

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## LiquidityPoolsBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_async.LiquidityPoolsBuilder(*horizon\_url*, *client*)

Creates a new *LiquidityPoolsBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.liquidity_pools()`.

See [List Liquidity Pools](#) for more information.

### Parameters

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.

### async call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

*ConnectionError*: if you have not successfully connected to the server.  
*NotFoundError*: if `status_code == 404`  
*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`  
*BadResponseError*: if `500 <= status_code < 600`  
*UnknownRequestError*: if an unknown error occurs, please submit an issue

### cursor(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

### for\_account(*account\_id*)

Filter pools for a specific account

See [List Liquidity Pools](#) for more information.

**Parameters** **account\_id** (*str*) – account id

**Returns** current LiquidityPoolsBuilder instance

### for\_reserves(*reserves*)

Get pools by reserves.

Horizon will provide an endpoint to find all liquidity pools which contain a given set of reserve assets.

See [List Liquidity Pools](#) for more information.

**Returns** current LiquidityPoolsBuilder instance

### limit(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** `limit` (`int`) – Number of records the server should return.

**Returns**

`liquidity_pool` (`liquidity_pool_id`)

Provides information on a liquidity pool.

See [Retrieve a Liquidity Pool](#) for more information.

**Parameters** `liquidity_pool_id` (`str`) – The ID of the liquidity pool in hex string.

**Returns** current `LiquidityPoolsBuilder` instance

`order` (`desc=True`)

Sets `order` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

**Parameters** `desc` (`bool`) – Sort direction, `True` to get desc sort direction, the default setting is `True`.

**Returns** current `CallBuilder` instance

`stream`()

Creates an `EventSource` that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an `EventSource`.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## OffersCallBuilder

`class stellar_sdk.call_builder.call_builder_async.OffersCallBuilder(horizon_url, client)`

Creates a new `OffersCallBuilder` pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.offers()`.

See [List All Offers](#) for more information.

**Parameters**

- `horizon_url` (`str`) – Horizon server URL.
- `client` (`BaseAsyncClient`) – The client instance used to send request.

`async call`()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

**Raises**

`ConnectionError`: if you have not successfully connected to the server.

`NotFoundError`: if `status_code == 404`

`BadRequestError`: if `400 <= status_code < 500` and `status_code != 404`

`BadResponseError`: if `500 <= status_code < 600`

UnknownRequestError: if an unknown error occurs, please submit an issue

#### **cursor**(*cursor*)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union\[int, str\]](#)) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

#### **for\_account**(*account\_id*)

This endpoint represents all offers a given account has currently open and can be used in streaming mode.

See [Retrieve an Account's Offers](#) for more information.

**Parameters** **account\_id** ([str](#)) – Account ID

**Returns** current PaymentsCallBuilder instance

#### **for\_buying**(*buying*)

Returns all offers buying an asset.

People on the Stellar network can make offers to buy or sell assets. This endpoint represents all the current offers, allowing filtering by *seller*, *selling\_asset* or *buying\_asset*.

See [List All Offers](#) for more information.

**Parameters** **buying** ([Asset](#)) – The asset being bought.

**Returns** this OffersCallBuilder instance

#### **for\_seller**(*seller*)

Returns all offers where the given account is the seller.

People on the Stellar network can make offers to buy or sell assets. This endpoint represents all the current offers, allowing filtering by *seller*, *selling\_asset* or *buying\_asset*.

See [List All Offers](#) for more information.

**Parameters** **seller** ([str](#)) – Account ID of the offer creator

**Returns** this OffersCallBuilder instance

#### **for\_selling**(*selling*)

Returns all offers selling an asset.

People on the Stellar network can make offers to buy or sell assets. This endpoint represents all the current offers, allowing filtering by *seller*, *selling\_asset* or *buying\_asset*.

See [List All Offers](#) for more information.

**Parameters** **selling** ([Asset](#)) – The asset being sold.

**Returns** this OffersCallBuilder instance

#### **for\_sponsor**(*sponsor*)

Filtering offers where the given account is sponsoring the offer entry.

See [List All Offers](#) for more information.

**Parameters** **sponsor** ([str](#)) – the sponsor id, for example:  
"GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"

**Returns** current OffersCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**offer**(*offer\_id*)

Returns information and links relating to a single offer.

See [Retrieve an Offer](#) for more information.

**Parameters** **offer\_id** (*Union[str, int]*) – Offer ID.

**Returns** this OffersCallBuilder instance

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** *AsyncGenerator[Dict[str, Any], None]*

**Returns** an EventSource.

**Raise** *StreamClientError* - Failed to fetch stream resource.

## OperationsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.OperationsCallBuilder`(*horizon\_url, client*)

Creates a new *OperationsCallBuilder* pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.operations()`.

See [List All Operations](#) for more information.

**Parameters**

- **horizon\_url** – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.

**async call**()

Triggers a HTTP request using this builder's current configuration.

**Return type** *Dict[str, Any]*

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return *Coroutine*.



**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_account(account\_id)**

This endpoint represents all operations that were included in valid transactions that affected a particular account.

See [Retrieve an Account's Operations](#) for more information.

**Parameters** **account\_id** (`str`) – Account ID

**Returns** this OperationCallBuilder instance

**for\_claimable\_balance(claimable\_balance\_id)**

This endpoint represents successful operations referencing a given claimable balance and can be used in streaming mode.

See [Claimable Balances - Retrieve related Operations](#) for more information.

**Parameters** **claimable\_balance\_id** (`str`) – This claimable balance's id encoded in a hex string representation.

**Returns** this OperationCallBuilder instance

**for\_ledger(sequence)**

This endpoint returns all operations that occurred in a given ledger.

See [Retrieve a Ledger's Operations](#) for more information.

**Parameters** **sequence** (`Union[int, str]`) – Sequence ID

**Returns** this OperationCallBuilder instance

**for\_liquidity\_pool(liquidity\_pool\_id)**

This endpoint represents all operations that are part of a given liquidity pool.

See [Liquidity Pools - Retrieve related Operations](#) for more information.

**Parameters** **liquidity\_pool\_id** (`str`) – The ID of the liquidity pool in hex string.

**Returns** this OperationCallBuilder instance

**for\_transaction(transaction\_hash)**

This endpoint represents all operations that are part of a given transaction.

See [Retrieve a Transaction's Operations](#) for more information.

**Parameters** **transaction\_hash** (`str`) – Transaction Hash

**Returns** this OperationCallBuilder instance

**include\_failed**(*include\_failed*)

Adds a parameter defining whether to include failed transactions. By default only operations of successful transactions are returned.

**Parameters** **include\_failed** (*bool*) – Set to *True* to include operations of failed transactions.

**Returns** current OperationsCallBuilder instance

**join**(*join*)

*join* represents *join* param in queries, currently only supports *transactions*

**Parameters** **join** (*str*) – *join* represents *join* param in queries, currently only supports *transactions*

**Returns** current OperationsCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

**operation**(*operation\_id*)

The operation details endpoint provides information on a single operation. The operation ID provided in the *id* argument specifies which operation to load.

See [Retrieve an Operation](#) for more information.

**Parameters** **operation\_id** (*Union[int, str]*) – Operation ID

**Returns** this OperationCallBuilder instance

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, *True* to get desc sort direction, the default setting is *True*.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** *AsyncGenerator[Dict[str, Any], None]*

**Returns** an EventSource.

**Raise** StreamClientError - Failed to fetch stream resource.

## OrderbookCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_async.**OrderbookCallBuilder**(*horizon\_url, client, selling, buying*)

Creates a new [OrderbookCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.orderbook()`.

See [Orderbook](#) for more information.

### Parameters

- **horizon\_url** (*str*) – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.
- **selling** (*Asset*) – Asset being sold
- **buying** (*Asset*) – Asset being bought

### async call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
[UnknownRequestError](#): if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets *cursor* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

### limit(limit)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (*int*) – Number of records the server should return.

**Returns**

### order(desc=True)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (*bool*) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## PaymentsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.PaymentsCallBuilder(horizon_url, client)`

Creates a new [PaymentsCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.payments()`.

See [List All Payments](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseAsyncClient`) – The client instance used to send request.

**async call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.

[NotFoundError](#): if `status_code == 404`

[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`

[BadResponseError](#): if `500 <= status_code < 600`

[UnknownRequestError](#): if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**for\_account(account\_id)**

This endpoint responds with a collection of Payment operations where the given account was either the sender or receiver.

See [Retrieve an Account's Payments](#) for more information.

**Parameters** `account_id` (`str`) – Account ID

**Returns** current PaymentsCallBuilder instance

**for\_ledger**(*sequence*)

This endpoint represents all payment operations that are part of a valid transactions in a given ledger.

See [Retrieve a Ledger's Payments](#) for more information.

**Parameters** `sequence` (`Union[int, str]`) – Ledger sequence

**Returns** current PaymentsCallBuilder instance

**for\_transaction**(*transaction\_hash*)

This endpoint represents all payment operations that are part of a given transaction.

P.S. The documentation provided by SDF seems to be missing this API.

**Parameters** `transaction_hash` (`str`) – Transaction hash

**Returns** current PaymentsCallBuilder instance

**include\_failed**(*include\_failed*)

Adds a parameter defining whether to include failed transactions. By default only payments of successful transactions are returned.

**Parameters** `include_failed` (`bool`) – Set to True to include payments of failed transactions.

**Returns** current PaymentsCallBuilder instance

**join**(*join*)

join represents *join* param in queries, currently only supports *transactions*

**Parameters** `join` (`str`) – join represents *join* param in queries, currently only supports *transactions*

**Returns** current OperationsCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** `limit` (`int`) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** `desc` (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** StreamClientError - Failed to fetch stream resource.

## RootCallBuilder

**class** stellar\_sdk.call\_builder.call\_builder\_async.RootCallBuilder(*horizon\_url, client*)

Creates a new [RootCallBuilder](#) pointed to server defined by horizon\_url. Do not create this object directly, use stellar\_sdk.ServerAsync.root().

### Parameters

- **horizon\_url** ([str](#)) – Horizon server URL.
- **client** ([BaseAsyncClient](#)) – The client instance used to send request.

### async call()

Triggers a HTTP request using this builder's current configuration.

**Return type** [Dict\[str, Any\]](#)

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.

[NotFoundError](#): if status\_code == 404

[BadRequestError](#): if 400 <= status\_code < 500 and status\_code != 404

[BadResponseError](#): if 500 <= status\_code < 600

[UnknownRequestError](#): if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union\[int, str\]](#)) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

### limit(limit)

Sets limit parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

### order(desc=True)

Sets order parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**StrictReceivePathsCallBuilder**

```
class stellar_sdk.call_builder.call_builder_async.StrictReceivePathsCallBuilder(horizon_url,
                                                                                client,
                                                                                source,
                                                                                destination_asset,
                                                                                destination_amount)
```

Creates a new *StrictReceivePathsCallBuilder* pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.strict_receive_paths()`.

The Stellar Network allows payments to be made across assets through path payments. A path payment specifies a series of assets to route a payment through, from source asset (the asset debited from the payer) to destination asset (the asset credited to the payee).

A path search is specified using:

- The source address or source assets.
- The asset and amount that the destination account should receive.

As part of the search, horizon will load a list of assets available to the source address and will find any payment paths from those source assets to the desired destination asset. The search's amount parameter will be used to determine if there a given path can satisfy a payment of the desired amount.

If a list of assets is passed as the source, horizon will find any payment paths from those source assets to the desired destination asset.

See [List Strict Receive Payment Paths](#) for more information.

**Parameters**

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (*BaseAsyncClient*) – The client instance used to send request.
- **source** (`Union[str, List[Asset]]`) – The sender's account ID or a list of Assets. Any returned path must use a source that the sender can hold.
- **destination\_asset** (*Asset*) – The destination asset.
- **destination\_amount** (`str`) – The amount, denominated in the destination asset, that any returned path should be able to satisfy.

**async call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if status\_code == 404

*BadRequestError*: if 400 <= status\_code < 500 and status\_code != 404

*BadResponseError*: if 500 <= status\_code < 600

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor**(*cursor*)

Sets cursor parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union\[int, str\]](#)) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets limit parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets order parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [AsyncGenerator\[Dict\[str, Any\], None\]](#)

**Returns** an EventSource.

**Raise** StreamClientError - Failed to fetch stream resource.



## StrictSendPathsCallBuilder

```
class stellar_sdk.call_builder.call_builder_async.StrictSendPathsCallBuilder(horizon_url,
                                                                              client,
                                                                              source_asset,
                                                                              source_amount,
                                                                              destination)
```

Creates a new [StrictSendPathsCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.strict_send_paths()`.

The Stellar Network allows payments to be made across assets through path payments. A strict send path payment specifies a series of assets to route a payment through, from source asset (the asset debited from the payer) to destination asset (the asset credited to the payee).

A strict send path search is specified using:

- The source asset
- The source amount
- The destination assets or destination account.

As part of the search, horizon will load a list of assets available to the source address and will find any payment paths from those source assets to the desired destination asset. The search's `source_amount` parameter will be used to determine if there a given path can satisfy a payment of the desired amount.

See [List Strict Send Payment Paths](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseAsyncClient`) – The client instance used to send request.
- **source\_asset** (`Asset`) – The asset to be sent.
- **source\_amount** (`str`) – The amount, denominated in the source asset, that any returned path should be able to satisfy.
- **destination** (`Union[str, List[Asset]]`) – The destination account or the destination assets.

### async call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
[UnknownRequestError](#): if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** ([Union\[int, str\]](#)) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [AsyncGenerator\[Dict\[str, Any\], None\]](#)

**Returns** an EventSource.

**Raise** [StreamClientError](#) - Failed to fetch stream resource.

## TradeAggregationsCallBuilder

```
class stellar_sdk.call_builder.call_builder_async.TradeAggregationsCallBuilder(horizon_url,  
                                                                           client, base,  
                                                                           counter,  
                                                                           resolution,  
                                                                           start_time=None,  
                                                                           end_time=None,  
                                                                           offset=None)
```

Creates a new [TradeAggregationsCallBuilder](#) pointed to server defined by *horizon\_url*. Do not create this object directly, use `stellar_sdk.ServerAsync.trade_aggregations()`.

Trade Aggregations facilitate efficient gathering of historical trade data.

See [List Trade Aggregations](#) for more information.

**Parameters**

- **horizon\_url** ([str](#)) – Horizon server URL.
- **client** ([BaseAsyncClient](#)) – The client instance used to send request.
- **base** ([Asset](#)) – base asset
- **counter** ([Asset](#)) – counter asset

- **resolution** (`int`) – segment duration as millis since epoch. *Supported values are 1 minute (60000), 5 minutes (300000), 15 minutes (900000), 1 hour (3600000), 1 day (86400000) and 1 week (604800000).*
- **start\_time** (`Optional[int]`) – lower time boundary represented as millis since epoch
- **end\_time** (`Optional[int]`) – upper time boundary represented as millis since epoch
- **offset** (`Optional[int]`) – segments can be offset using this parameter. Expressed in milliseconds. *Can only be used if the resolution is greater than 1 hour. Value must be in whole hours, less than the provided resolution, and less than 24 hours.*

**async call()**

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

**Raises**

*ConnectionError*: if you have not successfully connected to the server.

*NotFoundError*: if `status_code == 404`

*BadRequestError*: if `400 <= status_code < 500` and `status_code != 404`

*BadResponseError*: if `500 <= status_code < 600`

*UnknownRequestError*: if an unknown error occurs, please submit an issue

**cursor(cursor)**

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

**limit(limit)**

Sets `limit` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order(desc=True)**

Sets `order` parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream()**

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## TradesCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.TradesCallBuilder(horizon_url, client)`

Creates a new [TradesCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.trades()`.

See [List All Trades](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** (`BaseAsyncClient`) – The client instance used to send request.

### `async call()`

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return Coroutine.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
`UnknownRequestError`: if an unknown error occurs, please submit an issue

### `cursor(cursor)`

Sets `cursor` parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current CallBuilder instance

### `for_account(account_id)`

Filter trades for a specific account

See [Retrieve an Account's Trades](#) for more information.

**Parameters** **account\_id** (`str`) – account id

**Returns** current TradesCallBuilder instance

### `for_asset_pair(base, counter)`

Filter trades for a specific asset pair (orderbook)

See [List All Trades](#) for more information.

**Parameters**

- **base** ([Asset](#)) – base asset
- **counter** ([Asset](#)) – counter asset

**Returns** current TradesCallBuilder instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

Filter trades for a specific liquidity pool.

See [Liquidity Pools - Retrieve related Trades](#)

**Parameters** **liquidity\_pool\_id** ([str](#)) – The ID of the liquidity pool in hex string.

**Returns** current TradesCallBuilder instance

**for\_offer**(*offer\_id*)

Filter trades for a specific offer

See [List All Trades](#) for more information.

**Parameters** **offer\_id** ([Union\[int, str\]](#)) – offer id

**Returns** current TradesCallBuilder instance

**for\_trade\_type**(*trade\_type*)

Filter trades for a specific trade type

Horizon will reject requests which attempt to set *trade\_type* to `liquidity_pools` when using the offer id filter.

**Parameters** **trade\_type** ([str](#)) – trade type, the currently supported types are "orderbook", "liquidity\_pools" and "all", defaults to "all".

**Returns** current TradesCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** ([int](#)) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** ([bool](#)) – Sort direction, True to get desc sort direction, the default setting is True.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** [AsyncGenerator\[Dict\[str, Any\], None\]](#)

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

## TransactionsCallBuilder

**class** `stellar_sdk.call_builder.call_builder_async.TransactionsCallBuilder`(*horizon\_url, client*)

Creates a new [TransactionsCallBuilder](#) pointed to server defined by `horizon_url`. Do not create this object directly, use `stellar_sdk.ServerAsync.transactions()`.

See [List All Transactions](#) for more information.

### Parameters

- **horizon\_url** (`str`) – Horizon server URL.
- **client** ([BaseAsyncClient](#)) – The client instance used to send request.

### async call()

Triggers a HTTP request using this builder's current configuration.

**Return type** `Dict[str, Any]`

**Returns** If it is called synchronous, the response will be returned. If it is called asynchronously, it will return `Coroutine`.

### Raises

[ConnectionError](#): if you have not successfully connected to the server.  
[NotFoundError](#): if `status_code == 404`  
[BadRequestError](#): if `400 <= status_code < 500` and `status_code != 404`  
[BadResponseError](#): if `500 <= status_code < 600`  
[UnknownRequestError](#): if an unknown error occurs, please submit an issue

### cursor(cursor)

Sets `cursor` parameter for the current call. Returns the `CallBuilder` object on which this method has been called.

See [Pagination](#)

**Parameters** **cursor** (`Union[int, str]`) – A cursor is a value that points to a specific location in a collection of resources.

**Returns** current `CallBuilder` instance

### for\_account(account\_id)

This endpoint represents all transactions that affected a given account.

See [Retrieve an Account's Transactions](#) for more information.

**Parameters** **account\_id** (`str`) – account id

**Returns** current `TransactionsCallBuilder` instance

### for\_claimable\_balance(claimable\_balance\_id)

This endpoint represents all transactions referencing a given claimable balance and can be used in streaming mode.

See [Claimable Balances - Retrieve related Transactions](#)

**Parameters** **claimable\_balance\_id** (`str`) – This claimable balance's id encoded in a hex string representation.

**Returns** current `TransactionsCallBuilder` instance

**for\_ledger**(*sequence*)

This endpoint represents all transactions in a given ledger.

See [Retrieve a Ledger's Transactions](#) for more information.

**Parameters** **sequence** (`Union[str, int]`) – ledger sequence

**Returns** current TransactionsCallBuilder instance

**for\_liquidity\_pool**(*liquidity\_pool\_id*)

This endpoint represents all transactions referencing a given liquidity pool.

See [Liquidity Pools - Retrieve related Transactions](#)

**Parameters** **liquidity\_pool\_id** (`str`) – The ID of the liquidity pool in hex string.

**Returns** this TransactionsCallBuilder instance

**include\_failed**(*include\_failed*)

Adds a parameter defining whether to include failed transactions. By default only transactions of successful transactions are returned.

**Parameters** **include\_failed** (`bool`) – Set to *True* to include failed transactions.

**Returns** current TransactionsCallBuilder instance

**limit**(*limit*)

Sets *limit* parameter for the current call. Returns the CallBuilder object on which this method has been called.

See [Pagination](#)

**Parameters** **limit** (`int`) – Number of records the server should return.

**Returns**

**order**(*desc=True*)

Sets *order* parameter for the current call. Returns the CallBuilder object on which this method has been called.

**Parameters** **desc** (`bool`) – Sort direction, *True* to get desc sort direction, the default setting is *True*.

**Returns** current CallBuilder instance

**stream**()

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** an EventSource.

**Raise** `StreamClientError` - Failed to fetch stream resource.

**transaction**(*transaction\_hash*)

The transaction details endpoint provides information on a single transaction. The transaction hash provided in the hash argument specifies which transaction to load.

See [Retrieve a Transaction](#) for more information.

**Parameters** **transaction\_hash** (`str`) – transaction hash

**Returns** current TransactionsCallBuilder instance

## 2.1.5 Client

### BaseAsyncClient

**class** stellar\_sdk.client.base\_async\_client.**BaseAsyncClient**

This is an abstract class, and if you want to implement your own asynchronous client, you **must** implement this class.

**abstract async get**(url, params=None)

Perform HTTP GET request.

**Parameters**

- **url** (**str**) – the request url
- **params** (**Optional**[**Dict**[**str**, **str**]]) – the request params

**Return type** *Response*

**Returns** the response from server

**Raise** *ConnectionError*

**abstract async post**(url, data)

Perform HTTP POST request.

**Parameters**

- **url** (**str**) – the request url
- **data** (**Dict**[**str**, **str**]) – the data send to server

**Return type** *Response*

**Returns** the response from server

**Raise** *ConnectionError*

**abstract async stream**(url, params=None)

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Parameters**

- **url** (**str**) – the request url
- **params** (**Optional**[**Dict**[**str**, **str**]]) – the request params

**Return type** *AsyncGenerator*[**Dict**[**str**, **Any**], **None**]

**Returns** a dict AsyncGenerator for server response

**Raise** *ConnectionError*



## BaseSyncClient

**class** stellar\_sdk.client.base\_sync\_client.BaseSyncClient

This is an abstract class, and if you want to implement your own synchronous client, you **must** implement this class.

**abstract** `get(url, params=None)`

Perform HTTP GET request.

**Parameters**

- `url` (`str`) – the request url
- `params` (`Optional[Dict[str, str]]`) – the request params

**Return type** `Response`

**Returns** the response from server

**Raise** `ConnectionError`

**abstract** `post(url, data)`

Perform HTTP POST request.

**Parameters**

- `url` (`str`) – the request url
- `data` (`Dict[str, str]`) – the data send to server

**Return type** `Response`

**Returns** the response from server

**Raise** `ConnectionError`

**abstract** `stream(url, params=None)`

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Parameters**

- `url` (`str`) – the request url
- `params` (`Optional[Dict[str, str]]`) – the request params

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** a dict Generator for server response

**Raise** `ConnectionError`

## AiohttpClient

```
class stellar_sdk.client.aiohttp_client.AiohttpClient(pool_size=None, request_timeout=11,
                                                    post_timeout=33.0, backoff_factor=0.5,
                                                    user_agent=None, **kwargs)
```

The [\*AiohttpClient\*](#) object is a asynchronous http client, which represents the interface for making requests to a server instance.

### Parameters

- **pool\_size** ([Optional\[int\]](#)) – persistent connection to Horizon and connection pool
- **request\_timeout** ([float](#)) – the timeout for all GET requests
- **post\_timeout** ([float](#)) – the timeout for all POST requests
- **backoff\_factor** ([Optional\[float\]](#)) – a backoff factor to apply between attempts after the second try
- **user\_agent** ([Optional\[str\]](#)) – the server can use it to identify you

### async close()

Close underlying connector.

Release all acquired resources.

**Return type** [None](#)

### async get(url, params=None)

Perform HTTP GET request.

### Parameters

- **url** ([str](#)) – the request url
- **params** ([Optional\[Dict\[str, str\]\]](#)) – the request params

**Return type** [Response](#)

**Returns** the response from server

**Raise** [ConnectionError](#)

### async post(url, data=None)

Perform HTTP POST request.

### Parameters

- **url** ([str](#)) – the request url
- **data** ([Optional\[Dict\[str, str\]\]](#)) – the data send to server

**Return type** [Response](#)

**Returns** the response from server

**Raise** [ConnectionError](#)

### stream(url, params=None)

Perform Stream request.

### Parameters

- **url** ([str](#)) – the request url
- **params** ([Optional\[Dict\[str, str\]\]](#)) – the request params

**Return type** `AsyncGenerator[Dict[str, Any], None]`

**Returns** the stream response from server

**Raise** `StreamClientError` - Failed to fetch stream resource.

## RequestsClient

```
class stellar_sdk.client.requests_client.RequestsClient(pool_size=10, num_retries=3,
                                                         request_timeout=11, post_timeout=33.0,
                                                         backoff_factor=0.5, session=None,
                                                         stream_session=None)
```

The `RequestsClient` object is a synchronous http client, which represents the interface for making requests to a server instance.

### Parameters

- **pool\_size** (`int`) – persistent connection to Horizon and connection pool
- **num\_retries** (`int`) – configurable request retry functionality
- **request\_timeout** (`int`) – the timeout for all GET requests
- **post\_timeout** (`float`) – the timeout for all POST requests
- **backoff\_factor** (`float`) – a backoff factor to apply between attempts after the second try
- **session** (`Optional[Session]`) – the request session
- **stream\_session** (`Optional[Session]`) – the stream request session

### close()

Close underlying connector.

Release all acquired resources.

**Return type** `None`

### get(url, params=None)

Perform HTTP GET request.

#### Parameters

- **url** (`str`) – the request url
- **params** (`Optional[Dict[str, str]]`) – the request params

**Return type** `Response`

**Returns** the response from server

**Raise** `ConnectionError`

### post(url, data=None)

Perform HTTP POST request.

#### Parameters

- **url** (`str`) – the request url
- **data** (`Optional[Dict[str, str]]`) – the data send to server

**Return type** `Response`

**Returns** the response from server

Raise [`ConnectionError`](#)

**stream**(*url*, *params*=None)

Creates an EventSource that listens for incoming messages from the server.

See [Horizon Response Format](#)

See [MDN EventSource](#)

**Parameters**

- **url** ([`str`](#)) – the request url
- **params** ([Optional](#)[[Dict](#)[[`str`](#), [`str`](#)]]) – the request params

**Return type** [Generator](#)[[Dict](#)[[`str`](#), [Any](#)], None, None]

**Returns** a Generator for server response

Raise [`ConnectionError`](#)

## SimpleRequestsClient

**class** stellar\_sdk.client.simple\_requests\_client.SimpleRequestsClient

The [`SimpleRequestsClient`](#) object is a synchronous http client, which represents the interface for making requests to a server instance.

**This client is to guide you in writing a client that suits your needs. I don't recommend that you actually use it.**

**get**(*url*, *params*=None)

Perform HTTP GET request.

**Parameters**

- **url** ([`str`](#)) – the request url
- **params** ([Optional](#)[[Dict](#)[[`str`](#), [`str`](#)]]) – the request params

**Return type** [`Response`](#)

**Returns** the response from server

Raise [`ConnectionError`](#)

**post**(*url*, *data*)

Perform HTTP POST request.

**Parameters**

- **url** ([`str`](#)) – the request url
- **data** ([Dict](#)[[`str`](#), [`str`](#)]) – the data send to server

**Return type** [`Response`](#)

**Returns** the response from server

Raise [`ConnectionError`](#)

**stream**(*url*, *params*=None)

**Not Implemented**

**Parameters**

- **url** ([`str`](#)) – the request url

- **params** (`Optional[Dict[str, str]]`) – the request params

**Return type** `Generator[Dict[str, Any], None, None]`

**Returns** `None`

## Response

**class** `stellar_sdk.client.response.Response`(*status\_code, text, headers, url*)

The [\*Response\*](#) object, which contains a server's response to an HTTP request.

### Parameters

- **status\_code** (`int`) – response status code
- **text** (`str`) – response content
- **headers** (`dict`) – response headers
- **url** (`str`) – request url

**json()**

convert the content to dict

**Return type** `dict`

**Returns** the content from server

## 2.1.6 Exceptions

### SdkError

**class** `stellar_sdk.exceptions.SdkError`

Base exception for all stellar sdk related errors

### BadSignatureError

**class** `stellar_sdk.exceptions.BadSignatureError`

Raised when the signature was forged or otherwise corrupt.

### Ed25519PublicKeyInvalidError

**class** `stellar_sdk.exceptions.Ed25519PublicKeyInvalidError`

Ed25519 public key is incorrect.

### **Ed25519SecretSeedInvalidError**

```
class stellar_sdk.exceptions.Ed25519SecretSeedInvalidError
    Ed25519 secret seed is incorrect.
```

### **MissingEd25519SecretSeedError**

```
class stellar_sdk.exceptions.MissingEd25519SecretSeedError
    Missing Ed25519 secret seed in the keypair
```

### **MemoInvalidException**

```
class stellar_sdk.exceptions.MemoInvalidException
    Memo is incorrect.
```

### **AssetCodeInvalidError**

```
class stellar_sdk.exceptions.AssetCodeInvalidError
    Asset Code is incorrect.
```

### **AssetIssuerInvalidError**

```
class stellar_sdk.exceptions.AssetIssuerInvalidError
    Asset issuer is incorrect.
```

### **NoApproximationError**

```
class stellar_sdk.exceptions.NoApproximationError
    Approximation cannot be found
```

### **SignatureExistError**

```
class stellar_sdk.exceptions.SignatureExistError
    A keypair can only sign a transaction once.
```

### **BaseRequestError**

```
class stellar_sdk.exceptions.BaseRequestError
    Base class for requests errors.
```

## ConnectionError

**class** stellar\_sdk.exceptions.ConnectionError

Base class for client connection errors.

## BaseHorizonError

**class** stellar\_sdk.exceptions.BaseHorizonError(*response*)

Base class for horizon request errors.

**Parameters** **response** (*Response*) – client response

## NotFoundError

**class** stellar\_sdk.exceptions.NotFoundError(*response*)

This exception is thrown when the requested resource does not exist. status\_code == 400

## BadRequestError

**class** stellar\_sdk.exceptions.BadRequestError(*response*)

The request from the client has an error. 400 <= status\_code < 500 and status\_code != 404

## BadResponseError

**class** stellar\_sdk.exceptions.BadResponseError(*response*)

The response from the server has an error. 500 <= status\_code < 600

## FeatureNotEnabledError

**class** stellar\_sdk.exceptions.FeatureNotEnabledError

The feature is not enabled.

## 2.1.7 Keypair

**class** stellar\_sdk.keypair.Keypair(*verify\_key, signing\_key=None*)

The *Keypair* object, which represents a signing and verifying key for use with the Stellar network.

Instead of instantiating the class directly, we recommend using one of several class methods:

- *Keypair.random()*
- *Keypair.from\_secret()*
- *Keypair.from\_public\_key()*

Learn how to create a key through our documentation: [Generate Keypair](#).

### Parameters

- **verify\_key** (*VerifyKey*) – The verifying (public) Ed25519 key in the keypair.

- **signing\_key** (`Optional[SigningKey]`) – The signing (private) Ed25519 key in the keypair.

**can\_sign()**

Returns *True* if this *Keypair* object contains secret key and can sign.

**Return type** *bool*

**Returns** *True* if this *Keypair* object contains secret key and can sign

**classmethod** **from\_mnemonic\_phrase**(*cls*, *mnemonic\_phrase*, *language=Language.ENGLISH*, *passphrase=""*, *index=0*)

Generate a *Keypair* object via a mnemonic phrase.

**Parameters**

- **mnemonic\_phrase** (*str*) – A unique string used to deterministically generate keypairs.
- **language** (`Union[Language, str]`) – The language of the mnemonic phrase, defaults to english.
- **passphrase** (*str*) – An optional passphrase used as part of the salt during PBKDF2 rounds when generating the seed from the mnemonic.
- **index** (*int*) – The index of the keypair generated by the mnemonic. This allows for multiple Keypairs to be derived from the same mnemonic, such as:

```
>>> from stellar_sdk.keypair import Keypair
>>> mnemonic = 'update hello cry airport drive chunk elite boat_
↳shaft sea describe number' # Don't use this mnemonic in practice.
>>> kp1 = Keypair.from_mnemonic_phrase(mnemonic, index=0)
>>> kp2 = Keypair.from_mnemonic_phrase(mnemonic, index=1)
>>> kp3 = Keypair.from_mnemonic_phrase(mnemonic, index=2)
```

**Return type** *Keypair*

**Returns** A new *Keypair* object derived from the mnemonic.

**classmethod** **from\_public\_key**(*cls*, *public\_key*)

Generate a *Keypair* object from a public key.

**Parameters** **public\_key** (*str*) – public key (ex. "GATPGGOIE6VWADVVD3ER3IF02IH6DTPA5G535ITB3TT66FZFSIZE")

**Return type** *Keypair*

**Returns** A new *Keypair* object derived by the public key.

**Raise** *Ed25519PublicKeyInvalidError*: if *public\_key* is not a valid ed25519 public key.

**classmethod** **from\_raw\_ed25519\_public\_key**(*cls*, *raw\_public\_key*)

Generate a *Keypair* object from ed25519 public key raw bytes.

**Parameters** **raw\_public\_key** (*bytes*) – ed25519 public key raw bytes

**Return type** *Keypair*

**Returns** A new *Keypair* object derived by the ed25519 public key raw bytes

**classmethod** **from\_raw\_ed25519\_seed**(*cls*, *raw\_seed*)

Generate a *Keypair* object from ed25519 secret key seed raw bytes.

**Parameters** **raw\_seed** (*bytes*) – ed25519 secret key seed raw bytes

**Return type** *Keypair*



**Returns** A new *Keypair* object derived by the ed25519 secret key seed raw bytes

**classmethod** `from_secret(cls, secret)`

Generate a *Keypair* object from a secret key.

**Parameters** `secret` (*str*) – secret key (ex. "SB2LHKBL24ITV2Y346BU46XPEL45BDAF00JLZ6SESCJZ6V5JMP7D6G5X

**Return type** *Keypair*

**Returns** A new *Keypair* object derived by the secret.

**Raise** *Ed25519SecretSeedInvalidError*: if `secret` is not a valid ed25519 secret seed.

**static** `generate_mnemonic_phrase(language=Language.ENGLISH, strength=128)`

Generate a mnemonic phrase.

**Parameters**

- **language** (*Union[Language, str]*) – The language of the mnemonic phrase, defaults to english.
- **strength** (*int*) – The complexity of the mnemonic, its possible value is 128, 160, 192, 224 and 256.

**Return type** *str*

**Returns** A mnemonic phrase.

**property** `public_key: str`

Returns public key associated with this *Keypair* object

**Return type** *str*

**Returns** public key

**classmethod** `random(cls)`

Generate a *Keypair* object from a randomly generated seed.

**Return type** *Keypair*

**Returns** A new *Keypair* object derived by the randomly seed.

**raw\_public\_key()**

Returns raw public key.

**Return type** *bytes*

**Returns** raw public key

**raw\_secret\_key()**

Returns raw secret key.

**Return type** *bytes*

**Returns** raw secret key

**property** `secret: str`

Returns secret key associated with this *Keypair* object

**Return type** *str*

**Returns** secret key

**Raise** *MissingEd25519SecretSeedError* The *Keypair* does not contain secret seed

**sign**(*data*)

Sign the provided data with the keypair's private key.

**Parameters** **data** (*bytes*) – The data to sign.

**Return type** *bytes*

**Returns** signed bytes

**Raise** *MissingEd25519SecretSeedError*: if *Keypair* does not contain secret seed.

**sign\_decorated**(*data*)

Sign the provided data with the keypair's private key and returns DecoratedSignature.

**Parameters** **data** (*bytes*) – signed bytes

**Return type** *DecoratedSignature*

**Returns** sign decorated

**signature\_hint**()

Returns signature hint associated with this *Keypair* object

**Return type** *bytes*

**Returns** signature hint

**verify**(*data*, *signature*)

Verify the provided data and signature match this keypair's public key.

**Parameters**

- **data** (*bytes*) – The data that was signed.
- **signature** (*bytes*) – The signature.

**Raise** *BadSignatureError*: if the verification failed and the signature was incorrect.

**Return type** *None*

**xdr\_public\_key**()

**Return type** *PublicKey*

**Returns** xdr public key

## 2.1.8 LiquidityPoolAsset

`stellar_sdk.liquidity_pool_asset.LIQUIDITY_POOL_FEE_V18 = 30`

LIQUIDITY\_POOL\_FEE\_V18 is the default liquidity pool fee in protocol v18. It defaults to 30 base points (0.3%).

**class** `stellar_sdk.liquidity_pool_asset.LiquidityPoolAsset`(*asset\_a*, *asset\_b*, *fee=30*)

The *LiquidityPoolAsset* object, which represents a liquidity pool trustline change.

**Parameters**

- **asset\_a** (*Asset*) – The first asset in the Pool, it must respect the rule `asset_a < asset_b`. See `stellar_sdk.liquidity_pool_asset.LiquidityPoolAsset.is_valid_lexicographic_order()` for more details on how assets are sorted.
- **asset\_b** (*Asset*) – The second asset in the Pool, it must respect the rule `asset_a < asset_b`. See `stellar_sdk.liquidity_pool_asset.LiquidityPoolAsset.is_valid_lexicographic_order()` for more details on how assets are sorted.

- **fee** (`int`) – The liquidity pool fee. For now the only fee supported is 30.

**Raise** `ValueError`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a `LiquidityPoolAsset` from an XDR `ChangeTrustAsset` object.

**Parameters** `xdr_object` (`ChangeTrustAsset`) – The XDR `ChangeTrustAsset` object.

**Return type** `LiquidityPoolAsset`

**Returns** A new `LiquidityPoolAsset` object from the given XDR `ChangeTrustAsset` object.

**static** `is_valid_lexicographic_order(asset_a, asset_b)`

Compares if `asset_a < asset_b` according with the criteria:

1. First compare the type (eg. native before alphanum4 before alphanum12).
2. If the types are equal, compare the assets codes.
3. If the asset codes are equal, compare the issuers.

**Parameters**

- **asset\_a** (`Asset`) – The first asset in the lexicographic order.
- **asset\_b** (`Asset`) – The second asset in the lexicographic order.

**Return type** `bool`

**Returns** return `True` if `asset_a < asset_b`

**property** `liquidity_pool_id: str`

Computes the liquidity pool id for current instance.

**Return type** `str`

**Returns** Liquidity pool id.

**to\_change\_trust\_asset\_xdr\_object()**

Returns the xdr object for this `ChangeTrustAsset` object.

**Return type** `ChangeTrustAsset`

**Returns** XDR `ChangeTrustAsset` object

## 2.1.9 LiquidityPoolId

**class** `stellar_sdk.liquidity_pool_id.LiquidityPoolId(liquidity_pool_id)`

The `LiquidityPoolId` object, which represents the asset referenced by a trustline to a liquidity pool.

**Parameters** `liquidity_pool_id` (`str`) – The ID of the liquidity pool in hex string.

**Raise** `ValueError`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a `LiquidityPoolId` from an XDR `Asset` object.

**Parameters** `xdr_object` (`TrustLineAsset`) – The XDR `TrustLineAsset` object.

**Return type** `LiquidityPoolId`

**Returns** A new `LiquidityPoolId` object from the given XDR `TrustLineAsset` object.

**to\_trust\_line\_asset\_xdr\_object()**

Returns the xdr object for this LiquidityPoolId object.

**Return type** *TrustLineAsset*

**Returns** XDR TrustLineAsset object

## 2.1.10 Memo

### Memo

**class** stellar\_sdk.memo.Memo

The *Memo* object, which represents the base class for memos for use with Stellar transactions.

The memo for a transaction contains optional extra information about the transaction taking place. It is the responsibility of the client to interpret this value.

See the following implementations that serve a more practical use with the library:

- *NoneMemo* - No memo.
- *TextMemo* - A string encoded using either ASCII or UTF-8, up to 28-bytes long.
- *IdMemo* - A 64 bit unsigned integer.
- *HashMemo* - A 32 byte hash.
- *RetHashMemo* - A 32 byte hash intended to be interpreted as the hash of the transaction the sender is refunding.

See [Stellar's documentation on Transactions](#) for more information on how memos are used within transactions, as well as information on the available types of memos.

**static from\_xdr\_object**(xdr\_object)

Returns an Memo object from XDR memo object.

**Return type** *Memo*

**abstract to\_xdr\_object()**

Creates an XDR Memo object that represents this *Memo*.

**Return type** *Memo*

### NoneMemo

**class** stellar\_sdk.memo.NoneMemo

The *NoneMemo*, which represents no memo for a transaction.

**classmethod from\_xdr\_object**(cls, xdr\_object)

Returns an *NoneMemo* object from XDR memo object.

**Return type** *NoneMemo*

**to\_xdr\_object()**

Creates an XDR Memo object that represents this *NoneMemo*.

**Return type** *Memo*

## TextMemo

**class** stellar\_sdk.memo.TextMemo(text)

The *TextMemo*, which represents MEMO\_TEXT in a transaction.

**Parameters** *text* (`Union[str, bytes]`) – A string encoded using either ASCII or UTF-8, up to 28-bytes long. Note, *text* can be anything, see [this issue](#) for more information.

**Raises** *MemoInvalidException*: if *text* is not a valid text memo.

**classmethod** from\_xdr\_object(cls, xdr\_object)

Returns an *TextMemo* object from XDR memo object.

**Return type** *TextMemo*

**to\_xdr\_object()**

Creates an XDR Memo object that represents this *TextMemo*.

**Return type** *Memo*

## IdMemo

**class** stellar\_sdk.memo.IdMemo(memo\_id)

The *IdMemo* which represents MEMO\_ID in a transaction.

**Parameters** *memo\_id* (`int`) – A 64 bit unsigned integer.

**Raises** *MemoInvalidException*: if *id* is not a valid id memo.

**classmethod** from\_xdr\_object(cls, xdr\_object)

Returns an *IdMemo* object from XDR memo object.

**Return type** *IdMemo*

**to\_xdr\_object()**

Creates an XDR Memo object that represents this *IdMemo*.

**Return type** *Memo*

## HashMemo

**class** stellar\_sdk.memo.HashMemo(memo\_hash)

The *HashMemo* which represents MEMO\_HASH in a transaction.

**Parameters** *memo\_hash* (`Union[bytes, str]`) – A 32 byte hash hex encoded string.

**Raises** *MemoInvalidException*: if *memo\_hash* is not a valid hash memo.

**classmethod** from\_xdr\_object(cls, xdr\_object)

Returns an *HashMemo* object from XDR memo object.

**Return type** *HashMemo*

**to\_xdr\_object()**

Creates an XDR Memo object that represents this *HashMemo*.

**Return type** *Memo*

## ReturnHashMemo

**class** stellar\_sdk.memo.ReturnHashMemo(memo\_return)

The *ReturnHashMemo* which represents MEMO\_RETURN in a transaction.

MEMO\_RETURN is typically used with refunds/returns over the network - it is a 32 byte hash intended to be interpreted as the hash of the transaction the sender is refunding.

**Parameters** *memo\_return* (`Union[bytes, str]`) – A 32 byte hash or hex encoded string intended to be interpreted as the hash of the transaction the sender is refunding.

**Raises** *MemoInvalidException*: if *memo\_return* is not a valid return hash memo.

**classmethod** from\_xdr\_object(cls, xdr\_object)

Returns an *ReturnHashMemo* object from XDR memo object.

**Return type** *ReturnHashMemo*

**to\_xdr\_object()**

Creates an XDR Memo object that represents this *ReturnHashMemo*.

**Return type** *Memo*

### 2.1.11 MuxedAccount

**class** stellar\_sdk.muxed\_account.MuxedAccount(account\_id, account\_muxed\_id=None)

The *MuxedAccount* object, which represents a multiplexed account on Stellar's network.

An example:

```
from stellar_sdk import MuxedAccount

account_id = "GAQAA5L65LSYH7CQ3VTJ7F3HHLGCL3DSLAR2Y47263D56MNNGHSQSTVY"
account_muxed_id = 1234
account_muxed =
↳ "MAQAA5L65LSYH7CQ3VTJ7F3HHLGCL3DSLAR2Y47263D56MNNGHSQSAAAAAAAE2LP26"

# generate account_muxed
muxed = MuxedAccount(account=account_id, account_muxed_id=1234) # account_muxed_id
↳ is optional.
print(f"account_muxed: {muxed.account_muxed}") # `account_muxed` returns ``None`` if
↳ `account_muxed_id` is ``None``.

# parse account_muxed
muxed = MuxedAccount.from_account(account_muxed)
print(f"account_id: {muxed.account_id}\n"
      f"account_muxed_id: {muxed.account_muxed_id}")
```

See [SEP-0023](#) for more information.

#### Parameters

- **account\_id** (`str`) – ed25519 account id, for example: "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD". It should be a string starting with G. If you want to build a *MuxedAccount* object using an address starting with M, please use `stellar_sdk.MuxedAccount.from_account()`.
- **account\_muxed\_id** (`Optional[int]`) – account multiplexing id (ex. 1234)

**property** `account_muxed`: `Optional[str]`

Get the multiplex address starting with M, return None if `account_id_id` is None.

**Return type** `Optional[str]`

**classmethod** `from_account(cls, account)`

Create a `MuxedAccount` object from account id or muxed account id.

**Parameters** `account` (`str`) – account id or muxed account id (ex. "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD" or "MAAAAAAAAAAJURAAB2X52XFQP6FBXLGT6LWOOWMEXWHEWBDVRZ7V5WH34Y22MPFBHUHY")

**Return type** `MuxedAccount`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a `MuxedAccount` object from an XDR Asset object.

**Parameters** `xdr_object` (`MuxedAccount`) – The MuxedAccount object.

**Return type** `MuxedAccount`

**Returns** A new `MuxedAccount` object from the given XDR MuxedAccount object.

**to\_xdr\_object()**

Returns the xdr object for this MuxedAccount object.

**Return type** `MuxedAccount`

**Returns** XDR MuxedAccount object

**property** `universal_account_id`: `str`

Get the universal account id, if `account_muxed_id` is None, it will return ed25519 public key (ex. "GDGQVOKHW4VEJRU2TETD6DBRKE05ERCNF353LW5WBFW3JJWQ2BRQ6KDD"), otherwise it will return muxed account (ex. "MAAAAAAAAAAJURAAB2X52XFQP6FBXLGT6LWOOWMEXWHEWBDVRZ7V5WH34Y22MPFBHUHY")

**Return type** `str`

## 2.1.12 Network

**class** `stellar_sdk.network.Network(network_passphrase)`

The `Network` object, which represents a Stellar network.

This class represents such a stellar network such as the Public network and the Test network.

**Parameters** `network_passphrase` (`str`) – The passphrase for the network. (ex. "Public Global Stellar Network ; September 2015")

**PUBLIC\_NETWORK\_PASSPHRASE**: `str` = 'Public Global Stellar Network ; September 2015'

The Public network passphrase.

**TESTNET\_NETWORK\_PASSPHRASE**: `str` = 'Test SDF Network ; September 2015'

The Test network passphrase.

**network\_id()**

Get the network ID of the network, which is an hash of the passphrase.

**Return type** `bytes`

**Returns** The network ID of the network.

**classmethod** `public_network(cls)`

Get the [Network](#) object representing the PUBLIC Network.

**Return type** [Network](#)

**Returns** PUBLIC Network

**classmethod** `testnet_network(cls)`

Get the [Network](#) object representing the TESTNET Network.

**Return type** [Network](#)

**Returns** TESTNET Network

## 2.1.13 Operation

### Operation

**class** `stellar_sdk.operation.Operation(source=None)`

The [Operation](#) object, which represents an operation on Stellar's network.

An operation is an individual command that mutates Stellar's ledger. It is typically rolled up into a transaction (a transaction is a list of operations with additional metadata).

Operations are executed on behalf of the source account specified in the transaction, unless there is an override defined for the operation.

For more on operations, see [Stellar's documentation on operations](#) as well as [Stellar's List of Operations](#), which includes information such as the security necessary for a given operation, as well as information about when validity checks occur on the network.

The [Operation](#) class is typically not used, but rather one of its subclasses is typically included in transactions.

**Parameters** `source` ([Union](#)[[MuxedAccount](#), `str`, `None`]) – The source account for the operation.

Defaults to the transaction's source account.

**static** `from_xdr_amount(value)`

Converts an str amount from an XDR amount object

**Parameters** `value` (`int`) – The amount to convert to a string from an XDR int64 amount.

**Return type** `str`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create the appropriate [Operation](#) subclass from the XDR object.

**Parameters** `xdr_object` ([Operation](#)) – The XDR object to create an [Operation](#) (or subclass) instance from.

**Return type** [Operation](#)

**static** `get_source_from_xdr_obj(xdr_object)`

Get the source account from account the operation xdr object.

**Parameters** `xdr_object` ([Operation](#)) – the operation xdr object.

**Return type** [Optional](#)[[MuxedAccount](#)]

**Returns** The source account from account the operation xdr object.



**static to\_xdr\_amount**(*value*)

Converts an amount to the appropriate value to send over the network as a part of an XDR object.

Each asset amount is encoded as a signed 64-bit integer in the XDR structures. An asset amount unit (that which is seen by end users) is scaled down by a factor of ten million (10,000,000) to arrive at the native 64-bit integer representation. For example, the integer amount value 25,123,456 equals 2.5123456 units of the asset. This scaling allows for seven decimal places of precision in human-friendly amount units.

This static method correctly multiplies the value by the scaling factor in order to come to the integer value used in XDR structures.

See [Stellar's documentation on Asset Precision](#) for more information.

**Parameters** *value* ([Union](#)[[str](#), [Decimal](#)]) – The amount to convert to an integer for XDR serialization.

**Return type** [int](#)

**to\_xdr\_object**()

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## AccountMerge

**class** `stellar_sdk.operation.AccountMerge`(*destination*, *source=None*)

The [AccountMerge](#) object, which represents a AccountMerge operation on Stellar's network.

Transfers the native balance (the amount of XLM an account holds) to another account and removes the source account from the ledger.

Threshold: High

See [Account Merge](#) for more information.

**Parameters**

- **destination** ([Union](#)[[MuxedAccount](#), [str](#)]) – Destination to merge the source account into.
- **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** `from_xdr_object`(*cls*, *xdr\_object*)

Creates a [AccountMerge](#) object from an XDR Operation object.

**Return type** [AccountMerge](#)

**to\_xdr\_object**()

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## AllowTrust

**class** stellar\_sdk.operation.AllowTrust(trustor, asset\_code, authorize, source=None)

The [AllowTrust](#) object, which represents a AllowTrust operation on Stellar's network.

Updates the authorized flag of an existing trustline. This can only be called by the issuer of a trustline's [asset](#).

The issuer can only clear the authorized flag if the issuer has the AUTH\_REVOCABLE\_FLAG set. Otherwise, the issuer can only set the authorized flag.

Threshold: Low

See [Allow Trust](#) for more information.

### Parameters

- **trustor** ([str](#)) – The trusting account (the one being authorized).
- **asset\_code** ([str](#)) – The asset code being authorized.
- **authorize** ([Union\[TrustLineEntryFlag, bool\]](#)) – *True* to authorize the line, *False* to deauthorize if you need further control, you can also use [stellar\\_sdk.operation.allow\\_trust.TrustLineEntryFlag](#).
- **source** ([Union\[MuxedAccount, str, None\]](#)) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** from\_xdr\_object(cls, xdr\_object)

Creates a [AllowTrust](#) object from an XDR Operation object.

**Return type** [AllowTrust](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

**class** stellar\_sdk.operation.allow\_trust.TrustLineEntryFlag(value)

Indicates which flags to set. For details about the flags, please refer to the [CAP-0018](#).

- **UNAUTHORIZED\_FLAG**: The account can hold a balance but cannot receive payments, send payments, maintain offers or manage offers
- **AUTHORIZED\_FLAG**: The account can hold a balance, receive payments, send payments, maintain offers or manage offers
- **AUTHORIZED\_TO\_MAINTAIN\_LIABILITIES\_FLAG**: The account can hold a balance and maintain offers but cannot receive payments, send payments or manage offers

## BumpSequence

**class** stellar\_sdk.operation.BumpSequence(bump\_to, source=None)

The [BumpSequence](#) object, which represents a BumpSequence operation on Stellar's network.

Bump sequence allows to bump forward the sequence number of the source account of the operation, allowing to invalidate any transactions with a smaller sequence number. If the specified bumpTo sequence number is greater than the source account's sequence number, the account's sequence number is updated with that value, otherwise it's not modified.

Threshold: Low

See [Bump Sequence](#) for more information.

**Parameters**

- **bump\_to** (`int`) – Sequence number to bump to.
- **source** (`Union[MixedAccount, str, None]`) – The optional source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [BumpSequence](#) object from an XDR Operation object.

**Return type** [BumpSequence](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

**ChangeTrust**

**class** `stellar_sdk.operation.ChangeTrust(asset, limit=None, source=None)`

The [ChangeTrust](#) object, which represents a ChangeTrust operation on Stellar's network.

Creates, updates, or deletes a trustline. For more on trustlines, please refer to the [assets documentation](#).

Threshold: Medium

See [Change Trust](#) for more information.

**Parameters**

- **asset** (`Union[Asset, LiquidityPoolAsset]`) – The asset for the trust line.
- **limit** (`Union[str, Decimal, None]`) – The limit for the asset, defaults to max int64(922337203685.4775807). If the limit is set to "0" it deletes the trustline.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [ChangeTrust](#) object from an XDR Operation object.

**Return type** [ChangeTrust](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

**CreateAccount**

**class** `stellar_sdk.operation.CreateAccount(destination, starting_balance, source=None)`

The [CreateAccount](#) object, which represents a Create Account operation on Stellar's network.

This operation creates and funds a new account with the specified starting balance.

Threshold: Medium

See [Create Account](#) for more information.

**Parameters**

- **destination** (`str`) – Destination account ID to create an account for.

- **starting\_balance** ([Union\[str, Decimal\]](#)) – Amount in XLM the account should be funded for. Must be greater than the [reserve balance amount](#).
- **source** ([Union\[MixedAccount, str, None\]](#)) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [CreateAccount](#) object from an XDR Operation object.

**Return type** [CreateAccount](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## CreatePassiveSellOffer

**class** `stellar_sdk.operation.CreatePassiveSellOffer(selling, buying, amount, price, source=None)`

The [CreatePassiveSellOffer](#) object, which represents a CreatePassiveSellOffer operation on Stellar's network.

A passive sell offer is an offer that does not act on and take a reverse offer of equal price. Instead, they only take offers of lesser price. For example, if an offer exists to buy 5 BTC for 30 XLM, and you make a passive sell offer to buy 30 XLM for 5 BTC, your passive sell offer does not take the first offer.

Note that regular offers made later than your passive sell offer can act on and take your passive sell offer, even if the regular offer is of the same price as your passive sell offer.

Passive sell offers allow market makers to have zero spread. If you want to trade EUR for USD at 1:1 price and USD for EUR also at 1:1, you can create two passive sell offers so the two offers don't immediately act on each other.

Once the passive sell offer is created, you can manage it like any other offer using the manage offer operation - see [ManageBuyOffer](#) for more details.

Threshold: Medium

See [Create Passive Sell Offer](#) for more information.

### Parameters

- **selling** ([Asset](#)) – What you're selling.
- **buying** ([Asset](#)) – What you're buying.
- **amount** ([Union\[str, Decimal\]](#)) – The total amount you're selling.
- **price** ([Union\[Price, str, Decimal\]](#)) – Price of 1 unit of *selling* in terms of *buying*.
- **source** ([Union\[MixedAccount, str, None\]](#)) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [CreatePassiveSellOffer](#) object from an XDR Operation object.

**Return type** [CreatePassiveSellOffer](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## Inflation

**class** stellar\_sdk.operation.**Inflation**(*source=None*)

The *Inflation* object, which represents a Inflation operation on Stellar’s network.

This operation runs inflation.

Threshold: Low

**Parameters** **source** (*Union*[*MuxedAccount*, *str*, *None*]) – The source account for the operation.  
Defaults to the transaction’s source account.

**classmethod** **from\_xdr\_object**(*cls*, *xdr\_object*)

Creates a *Inflation* object from an XDR Operation object.

**Return type** *Inflation*

**to\_xdr\_object**()

Creates an XDR Operation object that represents this *Operation*.

**Return type** *Operation*

## LiquidityPoolDeposit

**class** stellar\_sdk.operation.**LiquidityPoolDeposit**(*liquidity\_pool\_id*, *max\_amount\_a*, *max\_amount\_b*, *min\_price*, *max\_price*, *source=None*)

The *LiquidityPoolDeposit* object, which represents a LiquidityPoolDeposit operation on Stellar’s network.

Creates a liquidity pool deposit operation.

Threshold: Medium

See [Liquidity Pool Deposit](#) for more information.

**Parameters**

- **liquidity\_pool\_id** (*str*) – The liquidity pool ID.
- **max\_amount\_a** (*Union*[*str*, *Decimal*]) – Maximum amount of first asset to deposit.
- **max\_amount\_b** (*Union*[*str*, *Decimal*]) – Maximum amount of second asset to deposit.
- **min\_price** (*Union*[*str*, *Decimal*, *Price*]) – Minimum deposit\_a/deposit\_b price.
- **max\_price** (*Union*[*str*, *Decimal*, *Price*]) – Maximum deposit\_a/deposit\_b price.
- **source** (*Union*[*MuxedAccount*, *str*, *None*]) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** **from\_xdr\_object**(*cls*, *xdr\_object*)

Creates a *LiquidityPoolDeposit* object from an XDR Operation object.

**Return type** *LiquidityPoolDeposit*

**to\_xdr\_object**()

Creates an XDR Operation object that represents this *Operation*.

**Return type** *Operation*

## LiquidityPoolWithdraw

```
class stellar_sdk.operation.LiquidityPoolWithdraw(liquidity_pool_id, amount, min_amount_a,
                                                  min_amount_b, source=None)
```

The *LiquidityPoolWithdraw* object, which represents a LiquidityPoolWithdraw operation on Stellar's network.

Creates a liquidity pool withdraw operation.

Threshold: Medium

See [Liquidity Pool Withdraw](#) for more information.

### Parameters

- **liquidity\_pool\_id** (*str*) – The liquidity pool ID.
- **amount** (*Union[str, Decimal]*) – Amount of pool shares to withdraw.
- **min\_amount\_a** (*Union[str, Decimal]*) – Minimum amount of first asset to withdraw.
- **min\_amount\_b** (*Union[str, Decimal]*) – Minimum amount of second asset to withdraw.
- **source** (*Union[MuxedAccount, str, None]*) – The source account for the operation. Defaults to the transaction's source account.

```
classmethod from_xdr_object(cls, xdr_object)
```

Creates a *LiquidityPoolWithdraw* object from an XDR Operation object.

Return type *LiquidityPoolWithdraw*

```
to_xdr_object()
```

Creates an XDR Operation object that represents this *Operation*.

Return type *Operation*

## ManageBuyOffer

```
class stellar_sdk.operation.ManageBuyOffer(selling, buying, amount, price, offer_id=0, source=None)
```

The *ManageBuyOffer* object, which represents a ManageBuyOffer operation on Stellar's network.

Creates, updates, or deletes an buy offer.

If you want to create a new offer set *offer\_id* to 0.

If you want to update an existing offer set *offer\_id* to existing offer ID.

If you want to delete an existing offer set *offer\_id* to existing offer ID and set *amount* to 0.

Threshold: Medium

See [Manage Buy Offer](#) for more information.

### Parameters

- **selling** (*Asset*) – What you're selling.
- **buying** (*Asset*) – What you're buying.
- **amount** (*Union[str, Decimal]*) – Amount being bought. if set to 0, delete the offer.
- **price** (*Union[Price, str, Decimal]*) – Price of thing being bought in terms of what you are selling.
- **offer\_id** (*int*) – If 0, will create a new offer (default). Otherwise, edits an existing offer.

- **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** [from\\_xdr\\_object](#)(*cls*, *xdr\_object*)

Creates a [ManageBuyOffer](#) object from an XDR Operation object.

**Return type** [ManageBuyOffer](#)

**to\_xdr\_object**()

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## ManageData

**class** `stellar_sdk.operation.ManageData`(*data\_name*, *data\_value*, *source=None*)

The [ManageData](#) object, which represents a ManageData operation on Stellar’s network.

Allows you to set, modify or delete a Data Entry (name/value pair) that is attached to a particular account. An account can have an arbitrary amount of DataEntries attached to it. Each DataEntry increases the minimum balance needed to be held by the account.

DataEntries can be used for application specific things. They are not used by the core Stellar protocol.

Threshold: Medium

See [Manage Data](#) for more information.

### Parameters

- **data\_name** ([str](#)) – If this is a new Name it will add the given name/value pair to the account. If this Name is already present then the associated value will be modified. Up to 64 bytes long.
- **data\_value** ([Union](#)[[str](#), [bytes](#), [None](#)]) – If not present then the existing *data\_name* will be deleted. If present then this value will be set in the DataEntry. Up to 64 bytes long.
- **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The optional source account.

**classmethod** [from\\_xdr\\_object](#)(*cls*, *xdr\_object*)

Creates a [ManageData](#) object from an XDR Operation object.

**Return type** [ManageData](#)

**to\_xdr\_object**()

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## ManageSellOffer

**class** `stellar_sdk.operation.ManageSellOffer`(*selling*, *buying*, *amount*, *price*, *offer\_id=0*, *source=None*)

The [ManageSellOffer](#) object, which represents a ManageSellOffer operation on Stellar’s network.

Creates, updates, or deletes an sell offer.

If you want to create a new offer set *offer\_id* to 0.

If you want to update an existing offer set *offer\_id* to existing offer ID.

If you want to delete an existing offer set *offer\_id* to existing offer ID and set *amount* to 0.

Threshold: Medium

See [Manage Sell Offer](#) for more information.

#### Parameters

- **selling** (*Asset*) – What you’re selling.
- **buying** (*Asset*) – What you’re buying.
- **amount** (*Union[str, Decimal]*) – The total amount you’re selling. If 0, deletes the offer.
- **price** (*Union[Price, str, Decimal]*) – Price of 1 unit of *selling* in terms of *buying*.
- **offer\_id** (*int*) – If 0, will create a new offer (default). Otherwise, edits an existing offer.
- **source** (*Union[MixedAccount, str, None]*) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [ManageSellOffer](#) object from an XDR Operation object.

**Return type** [ManageSellOffer](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## PathPaymentStrictReceive

**class** `stellar_sdk.operation.PathPaymentStrictReceive(destination, send_asset, send_max, dest_asset, dest_amount, path, source=None)`

The [PathPaymentStrictReceive](#) object, which represents a PathPaymentStrictReceive operation on Stellar’s network.

Sends an amount in a specific asset to a destination account through a path of offers. This allows the asset sent (e.g. 450 XLM) to be different from the asset received (e.g. 6 BTC).

Threshold: Medium

See [Path Payment Strict Receive](#) for more information.

#### Parameters

- **destination** (*Union[MixedAccount, str]*) – The destination account to send to.
- **send\_asset** (*Asset*) – The *asset* to pay with.
- **send\_max** (*Union[str, Decimal]*) – The maximum amount of *send\_asset* to send.
- **dest\_asset** (*Asset*) – The asset the *destination* will receive.
- **dest\_amount** (*Union[str, Decimal]*) – The amount the *destination* receives.
- **path** (*List[Asset]*) – A list of *Asset* objects to use as the path.
- **source** (*Union[MixedAccount, str, None]*) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [PathPaymentStrictReceive](#) object from an XDR Operation object.

**Return type** [PathPaymentStrictReceive](#)



**to\_xdr\_object()**

Creates an XDR Operation object that represents this *Operation*.

Return type *Operation*

**PathPaymentStrictSend**

```
class stellar_sdk.operation.PathPaymentStrictSend(destination, send_asset, send_amount, dest_asset,
                                                  dest_min, path, source=None)
```

The *PathPaymentStrictSend* object, which represents a PathPaymentStrictSend operation on Stellar's network.

Sends an amount in a specific asset to a destination account through a path of offers. This allows the asset sent (e.g, 450 XLM) to be different from the asset received (e.g, 6 BTC).

Threshold: Medium

See [Path Payment Strict Send](#) for more information.

**Parameters**

- **destination** (*Union*[*MuxedAccount*, *str*]) – The destination account to send to.
- **send\_asset** (*Asset*) – The *asset* to pay with.
- **send\_amount** (*Union*[*str*, *Decimal*]) – Amount of *send\_asset* to send.
- **dest\_asset** (*Asset*) – The asset the *destination* will receive.
- **dest\_min** (*Union*[*str*, *Decimal*]) – The minimum amount of *dest\_asset* to be received.
- **path** (*List*[*Asset*]) – A list of *Asset* objects to use as the path.
- **source** (*Union*[*MuxedAccount*, *str*, *None*]) – The source account for the operation. Defaults to the transaction's source account.

```
classmethod from_xdr_object(cls, xdr_object)
```

Creates a *PathPaymentStrictSend* object from an XDR Operation object.

Return type *PathPaymentStrictSend*

**to\_xdr\_object()**

Creates an XDR Operation object that represents this *Operation*.

Return type *Operation*

**Payment**

```
class stellar_sdk.operation.Payment(destination, asset, amount, source=None)
```

The *Payment* object, which represents a Payment operation on Stellar's network.

Sends an amount in a specific asset to a destination account.

Threshold: Medium

See [Payment](#) for more information.

**Parameters**

- **destination** (*Union*[*MuxedAccount*, *str*]) – The destination account ID.
- **asset** (*Asset*) – The asset to send.

- **amount** ([Union](#)[[str](#), [Decimal](#)]) – The amount to send.
- **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [Payment](#) object from an XDR Operation object.

**Return type** [Payment](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## SetOptions

```
class stellar_sdk.operation.SetOptions(inflation_dest=None, clear_flags=None, set_flags=None,  
                                       master_weight=None, low_threshold=None,  
                                       med_threshold=None, high_threshold=None, signer=None,  
                                       home_domain=None, source=None)
```

The [SetOptions](#) object, which represents a SetOptions operation on Stellar’s network.

This operation sets the options for an account.

For more information on the signing options, please refer to the [multi-sig doc](#).

When updating signers or other thresholds, the threshold of this operation is high.

Threshold: Medium or High

See [Set Options](#) for more information.

### Parameters

- **inflation\_dest** ([Optional](#)[[str](#)]) – Account of the inflation destination.
- **clear\_flags** ([Union](#)[[int](#), [AuthorizationFlag](#), [None](#)]) – Indicates which flags to clear. For details about the flags, please refer to the [Control Access to an Asset - Flag](#). The [bit mask](#) integer subtracts from the existing flags of the account. This allows for setting specific bits without knowledge of existing flags, you can also use [stellar\\_sdk.operation.set\\_options.AuthorizationFlag](#)
  - `AUTHORIZATION_REQUIRED = 1`
  - `AUTHORIZATION_REVOCABLE = 2`
  - `AUTHORIZATION_IMMUTABLE = 4`
  - `AUTHORIZATION_CLAWBACK_ENABLED = 8`
- **set\_flags** ([Union](#)[[int](#), [AuthorizationFlag](#), [None](#)]) – Indicates which flags to set. For details about the flags, please refer to the [Control Access to an Asset - Flag](#). The [bit mask](#) integer adds onto the existing flags of the account. This allows for setting specific bits without knowledge of existing flags, you can also use [stellar\\_sdk.operation.set\\_options.AuthorizationFlag](#)
  - `AUTHORIZATION_REQUIRED = 1`
  - `AUTHORIZATION_REVOCABLE = 2`
  - `AUTHORIZATION_IMMUTABLE = 4`

– `AUTHORIZATION_CLAWBACK_ENABLED = 8`

- **master\_weight** (`Optional[int]`) – A number from 0-255 (inclusive) representing the weight of the master key. If the weight of the master key is updated to 0, it is effectively disabled.
- **low\_threshold** (`Optional[int]`) – A number from 0-255 (inclusive) representing the threshold this account sets on all operations it performs that have a [low threshold](#).
- **med\_threshold** (`Optional[int]`) – A number from 0-255 (inclusive) representing the threshold this account sets on all operations it performs that have a [medium threshold](#).
- **high\_threshold** (`Optional[int]`) – A number from 0-255 (inclusive) representing the threshold this account sets on all operations it performs that have a [high threshold](#).
- **home\_domain** (`Optional[str]`) – sets the home domain used for reverse [federation](#) lookup.
- **signer** (`Optional[Signer]`) – Add, update, or remove a signer from the account.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [SetOptions](#) object from an XDR Operation object.

**Return type** [SetOptions](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

**class** `stellar_sdk.operation.set_options.AuthorizationFlag(value)`

Indicates which flags to set. For details about the flags, please refer to the [Control Access to an Asset - Flag](#).

## CreateClaimableBalance

**class** `stellar_sdk.operation.CreateClaimableBalance(asset, amount, claimants, source=None)`

The [CreateClaimableBalance](#) object, which represents a CreateClaimableBalance operation on Stellar’s network.

Creates a ClaimableBalanceEntry. See [Claimable Balance](#) for more information on parameters and usage.

Threshold: Medium

See [Create Claimable Balance](#) for more information.

### Parameters

- **asset** ([Asset](#)) – The asset for the claimable balance.
- **amount** (`Union[str, Decimal]`) – the amount of the asset.
- **claimants** (`List[Claimant]`) – A list of Claimants.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [CreateClaimableBalance](#) object from an XDR Operation object.

**Return type** [CreateClaimableBalance](#)

`to_xdr_object()`

Creates an XDR Operation object that represents this *Operation*.

Return type *Operation*

`class stellar_sdk.operation.Claimant(destination, predicate=None)`

The *Claimant* object represents a claimable balance claimant.

Parameters

- **destination** (*str*) – The destination account ID.
- **predicate** (*Optional[ClaimPredicate]*) – The claim predicate. It is optional, it defaults to unconditional if none is specified.

`class stellar_sdk.operation.ClaimPredicate(claim_predicate_type, and_predicates, or_predicates, not_predicate, abs_before, rel_before)`

The *ClaimPredicate* object, which represents a ClaimPredicate on Stellar’s network.

**We do not recommend that you build it through the constructor, please use the helper function.**

Parameters

- **claim\_predicate\_type** (*ClaimPredicateType*) – Type of ClaimPredicate.
- **and\_predicates** (*Optional[ClaimPredicateGroup]*) – The ClaimPredicates.
- **or\_predicates** (*Optional[ClaimPredicateGroup]*) – The ClaimPredicates.
- **not\_predicate** (*Optional[ClaimPredicate]*) – The ClaimPredicate.
- **abs\_before** (*Optional[int]*) – Unix epoch.
- **rel\_before** (*Optional[int]*) – seconds since closeTime of the ledger in which the ClaimableBalanceEntry was created.

`classmethod predicate_and(cls, left, right)`

Returns an **and** claim predicate

Parameters

- **left** (*ClaimPredicate*) – a ClaimPredicate.
- **right** (*ClaimPredicate*) – a ClaimPredicate.

Return type *ClaimPredicate*

Returns an **and** claim predicate.

`classmethod predicate_before_absolute_time(cls, abs_before)`

Returns a **before\_absolute\_time** claim predicate.

This predicate will be fulfilled if the closing time of the ledger that includes the *CreateClaimableBalance* operation is less than this (absolute) Unix timestamp.

Parameters **abs\_before** (*int*) – Unix epoch.

Return type *ClaimPredicate*

Returns a **before\_absolute\_time** claim predicate.

`classmethod predicate_before_relative_time(cls, seconds)`

Returns a **before\_relative\_time** claim predicate.

This predicate will be fulfilled if the closing time of the ledger that includes the *CreateClaimableBalance* operation plus this relative time delta (in seconds) is less than the current time.

**Parameters** `seconds` (`int`) – seconds since closeTime of the ledger in which the ClaimableBalanceEntry was created.

**Return type** `ClaimPredicate`

**Returns** a `before_relative_time` claim predicate.

**classmethod** `predicate_not(cls, predicate)`

Returns a `not` claim predicate.

**Parameters** `predicate` (`ClaimPredicate`) – a ClaimPredicate.

**Return type** `ClaimPredicate`

**Returns** a `not` claim predicate.

**classmethod** `predicate_or(cls, left, right)`

Returns an `or` claim predicate

**Parameters**

- `left` (`ClaimPredicate`) – a ClaimPredicate.
- `right` (`ClaimPredicate`) – a ClaimPredicate.

**Return type** `ClaimPredicate`

**Returns** an `or` claim predicate.

**classmethod** `predicate_unconditional(cls)`

Returns an `unconditional` claim predicate.

**Return type** `ClaimPredicate`

**Returns** an `unconditional` claim predicate.

**class** `stellar_sdk.operation.create_claimable_balance.ClaimPredicateType(value)`

Currently supported claim predicate types.

**class** `stellar_sdk.operation.create_claimable_balance.ClaimPredicateGroup(left, right)`

Used to assemble the left and right values for `and_predicates` and `or_predicates`.

**Parameters**

- `left` (`ClaimPredicate`) – The ClaimPredicate.
- `right` (`ClaimPredicate`) – The ClaimPredicate.

## ClaimClaimableBalance

**class** `stellar_sdk.operation.ClaimClaimableBalance(balance_id, source=None)`

The `ClaimClaimableBalance` object, which represents a ClaimClaimableBalance operation on Stellar's network.

Claims a ClaimableBalanceEntry and adds the amount of asset on the entry to the source account.

Threshold: Low

See [Claim Claimable Balance](#) for more information.

**Parameters**

- `balance_id` (`str`) – The claimable balance id to be claimed.

- **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** [from\\_xdr\\_object](#)(*cls*, *xdr\_object*)

Creates a [ClaimClaimableBalance](#) object from an XDR Operation object.

**Return type** [ClaimClaimableBalance](#)

**to\_xdr\_object**()

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## BeginSponsoringFutureReserves

**class** `stellar_sdk.operation.BeginSponsoringFutureReserves`(*sponsored\_id*, *source=None*)

The [BeginSponsoringFutureReserves](#) object, which represents a BeginSponsoringFutureReserves operation on Stellar’s network.

Establishes the is-sponsoring-future-reserves-for relationship between the source account and sponsoredID. See [Sponsored Reserves](#) for more information.

Threshold: Medium

See [Begin Sponsoring Future Reserves](#) for more information.

### Parameters

- **sponsored\_id** ([str](#)) – The sponsored account id.
- **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** [from\\_xdr\\_object](#)(*cls*, *xdr\_object*)

Creates a [BeginSponsoringFutureReserves](#) object from an XDR Operation object.

**Return type** [BeginSponsoringFutureReserves](#)

**to\_xdr\_object**()

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## EndSponsoringFutureReserves

**class** `stellar_sdk.operation.EndSponsoringFutureReserves`(*source=None*)

The [EndSponsoringFutureReserves](#) object, which represents a EndSponsoringFutureReserves operation on Stellar’s network.

Terminates the current is-sponsoring-future-reserves-for relationship in which the source account is sponsored. See [Sponsored Reserves](#) for more information.

Threshold: Medium

See [End Sponsoring Future Reserves](#).

**Parameters** **source** ([Union](#)[[MuxedAccount](#), [str](#), [None](#)]) – The source account for the operation. Defaults to the transaction’s source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [EndSponsoringFutureReserves](#) object from an XDR Operation object.

**Return type** [EndSponsoringFutureReserves](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

## RevokeSponsorship

**class** `stellar_sdk.operation.RevokeSponsorship(revoke_sponsorship_type, account_id, trustline, offer, data, claimable_balance_id, signer, liquidity_pool_id, source=None)`

The [RevokeSponsorship](#) object, which represents a RevokeSponsorship operation on Stellar's network.

The logic of this operation depends on the state of the source account.

If the source account is not sponsored or is sponsored by the owner of the specified entry or sub-entry, then attempt to revoke the sponsorship. If the source account is sponsored, the next step depends on whether the entry is sponsored or not. If it is sponsored, attempt to transfer the sponsorship to the sponsor of the source account. If the entry is not sponsored, then establish the sponsorship. See [Sponsored Reserves](#) for more information.

Threshold: Medium

See [Revoke Sponsorship](#) for more information.

### Parameters

- **revoke\_sponsorship\_type** ([RevokeSponsorshipType](#)) – The sponsored account id.
- **account\_id** ([Optional\[str\]](#)) – The sponsored account ID.
- **trustline** ([Optional\[TrustLine\]](#)) – The sponsored trustline.
- **offer** ([Optional\[Offer\]](#)) – The sponsored offer.
- **data** ([Optional\[Data\]](#)) – The sponsored data.
- **claimable\_balance\_id** ([Optional\[str\]](#)) – The sponsored claimable balance.
- **signer** ([Optional\[Signer\]](#)) – The sponsored signer.
- **source** ([Union\[MuxedAccount, str, None\]](#)) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** `from_xdr_object(cls, xdr_object)`

Creates a [RevokeSponsorship](#) object from an XDR Operation object.

**Return type** [RevokeSponsorship](#)

**to\_xdr\_object()**

Creates an XDR Operation object that represents this [Operation](#).

**Return type** [Operation](#)

**class** `stellar_sdk.operation.revoke_sponsorship.RevokeSponsorshipType(value)`

Currently supported RevokeSponsorship types.

**class** `stellar_sdk.operation.revoke_sponsorship.TrustLine(account_id, asset)`

```
class stellar_sdk.operation.revoke_sponsorship.Offer(seller_id, offer_id)
class stellar_sdk.operation.revoke_sponsorship.Data(account_id, data_name)
class stellar_sdk.operation.revoke_sponsorship.Signer(account_id, signer_key)
```

## Clawback

```
class stellar_sdk.operation.Clawback(asset, from_, amount, source=None)
```

The [\*Clawback\*](#) object, which represents a Clawback operation on Stellar’s network.

Claws back an amount of an asset from an account.

Threshold: Medium

See [\*Clawback\*](#) for more information.

### Parameters

- **asset** ([\*Asset\*](#)) – The asset being clawed back.
- **from** – The public key of the account to claw back from.
- **amount** ([\*Union\[str, Decimal\]\*](#)) – The amount of the asset to claw back.
- **source** ([\*Union\[MixedAccount, str, None\]\*](#)) – The source account for the operation. Defaults to the transaction’s source account.

```
classmethod from_xdr_object(cls, xdr_object)
```

Creates a [\*Clawback\*](#) object from an XDR Operation object.

**Return type** [\*Clawback\*](#)

```
to_xdr_object()
```

Creates an XDR Operation object that represents this [\*Operation\*](#).

**Return type** [\*Operation\*](#)

## ClawbackClaimableBalance

```
class stellar_sdk.operation.ClawbackClaimableBalance(balance_id, source=None)
```

The [\*ClawbackClaimableBalance\*](#) object, which represents a ClawbackClaimableBalance operation on Stellar’s network.

Claws back a claimable balance

Threshold: Medium

See [\*Clawback Claimable Balance\*](#) for more information.

### Parameters

- **balance\_id** ([\*str\*](#)) – The claimable balance ID to be clawed back.
- **source** ([\*Union\[MixedAccount, str, None\]\*](#)) – The source account for the operation. Defaults to the transaction’s source account.

```
classmethod from_xdr_object(cls, xdr_object)
```

Creates a [\*ClawbackClaimableBalance\*](#) object from an XDR Operation object.

**Return type** [\*ClawbackClaimableBalance\*](#)



**to\_xdr\_object()**

Creates an XDR Operation object that represents this *Operation*.

**Return type** *Operation*

## SetTrustLineFlags

**class** stellar\_sdk.operation.**SetTrustLineFlags**(*trustor*, *asset*, *clear\_flags=None*, *set\_flags=None*, *source=None*)

The *SetTrustLineFlags* object, which represents a SetTrustLineFlags operation on Stellar's network.

Updates the flags of an existing trust line. This is called by the issuer of the related asset.

Threshold: Low

See [Set Trustline Flags](#) for more information.

### Parameters

- **trustor** (*str*) – The account whose trustline this is.
- **asset** (*Asset*) – The asset on the trustline.
- **clear\_flags** (*Optional[TrustLineFlags]*) – The flags to clear.
- **set\_flags** (*Optional[TrustLineFlags]*) – The flags to set.
- **source** (*Union[MuxedAccount, str, None]*) – The source account for the operation. Defaults to the transaction's source account.

**classmethod** **from\_xdr\_object**(*cls*, *xdr\_object*)

Creates a *SetTrustLineFlags* object from an XDR Operation object.

**Return type** *SetTrustLineFlags*

**to\_xdr\_object()**

Creates an XDR Operation object that represents this *Operation*.

**Return type** *Operation*

**class** stellar\_sdk.operation.set\_trust\_line\_flags.**TrustLineFlags**(*value*)

Indicates which flags to set. For details about the flags, please refer to the [CAP-0035](#).

- **AUTHORIZED\_FLAG**: issuer has authorized account to perform transactions with its credit
- **AUTHORIZED\_TO\_MAINTAIN\_LIABILITIES\_FLAG**: issuer has authorized account to maintain and reduce liabilities for its credit
- **TRUSTLINE\_CLAWBACK\_ENABLED\_FLAG**: issuer has specified that it may clawback its credit, and that claimable balances created with its credit may also be clawed back

### 2.1.14 Price

**class** stellar\_sdk.price.Price(*n*, *d*)

Create a new price. Price in Stellar is represented as a fraction.

An example:

```
from stellar_sdk import Price

price_a = Price(1, 2)
price_b = Price.from_raw_price("0.5")
```

#### Parameters

- **n** (*int*) – numerator
- **d** (*int*) – denominator

**classmethod** from\_raw\_price(*cls*, *price*)

Create a [Price](#) from the given str or Decimal price.

**Parameters** **price** (*Union[str, Decimal]*) – the str or Decimal price. (ex. "0.125")

**Return type** [Price](#)

**Returns** A new [Price](#) object from the given str or Decimal price.

**Raises** [NoApproximationError](#): if the approximation could not not be found.

**classmethod** from\_xdr\_object(*cls*, *xdr\_object*)

Create a [Price](#) from an XDR Price object.

**Parameters** **xdr\_object** (*Price*) – The XDR Price object.

**Return type** [Price](#)

**Returns** A new [Price](#) object from the given XDR Price object.

**to\_xdr\_object()**

Returns the xdr object for this price object.

**Return type** [Price](#)

**Returns** XDR Price object

### 2.1.15 Server

**class** stellar\_sdk.server.Server(*horizon\_url='https://horizon-testnet.stellar.org'*, *client=None*)

Server handles the network connection to a [Horizon](#) instance and exposes an interface for requests to that instance.

An example:

```
from stellar_sdk import Server

server = Server("https://horizon-testnet.stellar.org")
resp = server.transactions().limit(10).order(desc=True).call()
print(resp)
```

#### Parameters

- **horizon\_url** (*str*) – Horizon Server URL (ex. "https://horizon-testnet.stellar.org" for test network, "https://horizon-testnet.stellar.org" for public network)
- **client** (*Optional[BaseSyncClient]*) – Http client used to send the request

**accounts()**

**Return type** *AccountsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.AccountsCallBuilder* object configured by a current Horizon server configuration.

**assets()**

**Return type** *AssetsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.AssetsCallBuilder* object configured by a current Horizon server configuration.

**claimable\_balances()**

**Return type** *ClaimableBalancesCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.ClaimableBalancesCallBuilder* object configured by a current Horizon server configuration.

**close()**

Close underlying connector, and release all acquired resources.

**Return type** *None*

**data(account\_id, data\_name)**

**Return type** *DataCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.DataCallBuilder* object configured by a current Horizon server configuration.

**effects()**

**Return type** *EffectsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.EffectsCallBuilder* object configured by a current Horizon server configuration.

**fee\_stats()**

**Return type** *FeeStatsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.FeeStatsCallBuilder* object configured by a current Horizon server configuration.

**fetch\_base\_fee()**

Fetch the base fee. Since this hits the server, if the server call fails, you might get an error. You should be prepared to use a default value if that happens.

**Return type** *int*

**Returns** the base fee

**Raises** *ConnectionError* *NotFoundError* *BadRequestError* *BadResponseError* *UnknownRequestError*

**ledgers()**

**Return type** *LedgersCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.LedgersCallBuilder* object configured by a current Horizon server configuration.

**liquidity\_pools()**

**Return type** *LiquidityPoolsBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.LiquidityPoolsBuilder* object configured by a current Horizon server configuration.

**load\_account(account\_id)**

Fetches an account's most current base state (like sequence) in the ledger and then creates and returns an *stellar\_sdk.account.Account* object.

If you want to get complete account information, please use *stellar\_sdk.server.Server.accounts()*.

**Parameters** *account\_id* (*Union[MuxedAccount, Keypair, str]*) – The account to load.

**Return type** *Account*

**Returns** an *stellar\_sdk.account.Account* object.

**Raises** *ConnectionError* *NotFoundError* *BadRequestError* *BadResponseError* *UnknownRequestError*

**offers()**

**Return type** *OffersCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.OffersCallBuilder* object configured by a current Horizon server configuration.

**operations()**

**Return type** *OperationsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.OperationsCallBuilder* object configured by a current Horizon server configuration.

**orderbook(selling, buying)**

**Parameters**

- **selling** (*Asset*) – Asset being sold
- **buying** (*Asset*) – Asset being bought

**Return type** *OrderbookCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.OrderbookCallBuilder* object configured by a current Horizon server configuration.

**payments()**

**Return type** *PaymentsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.PaymentsCallBuilder* object configured by a current Horizon server configuration.

**root()**

**Return type** *RootCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.RootCallBuilder* object configured by a current Horizon server configuration.

**strict\_receive\_paths**(*source, destination\_asset, destination\_amount*)

**Parameters**

- **source** (*Union[str, List[Asset]]*) – The sender’s account ID or a list of Assets. Any returned path must use a source that the sender can hold.
- **destination\_asset** (*Asset*) – The destination asset.
- **destination\_amount** (*str*) – The amount, denominated in the destination asset, that any returned path should be able to satisfy.

**Return type** *StrictReceivePathsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.StrictReceivePathsCallBuilder* object configured by a current Horizon server configuration.

**strict\_send\_paths**(*source\_asset, source\_amount, destination*)

**Parameters**

- **source\_asset** (*Asset*) – The asset to be sent.
- **source\_amount** (*str*) – The amount, denominated in the source asset, that any returned path should be able to satisfy.
- **destination** (*Union[str, List[Asset]]*) – The destination account or the destination assets.

**Return type** *StrictSendPathsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.StrictReceivePathsCallBuilder* object configured by a current Horizon server configuration.

**submit\_transaction**(*transaction\_envelope, skip\_memo\_required\_check=False*)

Submits a transaction to the network.

**Parameters**

- **transaction\_envelope** (*Union[TransactionEnvelope, FeeBumpTransactionEnvelope, str]*) – *stellar\_sdk.transaction\_envelope.TransactionEnvelope* object or base64 encoded xdr
- **skip\_memo\_required\_check** (*bool*) – Allow skipping memo

**Return type** *Dict[str, Any]*

**Returns** the response from horizon

**Raises** *ConnectionError* *NotFoundError* *BadRequestError* *BadResponseError* *UnknownRequestError* *AccountRequiresMemoError*

**trade\_aggregations**(*base, counter, resolution, start\_time=None, end\_time=None, offset=None*)

**Parameters**

- **base** (*Asset*) – base asset

- **counter** (*Asset*) – counter asset
- **resolution** (*int*) – segment duration as millis since epoch. *Supported values are 1 minute (60000), 5 minutes (300000), 15 minutes (900000), 1 hour (3600000), 1 day (86400000) and 1 week (604800000).*
- **start\_time** (*Optional[int]*) – lower time boundary represented as millis since epoch
- **end\_time** (*Optional[int]*) – upper time boundary represented as millis since epoch
- **offset** (*Optional[int]*) – segments can be offset using this parameter. Expressed in milliseconds. *Can only be used if the resolution is greater than 1 hour. Value must be in whole hours, less than the provided resolution, and less than 24 hours.*

**Return type** *TradeAggregationsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.TradeAggregationsCallBuilder* object configured by a current Horizon server configuration.

**trades()**

**Return type** *TradesCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.TradesCallBuilder* object configured by a current Horizon server configuration.

**transactions()**

**Return type** *TransactionsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_sync.TransactionsCallBuilder* object configured by a current Horizon server configuration.

## 2.1.16 ServerAsync

```
class stellar_sdk.server_async.ServerAsync(horizon_url='https://horizon-testnet.stellar.org/',
                                           client=None)
```

ServerAsync handles the network connection to a [Horizon](#) instance and exposes an interface for requests to that instance.

An example:

```
import asyncio
from stellar_sdk import ServerAsync

async def example():
    async with ServerAsync("https://horizon-testnet.stellar.org") as server:
        resp = await server.transactions().limit(10).order(desc=True).call()
        print(resp)

asyncio.run(example())
```

### Parameters

- **horizon\_url** (*str*) – Horizon Server URL (ex. "https://horizon-testnet.stellar.org" for test network, "https://horizon-testnet.stellar.org" for public network)

- **client** (*Optional*[*BaseAsyncClient*]) – Http client used to send the request

**accounts()**

**Return type** *AccountsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.AccountsCallBuilder* object configured by a current Horizon server configuration.

**assets()**

**Return type** *AssetsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.AssetsCallBuilder* object configured by a current Horizon server configuration.

**claimable\_balances()**

**Return type** *ClaimableBalancesCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.ClaimableBalancesCallBuilder* object configured by a current Horizon server configuration.

**async close()**

Close underlying connector, and release all acquired resources.

**Return type** *None*

**data(account\_id, data\_name)**

**Return type** *DataCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.DataCallBuilder* object configured by a current Horizon server configuration.

**effects()**

**Return type** *EffectsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.EffectsCallBuilder* object configured by a current Horizon server configuration.

**fee\_stats()**

**Return type** *FeeStatsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.FeeStatsCallBuilder* object configured by a current Horizon server configuration.

**async fetch\_base\_fee()**

Fetch the base fee. Since this hits the server, if the server call fails, you might get an error. You should be prepared to use a default value if that happens.

**Return type** *int*

**Returns** the base fee

**Raises** *ConnectionError* *NotFoundError* *BadRequestError* *BadResponseError* *UnknownRequestError*

**ledgers()**

**Return type** *LedgersCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.LedgersCallBuilder* object configured by a current Horizon server configuration.

**liquidity\_pools()**

**Return type** *LiquidityPoolsBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.LiquidityPoolsBuilder* object configured by a current Horizon server configuration.

**async load\_account(account\_id)**

Fetches an account's most current base state (like sequence) in the ledger and then creates and returns an *stellar\_sdk.account.Account* object.

If you want to get complete account information, please use *stellar\_sdk.server.Server.accounts()*.

**Parameters** *account\_id* (*Union[MuxedAccount, Keypair, str]*) – The account to load.

**Return type** *Account*

**Returns** an *stellar\_sdk.account.Account* object.

**Raises** *ConnectionError* *NotFoundError* *BadRequestError* *BadResponseError* *UnknownRequestError*

**offers()**

**Return type** *OffersCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.OffersCallBuilder* object configured by a current Horizon server configuration.

**operations()**

**Return type** *OperationsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.OperationsCallBuilder* object configured by a current Horizon server configuration.

**orderbook(selling, buying)**

**Parameters**

- **selling** (*Asset*) – Asset being sold
- **buying** (*Asset*) – Asset being bought

**Return type** *OrderbookCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.OrderbookCallBuilder* object configured by a current Horizon server configuration.

**payments()**

**Return type** *PaymentsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.PaymentsCallBuilder* object configured by a current Horizon server configuration.



**root()**

**Return type** *RootCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.RootCallBuilder* object configured by a current Horizon server configuration.

**strict\_receive\_paths**(*source, destination\_asset, destination\_amount*)

**Parameters**

- **source** (*Union[str, List[Asset]]*) – The sender’s account ID or a list of Assets. Any returned path must use a source that the sender can hold.
- **destination\_asset** (*Asset*) – The destination asset.
- **destination\_amount** (*str*) – The amount, denominated in the destination asset, that any returned path should be able to satisfy.

**Return type** *StrictReceivePathsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.StrictReceivePathsCallBuilder* object configured by a current Horizon server configuration.

**strict\_send\_paths**(*source\_asset, source\_amount, destination*)

**Parameters**

- **source\_asset** (*Asset*) – The asset to be sent.
- **source\_amount** (*str*) – The amount, denominated in the source asset, that any returned path should be able to satisfy.
- **destination** (*Union[str, List[Asset]]*) – The destination account or the destination assets.

**Return type** *StrictSendPathsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.StrictReceivePathsCallBuilder* object configured by a current Horizon server configuration.

**async submit\_transaction**(*transaction\_envelope, skip\_memo\_required\_check=False*)

Submits a transaction to the network.

**Parameters**

- **transaction\_envelope** (*Union[TransactionEnvelope, FeeBumpTransactionEnvelope, str]*) – *stellar\_sdk.transaction\_envelope.TransactionEnvelope* object or base64 encoded xdr
- **skip\_memo\_required\_check** (*bool*) – Allow skipping memo

**Return type** *Dict[str, Any]*

**Returns** the response from horizon

**Raises** *ConnectionError* *NotFoundError* *BadRequestError* *BadResponseError* *UnknownRequestError* *AccountRequiresMemoError*

**trade\_aggregations**(*base, counter, resolution, start\_time=None, end\_time=None, offset=None*)

**Parameters**

- **base** (*Asset*) – base asset

- **counter** (*Asset*) – counter asset
- **resolution** (*int*) – segment duration as millis since epoch. *Supported values are 1 minute (60000), 5 minutes (300000), 15 minutes (900000), 1 hour (3600000), 1 day (86400000) and 1 week (604800000).*
- **start\_time** (*Optional[int]*) – lower time boundary represented as millis since epoch
- **end\_time** (*Optional[int]*) – upper time boundary represented as millis since epoch
- **offset** (*Optional[int]*) – segments can be offset using this parameter. Expressed in milliseconds. *Can only be used if the resolution is greater than 1 hour. Value must be in whole hours, less than the provided resolution, and less than 24 hours.*

**Return type** *TradeAggregationsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.TradeAggregationsCallBuilder* object configured by a current Horizon server configuration.

**trades()**

**Return type** *TradesCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.TradesCallBuilder* object configured by a current Horizon server configuration.

**transactions()**

**Return type** *TransactionsCallBuilder*

**Returns** New *stellar\_sdk.call\_builder.call\_builder\_async.TransactionsCallBuilder* object configured by a current Horizon server configuration.

## 2.1.17 Signer

**class** *stellar\_sdk.signer.Signer*(*signer\_key, weight*)

The *Signer* object, which represents an account signer on Stellar’s network.

An example:

```
from stellar_sdk import Signer

signer_ed25519 = Signer.ed25519_public_key("GCC3U63F5OJIG4VS6XCFUJGCQRRMNCVGASDGIZZEP3AZ242K4J")
1) signer_sha256_hash = Signer.sha256_hash("XCC3U63F5OJIG4VS6XCFUJGCQRRMNCVGASDGIZZEP3AZ242K4J")
2) signer_pre_auth_tx = Signer.pre_auth_tx("TCC3U63F5OJIG4VS6XCFUJGCQRRMNCVGASDGIZZEP3AZ242K4J")
3) print(f'signer_ed25519 account id: {signer_ed25519.signer_key.encoded_signer_key}')
print(f'signer_ed25519 weight: {signer_ed25519.weight}')
```

**Parameters**

- **signer\_key** (*SignerKey*) – The signer object
- **weight** (*int*) – The weight of the key

**classmethod** *ed25519\_public\_key*(*cls, account\_id, weight*)

Create ED25519 PUBLIC KEY Signer from account id.

**Parameters**

- **account\_id** (*Union[str, bytes]*) – account id (ex. "GDNA2V62PVEFBZ74CDJKTUHLY4Y7PL5UAV2MAM4VWF6USFE3SH2354AD")

- **weight** (*int*) – The weight of the signer (0 to delete or 1-255)

**Return type** *Signer*

**Returns** ED25519 PUBLIC KEY Signer

**Raises** *Ed25519PublicKeyInvalidError*: if `account_id` is not a valid ed25519 public key.

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a *Signer* from an XDR Signer object.

**Parameters** `xdr_object` (*Signer*) – The XDR Signer object.

**Return type** *Signer*

**Returns** A new *Signer* object from the given XDR Signer object.

**classmethod** `pre_auth_tx(cls, pre_auth_tx_hash, weight)`

Create Pre AUTH TX Signer from the sha256 hash of a transaction, click [here](#) for more information.

**Parameters**

- **pre\_auth\_tx\_hash** (*Union[str, bytes]*) – The sha256 hash of a transaction (ex. "TDNA2V62PVEFBZ74CDJKTUHLY4Y7PL5UAV2MAM4VWF6USFE3SH234BSS" or bytes)
- **weight** (*int*) – The weight of the signer (0 to delete or 1-255)

**Return type** *Signer*

**Returns** Pre AUTH TX Signer

**classmethod** `sha256_hash(cls, sha256_hash, weight)`

Create SHA256 HASH Signer from a sha256 hash of a preimage, click [here](#) for more information.

**Parameters**

- **sha256\_hash** (*Union[str, bytes]*) – a sha256 hash of a preimage (ex. "XDNA2V62PVEFBZ74CDJKTUHLY4Y7PL5UAV2MAM4VWF6USFE3SH235FXL" or bytes)
- **weight** (*int*) – The weight of the signer (0 to delete or 1-255)

**Return type** *Signer*

**Returns** SHA256 HASH Signer

**to\_xdr\_object()**

Returns the xdr object for this Signer object.

**Return type** *Signer*

**Returns** XDR Signer object

## 2.1.18 SignerKey

**class** `stellar_sdk.signer_key.SignerKey(signer_key, signer_key_type)`

The *SignerKey* object, which represents an account signer key on Stellar's network.

**Parameters**

- **signer\_key** (*bytes*) – The signer key.
- **signer\_key** – The signer key type.

**classmethod** `ed25519_public_key(cls, account_id)`

Create ED25519 PUBLIC KEY Signer from account id.

**Parameters** `account_id` (`Union[str, bytes]`) – account id

**Return type** `SignerKey`

**Returns** ED25519 PUBLIC KEY Signer

**Raises** `Ed25519PublicKeyInvalidError`: if `account_id` is not a valid ed25519 public key.

**property** `encoded_signer_key: str`

return: The signer key encoded in Strkey format.

**Return type** `str`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a `SignerKey` from an XDR SignerKey object.

**Parameters** `xdr_object` (`SignerKey`) – The XDR SignerKey object.

**Return type** `SignerKey`

**Returns** A new `SignerKey` object from the given XDR SignerKey object.

**classmethod** `pre_auth_tx(cls, pre_auth_tx_hash)`

Create Pre AUTH TX Signer from the sha256 hash of a transaction, click [here](#) for more information.

**Parameters** `pre_auth_tx_hash` (`Union[str, bytes]`) – The sha256 hash of a transaction.

**Return type** `SignerKey`

**Returns** Pre AUTH TX Signer

**classmethod** `sha256_hash(cls, sha256_hash)`

Create SHA256 HASH Signer from a sha256 hash of a preimage, click [here](#) for more information.

**Parameters** `sha256_hash` (`Union[str, bytes]`) – a sha256 hash of a preimage

**Return type** `SignerKey`

**Returns** SHA256 HASH Signer

**to\_xdr\_object()**

Returns the xdr object for this SignerKey object.

**Return type** `SignerKey`

**Returns** XDR Signer object

**class** `stellar_sdk.signer_key.SignerKeyType(value)`

An enumeration.

## 2.1.19 StrKey

**class** `stellar_sdk.strkey.StrKey`

StrKey is a helper class that allows encoding and decoding strkey.

**static** `decode_ed25519_public_key(data)`

Decodes encoded ed25519 public key strkey to raw data.

**Parameters** `data` (`str`) – encoded ed25519 public key strkey

**Return type** `bytes`

**Returns** raw bytes

**Raises** `Ed25519PublicKeyInvalidError`

**static** `decode_ed25519_secret_seed(data)`

Decodes encoded ed25519 secret seed strkey to raw data.

**Parameters** `data (str)` – encoded ed25519 secret seed strkey

**Return type** `bytes`

**Returns** raw bytes

**Raises** `Ed25519SecretSeedInvalidError`

**static** `decode_muxed_account(data)`

Decodes encoded muxed account strkey to raw data.

**Parameters** `data (str)` – encoded muxed account strkey

**Return type** `MuxedAccount`

**Returns** raw bytes

**Raises** `ValueError`

**static** `decode_pre_auth_tx(data)`

Decodes encoded pre auth tx strkey to raw data.

**Parameters** `data (str)` – encoded pre auth tx strkey

**Return type** `bytes`

**Returns** raw bytes

**Raises** `ValueError`

**static** `decode_sha256_hash(data)`

Decodes encoded sha256 hash strkey to raw data.

**Parameters** `data (str)` – encoded sha256 hash strkey

**Return type** `bytes`

**Returns** raw bytes

**Raises** `ValueError`

**static** `encode_ed25519_public_key(data)`

Encodes data to encoded ed25519 public key strkey.

**Parameters** `data (bytes)` – data to encode

**Return type** `str`

**Returns** encoded ed25519 public key strkey

**Raises** `ValueError`

**static** `encode_ed25519_secret_seed(data)`

Encodes data to encoded ed25519 secret seed strkey.

**Parameters** `data (bytes)` – data to encode

**Return type** `str`

**Returns** encoded ed25519 secret seed strkey

**Raises** ValueError

**static** `encode_muxed_account(data)`

Encodes data to encoded muxed account strkey.

**Parameters** `data` (*MuxedAccount*) – data to encode

**Return type** `str`

**Returns** encoded muxed account strkey

**Raises** ValueError

**static** `encode_pre_auth_tx(data)`

Encodes data to encoded pre auth tx strkey.

**Parameters** `data` (*bytes*) – data to encode

**Return type** `str`

**Returns** encoded pre auth tx strkey

**Raises** ValueError

**static** `encode_sha256_hash(data)`

Encodes data to encoded sha256 hash strkey.

**Parameters** `data` (*bytes*) – data to encode

**Return type** `str`

**Returns** encoded sha256 hash strkey

**Raises** ValueError

**static** `is_valid_ed25519_public_key(public_key)`

Returns True if the given *seed* is a valid ed25519 public key strkey.

**Parameters** `public_key` (*str*) – encoded ed25519 public key strkey

**Return type** `bool`

**Returns** True if the given key is valid

**static** `is_valid_ed25519_secret_seed(seed)`

Returns True if the given *seed* is a valid ed25519 secret seed strkey.

**Parameters** `seed` (*str*) – encoded ed25519 secret seed strkey

**Return type** `bool`

**Returns** True if the given key is valid

**static** `is_valid_pre_auth_tx(pre_auth_tx)`

Returns True if the given *pre\_auth\_tx* is a valid encoded pre auth tx strkey.

**Parameters** `pre_auth_tx` (*str*) – encoded pre auth tx strkey

**Return type** `bool`

**Returns** True if the given key is valid

**static** `is_valid_sha256_hash(sha256_hash)`

Returns True if the given *sha256\_hash* is a valid encoded sha256 hash(HashX) strkey.

**Parameters** `sha256_hash` (`str`) – encoded sha256 hash(HashX) strkey

**Return type** `bool`

**Returns** True if the given key is valid

## 2.1.20 TimeBounds

**class** `stellar_sdk.time_bounds.TimeBounds(min_time, max_time)`

TimeBounds represents the time interval that a transaction is valid.

The UNIX timestamp (in seconds), determined by ledger time, of a lower and upper bound of when this transaction will be valid. If a transaction is submitted too early or too late, it will fail to make it into the transaction set. *max\_time* equal 0 means that it's not set.

See [Stellar's documentation on Transactions](#) for more information on how TimeBounds are used within transactions.

**Parameters**

- `min_time` (`int`) – the UNIX timestamp (in seconds)
- `max_time` (`int`) – the UNIX timestamp (in seconds)

**Raises** `ValueError`: if *max\_time* less than *min\_time*.

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a *TimeBounds* from an XDR TimeBounds object.

**Parameters** `xdr_object` (*TimeBounds*) – The XDR TimeBounds object.

**Return type** *TimeBounds*

**Returns** A new *TimeBounds* object from the given XDR TimeBounds object.

`to_xdr_object()`

Returns the xdr object for this TimeBounds object.

**Return type** *TimeBounds*

**Returns** XDR TimeBounds object

## 2.1.21 DecoratedSignature

**class** `stellar_sdk.decorated_signature.DecoratedSignature(signature_hint, signature)`

**classmethod** `from_xdr_object(cls, xdr_object)`

Create a *DecoratedSignature* from an XDR DecoratedSignature object.

**Parameters** `xdr_object` (*DecoratedSignature*) – The XDR DecoratedSignature object.

**Return type** *DecoratedSignature*

**Returns** A new *DecoratedSignature* object from the given XDR DecoratedSignature object.

**to\_xdr\_object()**

Returns the xdr object for this DecoratedSignature object.

**Return type** *DecoratedSignature*

**Returns** XDR DecoratedSignature object

## 2.1.22 Transaction

**class** stellar\_sdk.transaction.Transaction(*source, sequence, fee, operations, memo=None, time\_bounds=None, v1=True*)

The *Transaction* object, which represents a transaction (Transaction or TransactionV0) on Stellar's network.

A transaction contains a list of operations, which are all executed in order as one ACID transaction, along with an associated source account, fee, account sequence number, list of signatures, both an optional memo and an optional TimeBounds. Typically a *Transaction* is placed in a *TransactionEnvelope* which is then signed before being sent over the network.

For more information on Transactions in Stellar, see [Stellar's guide on transactions](#).

### Parameters

- **source** (*Union[MuxedAccount, Keypair, str]*) – the source account for the transaction.
- **sequence** (*int*) – The sequence number for the transaction.
- **fee** (*int*) – The max fee amount for the transaction, which should equal FEE (currently least 100 stroops) multiplied by the number of operations in the transaction. See [Stellar's latest documentation on fees](#) for more information.
- **operations** (*List[Operation]*) – A list of operations objects (typically its subclasses as defined in *stellar\_sdk.operation.Operation*).
- **time\_bounds** (*Optional[TimeBounds]*) – The timebounds for the validity of this transaction.
- **memo** (*Optional[Memo]*) – The memo being sent with the transaction, being represented as one of the subclasses of the *Memo* object.
- **v1** (*bool*) – When this value is set to True, V1 transactions will be generated, otherwise V0 transactions will be generated. See [CAP-0015](#) for more information.

**classmethod** from\_xdr(*cls, xdr, v1=True*)

Create a new *Transaction* from an XDR string.

### Parameters

- **xdr** (*str*) – The XDR string that represents a transaction.
- **v1** (*bool*) – Temporary feature flag to allow alpha testing of Stellar Protocol 13 transactions. We will remove this once all transactions are supposed to be v1. See [CAP-0015](#) for more information.

**Return type** *Transaction*

**Returns** A new *Transaction* object from the given XDR Transaction base64 string object.

**classmethod** from\_xdr\_object(*cls, xdr\_object, v1=True*)

Create a new *Transaction* from an XDR object.

### Parameters



- **xdr\_object** (`Union[Transaction, TransactionV0]`) – The XDR object that represents a transaction.
- **v1** (`bool`) – Temporary feature flag to allow alpha testing of Stellar Protocol 13 transactions. We will remove this once all transactions are supposed to be v1. See [CAP-0015](#) for more information.

**Return type** `Transaction`

**Returns** A new `Transaction` object from the given XDR Transaction object.

**get\_claimable\_balance\_id**(*operation\_index*)

Calculate the claimable balance ID for an operation within the transaction.

**Parameters** **operation\_index** (`int`) – the index of the CreateClaimableBalance operation.

**Return type** `str`

**Returns** a hex string representing the claimable balance ID.

**Raises**

`IndexError`: if *operation\_index* is invalid.

`TypeError`: if operation at *operation\_index* is not `FeeBumpTransactionEnvelope`.

**to\_xdr\_object**()

Get an XDR object representation of this `Transaction`.

**Return type** `Union[Transaction, TransactionV0]`

**Returns** XDR Transaction object

## 2.1.23 TransactionEnvelope

**class** `stellar_sdk.transaction_envelope.TransactionEnvelope`(*transaction, network\_passphrase, signatures=None*)

The `TransactionEnvelope` object, which represents a transaction envelope ready to sign and submit to send over the network.

When a transaction is ready to be prepared for sending over the network, it must be put into a `TransactionEnvelope`, which includes additional metadata such as the signers for a given transaction. Ultimately, this class handles signing and conversion to and from XDR for usage on Stellar's network.

**Parameters**

- **transaction** (`Transaction`) – The transaction that is encapsulated in this envelope.
- **signatures** (`list`) – which contains a list of signatures that have already been created.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from.

**classmethod** `from_xdr`(*cls, xdr, network\_passphrase*)

Create a new BaseTransactionEnvelope from an XDR string.

**Parameters**

- **xdr** (`str`) – The XDR string that represents a transaction envelope.
- **network\_passphrase** (`str`) – which network this transaction envelope is associated with.

**Return type** `TypeVar(T)`

**Returns** A new `BaseTransactionEnvelope` object from the given XDR `TransactionEnvelope` base64 string object.

**classmethod** `from_xdr_object(cls, xdr_object, network_passphrase)`

Create a new `TransactionEnvelope` from an XDR object.

**Parameters**

- **xdr\_object** (`TransactionEnvelope`) – The XDR object that represents a transaction envelope.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from.

**Return type** `TransactionEnvelope`

**Returns** A new `TransactionEnvelope` object from the given XDR `TransactionEnvelope` object.

**hash()**

Get the XDR Hash of the signature base.

This hash is ultimately what is signed before transactions are sent over the network. See `signature_base()` for more details about this process.

**Return type** `bytes`

**Returns** The XDR Hash of this transaction envelope’s signature base.

**hash\_hex()**

Return a hex encoded hash for this transaction envelope.

**Return type** `str`

**Returns** A hex encoded hash for this transaction envelope.

**sign(signer)**

Sign this transaction envelope with a given keypair.

Note that the signature must not already be in this instance’s list of signatures.

**Parameters** **signer** (`Union[Keypair, str]`) – The keypair or secret to use for signing this transaction envelope.

**Raise** `SignatureExistError`: if this signature already exists.

**Return type** `None`

**sign\_hashx(preimage)**

Sign this transaction envelope with a Hash(x) signature.

See Stellar’s documentation on [Multi-Sig](#) for more details on Hash(x) signatures.

**Parameters** **preimage** (`Union[bytes, str]`) – Preimage of hash used as signer, byte hash or hex encoded string

**Return type** `None`

**signature\_base()**

Get the signature base of this transaction envelope.

Return the “signature base” of this transaction, which is the value that, when hashed, should be signed to create a signature that validators on the Stellar Network will accept.

It is composed of a 4 prefix bytes followed by the xdr-encoded form of this transaction.

Return type `bytes`

Returns The signature base of this transaction envelope.

`to_transaction_envelope_v1()`

Create a new *TransactionEnvelope*, if the internal tx is not v1, we will convert it to v1.

Return type *TransactionEnvelope*

`to_xdr()`

Get the base64 encoded XDR string representing this BaseTransactionEnvelope.

Return type `str`

Returns XDR TransactionEnvelope base64 string object

`to_xdr_object()`

Get an XDR object representation of this *TransactionEnvelope*.

Return type *TransactionEnvelope*

Returns XDR TransactionEnvelope object

## 2.1.24 FeeBumpTransaction

```
class stellar_sdk.fee_bump_transaction.FeeBumpTransaction(fee_source, base_fee,
                                                         inner_transaction_envelope)
```

The *FeeBumpTransaction* object, which represents a fee bump transaction on Stellar's network.

See [Fee-Bump Transactions](#) for more information. See [CAP-0015](#) for more information.

### Parameters

- **fee\_source** (`Union[MuxedAccount, Keypair, str]`) – The account paying for the transaction.
- **base\_fee** (`int`) – The max fee willing to pay per operation in inner transaction (**in stroops**).
- **inner\_transaction\_envelope** (*TransactionEnvelope*) – The TransactionEnvelope to be bumped by the fee bump transaction.

```
classmethod from_xdr(cls, xdr, network_passphrase)
```

Create a new *FeeBumpTransaction* from an XDR string.

### Parameters

- **xdr** (`str`) – The XDR string that represents a transaction.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from.

Return type *FeeBumpTransaction*

Returns A new *FeeBumpTransaction* object from the given XDR FeeBumpTransaction base64 string object.

```
classmethod from_xdr_object(cls, xdr_object, network_passphrase)
```

Create a new *FeeBumpTransaction* from an XDR object.

### Parameters

- **xdr\_object** (*FeeBumpTransaction*) – The XDR object that represents a fee bump transaction.

- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from.

**Return type** *FeeBumpTransaction*

**Returns** A new *FeeBumpTransaction* object from the given XDR Transaction object.

**to\_xdr\_object()**

Get an XDR object representation of this *FeeBumpTransaction*.

**Return type** *FeeBumpTransaction*

**Returns** XDR Transaction object

## 2.1.25 FeeBumpTransactionEnvelope

**class** stellar\_sdk.fee\_bump\_transaction\_envelope.**FeeBumpTransactionEnvelope**(*transaction, network\_passphrase, signatures=None*)

The *FeeBumpTransactionEnvelope* object, which represents a fee bump transaction envelope ready to sign and submit to send over the network.

When a fee bump transaction is ready to be prepared for sending over the network, it must be put into a *FeeBumpTransactionEnvelope*, which includes additional metadata such as the signers for a given transaction. Ultimately, this class handles signing and conversion to and from XDR for usage on Stellar’s network.

See [Fee-Bump Transactions](#) for more information. See [CAP-0015](#) for more information.

### Parameters

- **transaction** (*FeeBumpTransaction*) – The fee bump transaction that is encapsulated in this envelope.
- **signatures** (*list*) – which contains a list of signatures that have already been created.
- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from.

**classmethod** **from\_xdr**(*cls, xdr, network\_passphrase*)

Create a new BaseTransactionEnvelope from an XDR string.

### Parameters

- **xdr** (*str*) – The XDR string that represents a transaction envelope.
- **network\_passphrase** (*str*) – which network this transaction envelope is associated with.

**Return type** *TypeVar(T)*

**Returns** A new BaseTransactionEnvelope object from the given XDR TransactionEnvelope base64 string object.

**classmethod** **from\_xdr\_object**(*cls, xdr\_object, network\_passphrase*)

Create a new *FeeBumpTransactionEnvelope* from an XDR object.

### Parameters

- **xdr\_object** (*TransactionEnvelope*) – The XDR object that represents a fee bump transaction envelope.
- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from.

**Return type** *FeeBumpTransactionEnvelope*

**Returns** A new *FeeBumpTransactionEnvelope* object from the given XDR TransactionEnvelope object.

### hash()

Get the XDR Hash of the signature base.

This hash is ultimately what is signed before transactions are sent over the network. See *signature\_base()* for more details about this process.

**Return type** *bytes*

**Returns** The XDR Hash of this transaction envelope’s signature base.

### hash\_hex()

Return a hex encoded hash for this transaction envelope.

**Return type** *str*

**Returns** A hex encoded hash for this transaction envelope.

### sign(signer)

Sign this transaction envelope with a given keypair.

Note that the signature must not already be in this instance’s list of signatures.

**Parameters** *signer* (*Union*[*Keypair*, *str*]) – The keypair or secret to use for signing this transaction envelope.

**Raise** *SignatureExistError*: if this signature already exists.

**Return type** *None*

### sign\_hashx(preimage)

Sign this transaction envelope with a Hash(x) signature.

See Stellar’s documentation on *Multi-Sig* for more details on Hash(x) signatures.

**Parameters** *preimage* (*Union*[*bytes*, *str*]) – Preimage of hash used as signer, byte hash or hex encoded string

**Return type** *None*

### signature\_base()

Get the signature base of this transaction envelope.

Return the “signature base” of this transaction, which is the value that, when hashed, should be signed to create a signature that validators on the Stellar Network will accept.

It is composed of a 4 prefix bytes followed by the xdr-encoded form of this transaction.

**Return type** *bytes*

**Returns** The signature base of this transaction envelope.

### to\_xdr()

Get the base64 encoded XDR string representing this BaseTransactionEnvelope.

**Return type** *str*

**Returns** XDR TransactionEnvelope base64 string object

**to\_xdr\_object()**

Get an XDR object representation of this TransactionEnvelope.

**Return type** *TransactionEnvelope*

**Returns** XDR TransactionEnvelope object

## 2.1.26 TransactionBuilder

```
class stellar_sdk.transaction_builder.TransactionBuilder(source_account,
                                                         network_passphrase='Test SDF Network ;
                                                         September 2015', base_fee=100,
                                                         vl=True)
```

Transaction builder helps constructs a new *TransactionEnvelope* using the given *Account* as the transaction's "source account". The transaction will use the current sequence number of the given account as its sequence number and increment the given account's sequence number by one. The given source account must include a private key for signing the transaction or an error will be thrown.

Be careful about **unsubmitted transactions**! When you build a transaction, stellar-sdk automatically increments the source account's sequence number. If you end up not submitting this transaction and submitting another one instead, it'll fail due to the sequence number being wrong. So if you decide not to use a built transaction, make sure to update the source account's sequence number with *stellar\_sdk.server.Server.load\_account()* or *stellar\_sdk.server\_async.ServerAsync.load\_account()* before creating another transaction.

An example:

```
# Alice pay 10.25 XLM to Bob
from stellar_sdk import Server, Asset, Keypair, TransactionBuilder, Network

alice_keypair = Keypair.from_secret(
    ↪"SBFZCHU5645DOKRWYBXVOXY2ELGJKFRX6VGGPRYUWHQ7PMXXJNDZFMKD")
bob_address = "GA7YNBW5CBTJZ3ZZOWX3ZNBKD60E7A7IHUQVWMY62W2ZBG2SGZVOOPVH"

server = Server("https://horizon-testnet.stellar.org")
alice_account = server.load_account(alice_keypair.public_key)
network_passphrase = Network.TESTNET_NETWORK_PASSPHRASE
base_fee = 100
transaction = (
    TransactionBuilder(
        source_account=alice_account,
        network_passphrase=network_passphrase,
        base_fee=base_fee,
    )
    .add_text_memo("Hello, Stellar!")
    .append_payment_op(bob_address, Asset.native(), "10.25")
    .set_timeout(30)
    .build()
)
transaction.sign(alice_keypair)
response = server.submit_transaction(transaction)
print(response)
```

**Parameters**

- **source\_account** (*Account*) – The source account for this transaction.

- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from. Defaults to `Test SDF Network ; September 2015`.
- **base\_fee** (*int*) – Max fee you’re willing to pay per operation in this transaction (**in stroops**).
- **v1** (*bool*) – When this value is set to `True`, V1 transactions will be generated, otherwise V0 transactions will be generated. See [CAP-0015](#) for more information.

#### **add\_hash\_memo**(*memo\_hash*)

Set the memo for the transaction to a new *HashMemo*.

**Parameters** **memo\_hash** (*Union[bytes, str]*) – A 32 byte hash or hex encoded string to use as the memo.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**Raises** *MemoInvalidException*: if *memo\_hash* is not a valid hash memo.

#### **add\_id\_memo**(*memo\_id*)

Set the memo for the transaction to a new *IdMemo*.

**Parameters** **memo\_id** (*int*) – A 64 bit unsigned integer to set as the memo.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**Raises** *MemoInvalidException*: if *memo\_id* is not a valid id memo.

#### **add\_memo**(*memo*)

Set the memo for the transaction build by this Builder.

**Parameters** **memo** (*Memo*) – A memo to add to this transaction.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

#### **add\_return\_hash\_memo**(*memo\_return*)

Set the memo for the transaction to a new *RetHashMemo*.

**Parameters** **memo\_return** (*Union[bytes, str]*) – A 32 byte hash or hex encoded string intended to be interpreted as the hash of the transaction the sender is refunding.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**Raises** *MemoInvalidException*: if *memo\_return* is not a valid return hash memo.

#### **add\_text\_memo**(*memo\_text*)

Set the memo for the transaction to a new *TextMemo*.

**Parameters** **memo\_text** (*Union[str, bytes]*) – The text for the memo to add.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**Raises** *MemoInvalidException*: if *memo\_text* is not a valid text memo.

**add\_time\_bounds**(*min\_time*, *max\_time*)

Add a time bound to this transaction.

Add a UNIX timestamp, determined by ledger time, of a lower and upper bound of when this transaction will be valid. If a transaction is submitted too early or too late, it will fail to make it into the transaction set. *max\_time* equal 0 means that it's not set.

**Parameters**

- **min\_time** (*int*) – the UNIX timestamp (in seconds)
- **max\_time** (*int*) – the UNIX timestamp (in seconds)

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**append\_account\_merge\_op**(*destination*, *source=None*)

Append a *AccountMerge* operation to the list of operations.

**Parameters**

- **destination** (*Union[MixedAccount, str]*) – The ID of the offer. 0 for new offer. Set to existing offer ID to update or delete.
- **source** (*Union[MixedAccount, str, None]*) – The source address that is being merged into the destination account.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**append\_allow\_trust\_op**(*trustor*, *asset\_code*, *authorize*, *source=None*)

Append an *AllowTrust* operation to the list of operations.

**Parameters**

- **trustor** (*str*) – The account of the recipient of the trustline.
- **asset\_code** (*str*) – The asset of the trustline the source account is authorizing. For example, if an anchor wants to allow another account to hold its USD credit, the type is USD:anchor.
- **authorize** (*Union[TrustLineEntryFlag, bool]*) – *True* to authorize the line, *False* to deauthorize. If you need further control, you can also use *stellar\_sdk.operation.allow\_trust.TrustLineEntryFlag*.
- **source** (*Union[MixedAccount, str, None]*) – The source address that is establishing the trust in the allow trust operation.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**append\_begin\_sponsoring\_future\_reserves\_op**(*sponsored\_id*, *source=None*)

Append a *BeginSponsoringFutureReserves* operation to the list of operations.

**Parameters**

- **sponsored\_id** (*str*) – The sponsored account id.
- **source** (*Union[MixedAccount, str, None]*) – The source account for the operation. Defaults to the transaction's source account.

**Return type** *TransactionBuilder*



**Returns** This builder instance.

**append\_bump\_sequence\_op**(*bump\_to*, *source=None*)

Append a [BumpSequence](#) operation to the list of operations.

**Parameters**

- **bump\_to** (`int`) – Sequence number to bump to.
- **source** (`Union[MixedAccount, str, None]`) – The source address that is running the inflation operation.

**Return type** [TransactionBuilder](#)

**Returns** This builder instance.

**append\_change\_trust\_op**(*asset*, *limit=None*, *source=None*)

Append a [ChangeTrust](#) operation to the list of operations.

**Parameters**

- **asset** (`Union[Asset, LiquidityPoolAsset]`) – The asset for the trust line.
- **limit** (`Union[str, Decimal, None]`) – The limit for the asset, defaults to max int64(922337203685.4775807). If the limit is set to "0" it deletes the trustline.
- **source** (`Union[MixedAccount, str, None]`) – The source address to add the trustline to.

**Return type** [TransactionBuilder](#)

**Returns** This builder instance.

**append\_claim\_claimable\_balance\_op**(*balance\_id*, *source=None*)

Append a [ClaimClaimableBalance](#) operation to the list of operations.

**Parameters**

- **balance\_id** (`str`) – The claimable balance id to be claimed.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** [TransactionBuilder](#)

**append\_clawback\_claimable\_balance\_op**(*balance\_id*, *source=None*)

Append an [ClawbackClaimableBalance](#) operation to the list of operations.

**Parameters**

- **balance\_id** (`str`) – The claimable balance ID to be clawed back.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** [TransactionBuilder](#)

**Returns** This builder instance.

**append\_clawback\_op**(*asset*, *from\_*, *amount*, *source=None*)

Append an [Clawback](#) operation to the list of operations.

**Parameters**

- **asset** (`Asset`) – The asset being clawed back.
- **from** – The public key of the account to claw back from.

- **amount** (`Union[str, Decimal]`) – The amount of the asset to claw back.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

Return type `TransactionBuilder`

**append\_create\_account\_op**(*destination, starting\_balance, source=None*)

Append a `CreateAccount` operation to the list of operations.

Parameters

- **destination** (`str`) – Account address that is created and funded.
- **starting\_balance** (`Union[str, Decimal]`) – Amount of XLM to send to the newly created account. This XLM comes from the source account.
- **source** (`Union[MixedAccount, str, None]`) – The source address to deduct funds from to fund the new account.

Return type `TransactionBuilder`

Returns This builder instance.

**append\_create\_claimable\_balance\_op**(*asset, amount, claimants, source=None*)

Append a `CreateClaimableBalance` operation to the list of operations.

Parameters

- **asset** (`Asset`) – The asset for the claimable balance.
- **amount** (`Union[str, Decimal]`) – the amount of the asset.
- **claimants** (`List[Claimant]`) – A list of Claimants.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

Return type `TransactionBuilder`

**append\_create\_passive\_sell\_offer\_op**(*selling, buying, amount, price, source=None*)

Append a `CreatePassiveSellOffer` operation to the list of operations.

Parameters

- **selling** (`Asset`) – What you're selling.
- **buying** (`Asset`) – What you're buying.
- **amount** (`Union[str, Decimal]`) – The total amount you're selling.
- **price** (`Union[Price, str, Decimal]`) – Price of 1 unit of *selling* in terms of *buying*.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

Return type `TransactionBuilder`

Returns This builder instance.

**append\_ed25519\_public\_key\_signer**(*account\_id, weight, source=None*)

Add a ed25519 public key signer to an account via a `SetOptions` `<stellar_sdk.operation.SetOptions` operation. This is a helper function for `append_set_options_op()`.

Parameters

- **account\_id** (`str`) – The account id of the new `ed25519_public_key` signer. (ex. "GDNA2V62PVEFBZ74CDJKTUHL4Y7PL5UAV2MAM4VWF6USFE3SH2354AD")
- **weight** (`int`) – The weight of the new signer.
- **source** (`Union[MixedAccount, str, None]`) – The source account that is adding a signer to its list of signers.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_end\_sponsoring\_future\_reserves\_op**(`source=None`)

Append a `EndSponsoringFutureReserves` operation to the list of operations.

**Parameters** **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_hashx\_signer**(`sha256_hash`, `weight`, `source=None`)

Add a sha256 hash(HashX) signer to an account via a `SetOptions` <stellar\_sdk.operation.SetOptions> operation. This is a helper function for `append_set_options_op()`.

**Parameters**

- **sha256\_hash** (`Union[bytes, str]`) – The address of the new sha256 hash(hashX) signer, a 32 byte hash, hex encoded string or encode strkey. (ex. "XDNA2V62PVEFBZ74CDJKTUHL4Y7PL5UAV2MAM4VWF6USFE3SH235FXL", "da0d57da7d4850e7fc10d2a9d0ebc731f7afb40574c03395b17d49149b91f5be" or bytes)
- **weight** (`int`) – The weight of the new signer.
- **source** (`Union[MixedAccount, str, None]`) – The source account that is adding a signer to its list of signers.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_inflation\_op**(`source=None`)

Append a `Inflation` operation to the list of operations.

**Parameters** **source** (`Union[MixedAccount, str, None]`) – The source address that is running the inflation operation.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_liquidity\_pool\_deposit\_op**(`liquidity_pool_id`, `max_amount_a`, `max_amount_b`, `min_price`, `max_price`, `source=None`)

Append an `LiquidityPoolDeposit` operation to the list of operations.

**Parameters**

- **liquidity\_pool\_id** (`str`) – The liquidity pool ID.
- **max\_amount\_a** (`Union[str, Decimal]`) – Maximum amount of first asset to deposit.
- **max\_amount\_b** (`Union[str, Decimal]`) – Maximum amount of second asset to deposit.

- **min\_price** (`Union[str, Decimal, Price]`) – Minimum deposit\_a/deposit\_b price.
- **max\_price** (`Union[str, Decimal, Price]`) – Maximum deposit\_a/deposit\_b price.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_liquidity\_pool\_withdraw\_op**(*liquidity\_pool\_id, amount, min\_amount\_a, min\_amount\_b, source=None*)

Append an `LiquidityPoolWithdraw` operation to the list of operations.

**Parameters**

- **liquidity\_pool\_id** (`str`) – The liquidity pool ID.
- **amount** (`Union[str, Decimal]`) – Amount of pool shares to withdraw.
- **min\_amount\_a** (`Union[str, Decimal]`) – Minimum amount of first asset to withdraw.
- **min\_amount\_b** (`Union[str, Decimal]`) – Minimum amount of second asset to withdraw.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_manage\_buy\_offer\_op**(*selling, buying, amount, price, offer\_id=0, source=None*)

Append a `ManageBuyOffer` operation to the list of operations.

**Parameters**

- **selling** (`Asset`) – What you're selling.
- **buying** (`Asset`) – What you're buying.
- **amount** (`Union[str, Decimal]`) – Amount being bought. if set to 0, delete the offer.
- **price** (`Union[Price, str, Decimal]`) – Price of thing being bought in terms of what you are selling.
- **offer\_id** (`int`) – If 0, will create a new offer (default). Otherwise, edits an existing offer.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_manage\_data\_op**(*data\_name, data\_value, source=None*)

Append a `ManageData` operation to the list of operations.

**Parameters**

- **data\_name** (`str`) – If this is a new Name it will add the given name/value pair to the account. If this Name is already present then the associated value will be modified. Up to 64 bytes long.
- **data\_value** (`Union[str, bytes, None]`) – If not present then the existing *data\_name* will be deleted. If present then this value will be set in the `DataEntry`. Up to 64 bytes long.

- **source** (`Union[MixedAccount, str, None]`) – The source account on which data is being managed. operation.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_manage\_sell\_offer\_op**(*selling, buying, amount, price, offer\_id=0, source=None*)

Append a `ManageSellOffer` operation to the list of operations.

**Parameters**

- **selling** (`Asset`) – What you’re selling.
- **buying** (`Asset`) – What you’re buying.
- **amount** (`Union[str, Decimal]`) – The total amount you’re selling. If `0`, deletes the offer.
- **price** (`Union[Price, str, Decimal]`) – Price of 1 unit of *selling* in terms of *buying*.
- **offer\_id** (`int`) – If `0`, will create a new offer (default). Otherwise, edits an existing offer.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_operation**(*operation*)

Add an operation to the builder instance

**Parameters** **operation** (`Operation`) – an operation

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_path\_payment\_strict\_receive\_op**(*destination, send\_asset, send\_max, dest\_asset, dest\_amount, path, source=None*)

Append a `PathPaymentStrictReceive` operation to the list of operations.

**Parameters**

- **destination** (`Union[MixedAccount, str]`) – The destination account to send to.
- **send\_asset** (`Asset`) – The *asset* to pay with.
- **send\_max** (`Union[str, Decimal]`) – The maximum amount of *send\_asset* to send.
- **dest\_asset** (`Asset`) – The asset the *destination* will receive.
- **dest\_amount** (`Union[str, Decimal]`) – The amount the *destination* receives.
- **path** (`List[Asset]`) – A list of `Asset` objects to use as the path.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_path\_payment\_strict\_send\_op**(*destination, send\_asset, send\_amount, dest\_asset, dest\_min, path, source=None*)

Append a `PathPaymentStrictSend` operation to the list of operations.

**Parameters**

- **destination** (`Union[MuxedAccount, str]`) – The destination account to send to.
- **send\_asset** (`Asset`) – The *asset* to pay with.
- **send\_amount** (`Union[str, Decimal]`) – Amount of *send\_asset* to send.
- **dest\_asset** (`Asset`) – The asset the *destination* will receive.
- **dest\_min** (`Union[str, Decimal]`) – The minimum amount of *dest\_asset* to be received.
- **path** (`List[Asset]`) – A list of Asset objects to use as the path.
- **source** (`Union[MuxedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_payment\_op**(*destination, asset, amount, source=None*)

Append a *Payment* operation to the list of operations.

**Parameters**

- **destination** (`Union[MuxedAccount, str]`) – The destination account ID.
- **asset** (`Asset`) – The asset to send.
- **amount** (`Union[str, Decimal]`) – The amount to send.
- **source** (`Union[MuxedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_pre\_auth\_tx\_signer**(*pre\_auth\_tx\_hash, weight, source=None*)

Add a PreAuthTx signer to an account via a `SetOptions` `<stellar_sdk.operation.SetOptions` operation. This is a helper function for *append\_set\_options\_op()*.

**Parameters**

- **pre\_auth\_tx\_hash** (`Union[str, bytes]`) – The address of the new preAuthTx signer - obtained by calling *hash* on the *TransactionEnvelope*, a 32 byte hash, hex encoded string or encode strkey. (ex. "TDNA2V62PVEFBZ74CDJKTUHLY4Y7PL5UAV2MAM4VWF6USFE3SH234BSS", "da0d57da7d4850e7fc10d2a9d0ebc731f7afb40574c03395b17d49149b91f5be" or bytes)
- **weight** (`int`) – The weight of the new signer.
- **source** – The source account that is adding a signer to its list of signers.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_account\_sponsorship\_op**(*account\_id, source=None*)

Append a *RevokeSponsorship* operation for an account to the list of operations.

**Parameters**

- **account\_id** (`str`) – The sponsored account ID.

- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_claimable\_balance\_sponsorship\_op**(*claimable\_balance\_id*, *source=None*)

Append a `RevokeSponsorship` operation for a claimable to the list of operations.

**Parameters**

- **claimable\_balance\_id** (`str`) – The sponsored claimable balance ID.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_data\_sponsorship\_op**(*account\_id*, *data\_name*, *source=None*)

Append a `RevokeSponsorship` operation for a data entry to the list of operations.

**Parameters**

- **account\_id** (`str`) – The account ID which owns the data entry.
- **data\_name** (`str`) – The name of the data entry
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_ed25519\_public\_key\_signer\_sponsorship\_op**(*account\_id*, *signer\_key*,  
*source=None*)

Append a `RevokeSponsorship` operation for a ed25519\_public\_key signer to the list of operations.

**Parameters**

- **account\_id** (`str`) – The account ID where the signer sponsorship is being removed from.
- **signer\_key** (`str`) – The account id of the ed25519\_public\_key signer. (ex. "GDNA2V62PVEFBZ74CDJKTUHLY4Y7PL5UAV2MAM4VWF6USFE3SH2354AD")
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction’s source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_hashx\_signer\_sponsorship\_op**(*account\_id*, *signer\_key*, *source=None*)

Append a `RevokeSponsorship` operation for a hashx signer to the list of operations.

**Parameters**

- **account\_id** (`str`) – The account ID where the signer sponsorship is being removed from.
- **signer\_key** (`Union[bytes, str]`) – The account id of the hashx signer. (ex. "XDNA2V62PVEFBZ74CDJKTUHLY4Y7PL5UAV2MAM4VWF6USFE3SH235FXL", "da0d57da7d4850e7fc10d2a9d0ebc731f7afb40574c03395b17d49149b91f5be" or bytes)

- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_liquidity\_pool\_sponsorship\_op**(`liquidity_pool_id, source=None`)

Append a `RevokeSponsorship` operation for a claimable to the list of operations.

**Parameters**

- **liquidity\_pool\_id** (`str`) – The sponsored liquidity pool ID in hex string.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_offer\_sponsorship\_op**(`seller_id, offer_id, source=None`)

Append a `RevokeSponsorship` operation for an offer to the list of operations.

**Parameters**

- **seller\_id** (`str`) – The account ID which created the offer.
- **offer\_id** (`int`) – The offer ID.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_pre\_auth\_tx\_signer\_sponsorship\_op**(`account_id, signer_key, source=None`)

Append a `RevokeSponsorship` operation for a pre\_auth\_tx signer to the list of operations.

**Parameters**

- **account\_id** (`str`) – The account ID where the signer sponsorship is being removed from.
- **signer\_key** (`Union[bytes, str]`) – The account id of the pre\_auth\_tx signer. (ex. "TDNA2V62PVEFBZ74CDJKTUHL4Y7PL5UAV2MAM4VWF6USFE3SH234BSS", "da0d57da7d4850e7fc10d2a9d0ebc731f7afb40574c03395b17d49149b91f5be" or bytes)
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**append\_revoke\_trustline\_sponsorship\_op**(`account_id, asset, source=None`)

Append a `RevokeSponsorship` operation for a trustline to the list of operations.

**Parameters**

- **account\_id** (`str`) – The account ID which owns the trustline.
- **asset** (`Union[Asset, LiquidityPoolId]`) – The asset in the trustline.
- **source** (`Union[MixedAccount, str, None]`) – The source account for the operation. Defaults to the transaction's source account.



**Return type** *TransactionBuilder*

**Returns** This builder instance.

**append\_set\_options\_op**(*inflation\_dest=None, clear\_flags=None, set\_flags=None, master\_weight=None, low\_threshold=None, med\_threshold=None, high\_threshold=None, home\_domain=None, signer=None, source=None*)

Append a *SetOptions* operation to the list of operations.

**Parameters**

- **inflation\_dest** (*Optional[str]*) – Account of the inflation destination.
- **clear\_flags** (*Union[int, AuthorizationFlag, None]*) – Indicates which flags to clear. For details about the flags, please refer to the *Control Access to an Asset - Flag*. The bit mask integer subtracts from the existing flags of the account. This allows for setting specific bits without knowledge of existing flags, you can also use *stellar\_sdk.operation.set\_options.AuthorizationFlag*
  - AUTHORIZATION\_REQUIRED = 1
  - AUTHORIZATION\_REVOCABLE = 2
  - AUTHORIZATION\_IMMUTABLE = 4
  - AUTHORIZATION\_CLAWBACK\_ENABLED = 8
- **set\_flags** (*Union[int, AuthorizationFlag, None]*) – Indicates which flags to set. For details about the flags, please refer to the *Control Access to an Asset - Flag*. The bit mask integer adds onto the existing flags of the account. This allows for setting specific bits without knowledge of existing flags, you can also use *stellar\_sdk.operation.set\_options.AuthorizationFlag*
  - AUTHORIZATION\_REQUIRED = 1
  - AUTHORIZATION\_REVOCABLE = 2
  - AUTHORIZATION\_IMMUTABLE = 4
  - AUTHORIZATION\_CLAWBACK\_ENABLED = 8
- **master\_weight** (*Optional[int]*) – A number from 0-255 (inclusive) representing the weight of the master key. If the weight of the master key is updated to 0, it is effectively disabled.
- **low\_threshold** (*Optional[int]*) – A number from 0-255 (inclusive) representing the threshold this account sets on all operations it performs that have a *low threshold*.
- **med\_threshold** (*Optional[int]*) – A number from 0-255 (inclusive) representing the threshold this account sets on all operations it performs that have a *medium threshold*.
- **high\_threshold** (*Optional[int]*) – A number from 0-255 (inclusive) representing the threshold this account sets on all operations it performs that have a *high threshold*.
- **home\_domain** (*Optional[str]*) – sets the home domain used for reverse *federation* lookup.
- **signer** (*Optional[Signer]*) – Add, update, or remove a signer from the account.
- **source** (*Union[MuxedAccount, str, None]*) – The source account for the operation. Defaults to the transaction's source account.

**Return type** *TransactionBuilder*

**Returns** This builder instance.

**append\_set\_trust\_line\_flags\_op**(*trustor*, *asset*, *clear\_flags=None*, *set\_flags=None*, *source=None*)

Append an [SetTrustLineFlags](#) operation to the list of operations.

**Parameters**

- **trustor** (*str*) – The account whose trustline this is.
- **asset** (*Asset*) – The asset on the trustline.
- **clear\_flags** (*Optional[TrustLineFlags]*) – The flags to clear.
- **set\_flags** (*Optional[TrustLineFlags]*) – The flags to set.
- **source** (*Union[MixedAccount, str, None]*) – The source account for the operation. Defaults to the transaction's source account.

**Return type** [TransactionBuilder](#)

**Returns** This builder instance.

**build()**

This will build the transaction envelope. It will also increment the source account's sequence number by 1.

**Return type** [TransactionEnvelope](#)

**Returns** New transaction envelope.

**static build\_fee\_bump\_transaction**(*fee\_source*, *base\_fee*, *inner\_transaction\_envelope*,  
*network\_passphrase="Test SDF Network ; September 2015"*)

Create a [FeeBumpTransactionEnvelope](#) object.

See [CAP-0015](#) for more information.

**Parameters**

- **fee\_source** (*Union[MixedAccount, Keypair, str]*) – The account paying for the transaction.
- **base\_fee** (*int*) – The max fee willing to pay per operation in inner transaction (**in stroops**).
- **inner\_transaction\_envelope** (*TransactionEnvelope*) – The TransactionEnvelope to be bumped by the fee bump transaction.
- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from.

**Return type** [FeeBumpTransactionEnvelope](#)

**Returns** a TransactionBuilder via the XDR object.

**static from\_xdr**(*xdr*, *network\_passphrase*)

Create a TransactionBuilder or [FeeBumpTransactionEnvelope](#) via an XDR object.

**Warning:** I don't recommend you to use this function, because it loses its signature when constructing TransactionBuilder. Please use [stellar\\_sdk.helpers.parse\\_transaction\\_envelope\\_from\\_xdr\(\)](#) instead.

In addition, if *xdr* is not of [TransactionEnvelope](#), it sets the fields of this builder (the transaction envelope, transaction, operations, source, etc.) to all of the fields in the provided XDR transaction envelope, but the signature will not be added to it.

**Parameters**

- **xdr** (`str`) – The XDR object representing the transaction envelope to which this builder is setting its state to.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from.

**Return type** `Union[TransactionBuilder, FeeBumpTransactionEnvelope]`

**Returns** a `TransactionBuilder` or `FeeBumpTransactionEnvelope` via the XDR object.

**set\_timeout**(*timeout*)

Set timeout for the transaction, actually set a `TimeBounds`.

**Parameters** **timeout** (`int`) – timeout in second.

**Return type** `TransactionBuilder`

**Returns** This builder instance.

**Raises** `ValueError`: if *time\_bound* is already set.

## 2.1.27 Helpers

`stellar_sdk.helpers.parse_transaction_envelope_from_xdr(xdr, network_passphrase)`

When you are not sure whether your XDR belongs to `TransactionEnvelope` or `FeeBumpTransactionEnvelope`, you can use this helper function.

An example:

```
from stellar_sdk import Network
from stellar_sdk.helpers import parse_transaction_envelope_from_xdr

xdr = "AAAAAgAAAADHJNEDn33/C1uDkDfzDfKVq/
↳4XE9IxDfGiLCfoV7riZQAAA+gCI4TVABpRPGAAAAAAAAAAAAAAAAQAAAAAAAAADAAAAUxpcmEAAAAAabIaDgm0ypyJpsVfEjZ
↳kEB2Z4UL20y536evnwmmSc4c2FnxlUcPZl5jgWHcNwY8LTpFhdrUN9TZWciCRp/JCZYa0SJh8cYB"
te = parse_transaction_envelope_from_xdr(xdr, Network.PUBLIC_NETWORK_PASSPHRASE)
print(te)
```

### Parameters

- **xdr** (`str`) – Transaction envelope XDR
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")

**Raises** `ValueError` - XDR is neither `TransactionEnvelope` nor `FeeBumpTransactionEnvelope`

**Return type** `Union[TransactionEnvelope, FeeBumpTransactionEnvelope]`

## 2.1.28 XDR Utils

`stellar_sdk.xdr.utils.from_xdr_amount(value)`

Converts an str amount from an XDR amount object

**Parameters** `value` (`int`) – The amount to convert to a string from an XDR int64 amount.

**Return type** `str`

`stellar_sdk.xdr.utils.to_xdr_amount(value)`

Converts an amount to the appropriate value to send over the network as a part of an XDR object.

Each asset amount is encoded as a signed 64-bit integer in the XDR structures. An asset amount unit (that which is seen by end users) is scaled down by a factor of ten million (10,000,000) to arrive at the native 64-bit integer representation. For example, the integer amount value 25,123,456 equals 2.5123456 units of the asset. This scaling allows for seven decimal places of precision in human-friendly amount units.

This static method correctly multiplies the value by the scaling factor in order to come to the integer value used in XDR structures.

See [Stellar's documentation on Asset Precision](#) for more information.

**Parameters** `value` (`Union[str, Decimal]`) – The amount to convert to an integer for XDR serialization.

**Return type** `int`

## 2.1.29 Stellar Ecosystem Proposals

### SEP 0001: stellar.toml

`stellar_sdk.sep.stellar_toml.fetch_stellar_toml(domain, client=None, use_http=False)`

Retrieve the stellar.toml file from a given domain.

Retrieve the stellar.toml file for information about interacting with Stellar's federation protocol for a given Stellar Anchor (specified by a domain).

#### Parameters

- **domain** (`str`) – The domain the .toml file is hosted at.
- **use\_http** (`bool`) – Specifies whether the request should go over plain HTTP vs HTTPS. Note it is recommend that you **always** use HTTPS.
- **client** (`Optional[BaseSyncClient]`) – Http Client used to send the request.

**Return type** `MutableMapping[str, Any]`

**Returns** The stellar.toml file as an object via `toml.loads()`.

**Raises** `StellarTomlNotFoundError`: if the Stellar toml file could not not be found.

**async** `stellar_sdk.sep.stellar_toml.fetch_stellar_toml_async(domain, client=None, use_http=False)`

Retrieve the stellar.toml file from a given domain.

Retrieve the stellar.toml file for information about interacting with Stellar's federation protocol for a given Stellar Anchor (specified by a domain).

#### Parameters

- **domain** (`str`) – The domain the .toml file is hosted at.

- **use\_http** (*bool*) – Specifies whether the request should go over plain HTTP vs HTTPS. Note it is recommend that you **always** use HTTPS.
- **client** (*Optional[BaseAsyncClient]*) – Http Client used to send the request.

**Return type** *MutableMapping[str, Any]*

**Returns** The stellar.toml file as an object via `toml.loads()`.

**Raises** *StellarTomlNotFoundError*: if the Stellar toml file could not not be found.

## SEP 0002: Federation protocol

```
stellar_sdk.sep.federation.resolve_stellar_address(stellar_address, client=None,
                                                  federation_url=None, use_http=False)
```

Get the federation record if the user was found for a given Stellar address.

### Parameters

- **stellar\_address** (*str*) – address Stellar address (ex. "bob\*stellar.org").
- **client** (*Optional[BaseSyncClient]*) – Http Client used to send the request.
- **federation\_url** (*Optional[str]*) – The federation server URL (ex. "https://stellar.org/federation"), if you don't set this value, we will try to get it from *stellar\_address*.
- **use\_http** (*bool*) – Specifies whether the request should go over plain HTTP vs HTTPS. Note it is recommend that you **always** use HTTPS.

**Return type** *FederationRecord*

**Returns** Federation record.

```
async stellar_sdk.sep.federation.resolve_stellar_address_async(stellar_address, client=None,
                                                              federation_url=None,
                                                              use_http=False)
```

Get the federation record if the user was found for a given Stellar address.

### Parameters

- **stellar\_address** (*str*) – address Stellar address (ex. "bob\*stellar.org").
- **client** (*Optional[BaseAsyncClient]*) – Http Client used to send the request.
- **federation\_url** (*Optional[str]*) – The federation server URL (ex. "https://stellar.org/federation"), if you don't set this value, we will try to get it from *stellar\_address*.
- **use\_http** (*bool*) – Specifies whether the request should go over plain HTTP vs HTTPS. Note it is recommend that you **always** use HTTPS.

**Return type** *FederationRecord*

**Returns** Federation record.

```
async stellar_sdk.sep.federation.resolve_account_id_async(account_id, domain=None,
                                                         federation_url=None, client=None,
                                                         use_http=False)
```

Given an account ID, get their federation record if the user was found

### Parameters

- **account\_id** (`str`) – Account ID (ex. "GBYNR2QJXLBCBTRN44MRORCMI4YO7FZPFBCNOKTOBCAAFC7KC3LNPRYS")
- **domain** (`Optional[str]`) – Get *federation\_url* from the domain, you don't need to set this value if *federation\_url* is set.
- **federation\_url** (`Optional[str]`) – The federation server URL (ex. "https://stellar.org/federation").
- **client** (`Optional[BaseAsyncClient]`) – Http Client used to send the request.
- **use\_http** (`bool`) – Specifies whether the request should go over plain HTTP vs HTTPS. Note it is recommend that you **always** use HTTPS.

**Return type** `FederationRecord`

**Returns** Federation record.

```
stellar_sdk.sep.federation.resolve_account_id(account_id, domain=None, federation_url=None,
                                              client=None, use_http=False)
```

Given an account ID, get their federation record if the user was found

**Parameters**

- **account\_id** (`str`) – Account ID (ex. "GBYNR2QJXLBCBTRN44MRORCMI4YO7FZPFBCNOKTOBCAAFC7KC3LNPRYS")
- **domain** (`Optional[str]`) – Get *federation\_url* from the domain, you don't need to set this value if *federation\_url* is set.
- **federation\_url** (`Optional[str]`) – The federation server URL (ex. "https://stellar.org/federation").
- **client** (`Optional[BaseSyncClient]`) – Http Client used to send the request.
- **use\_http** (`bool`) – Specifies whether the request should go over plain HTTP vs HTTPS. Note it is recommend that you **always** use HTTPS.

**Return type** `FederationRecord`

**Returns** Federation record.

```
class stellar_sdk.sep.federation.FederationRecord(account_id, stellar_address, memo_type, memo)
```

## SEP 0005: Key Derivation Methods for Stellar Accounts

```
class stellar_sdk.sep.mnemonic.StellarMnemonic(language=Language.ENGLISH)
```

Please use `stellar_sdk.keypair.Keypair.generate_mnemonic_phrase()` and `stellar_sdk.keypair.Keypair.from_mnemonic_phrase()`

```
class stellar_sdk.sep.mnemonic.Language(value)
```

The type of language supported by the mnemonic.

```
CHINESE_SIMPLIFIED = 'chinese_simplified'
```

```
CHINESE_TRADITIONAL = 'chinese_traditional'
```

```
ENGLISH = 'english'
```

```
FRENCH = 'french'
```

```
ITALIAN = 'italian'
```

```
JAPANESE = 'japanese'
```

KOREAN = 'korean'

SPANISH = 'spanish'

## SEP 0007: URI Scheme to facilitate delegated signing

```
class stellar_sdk.sep.stellar_uri.PayStellarUri(destination, amount=None, asset=None,
                                              memo=None, callback=None, message=None,
                                              network_passphrase=None, origin_domain=None,
                                              signature=None)
```

A request for a payment to be signed.

See [SEP-0007](#)

### Parameters

- **destination** (`str`) – A valid account ID or payment address.
- **amount** (`Optional[str]`) – Amount that destination will receive.
- **asset** (`Optional[Asset]`) – Asset destination will receive.
- **memo** (`Optional[Memo]`) – A memo to attach to the transaction.
- **callback** (`Optional[str]`) – The uri to post the transaction to after signing.
- **message** (`Optional[str]`) – An message for displaying to the user.
- **network\_passphrase** (`Optional[str]`) – The passphrase of the target network.
- **origin\_domain** (`Optional[str]`) – A fully qualified domain name that specifies the originating domain of the URI request.
- **signature** (`Optional[str]`) – A base64 encode signature of the hash of the URI request.

```
classmethod from_uri(cls, uri)
```

Parse Stellar Pay URI and generate *PayStellarUri* object.

**Parameters** *uri* (`str`) – Stellar Pay URI.

**Return type** *PayStellarUri*

**Returns** *PayStellarUri* object from uri.

```
sign(signer)
```

Sign the URI.

**Parameters** *signer* (`Union[Keypair, str]`) – The account used to sign this transaction, it should be the secret key of *URI\_REQUEST\_SIGNING\_KEY*.

**Return type** `None`

```
to_uri()
```

Generate the request URI.

**Return type** `str`

**Returns** Stellar Pay URI.

```
class stellar_sdk.sep.stellar_uri.TransactionStellarUri(transaction_envelope, replace=None,
                                                         callback=None, pubkey=None,
                                                         message=None,
                                                         network_passphrase=None,
                                                         origin_domain=None, signature=None)
```

A request for a transaction to be signed.

See [SEP-0007](#)

#### Parameters

- **transaction\_envelope** ([Union\[TransactionEnvelope, FeeBumpTransactionEnvelope\]](#)) – Transaction waiting to be signed.
- **replace** ([Optional\[List\[Replacement\]\]](#)) – A value that identifies the fields to be replaced in the xdr using the Txrep (SEP-0011) representation.
- **callback** ([Optional\[str\]](#)) – The uri to post the transaction to after signing.
- **pubkey** ([Optional\[str\]](#)) – Specify which public key you want the URI handler to sign for.
- **message** ([Optional\[str\]](#)) – An message for displaying to the user.
- **network\_passphrase** ([Optional\[str\]](#)) – The passphrase of the target network.
- **origin\_domain** ([Optional\[str\]](#)) – A fully qualified domain name that specifies the originating domain of the URI request.
- **signature** ([Optional\[str\]](#)) – A base64 encode signature of the hash of the URI request.

**classmethod** `from_uri(cls, uri, network_passphrase)`

Parse Stellar Transaction URI and generate [TransactionStellarUri](#) object.

#### Parameters

- **uri** ([str](#)) – Stellar Transaction URI.
- **network\_passphrase** ([Optional\[str\]](#)) – The network to connect to for verifying and retrieving xdr, If it is set to *None*, the *network\_passphrase* in the uri will not be verified.

**Return type** [TransactionStellarUri](#)

**Returns** [TransactionStellarUri](#) object from uri.

**sign**(*signer*)

Sign the URI.

**Parameters** **signer** ([Union\[Keypair, str\]](#)) – The account used to sign this transaction, it should be the secret key of *URI\_REQUEST\_SIGNING\_KEY*.

**Return type** [None](#)

**to\_uri()**

Generate the request URI.

**Return type** [str](#)

**Returns** Stellar Transaction URI.

**class** `stellar_sdk.sep.stellar_uri.Replacement(txrep_tx_field_name, reference_identifier, hint)`

Used to represent a single replacement.

An example:

```
r1 = Replacement("sourceAccount", "X", "account on which to create the trustline")
r2 = Replacement("seqNum", "Y", "sequence for sourceAccount")
replacements = [r1, r2]
```

See [SEP-0007](#)



**Parameters**

- **txrep\_tx\_field\_name** (*str*) – Txrep tx field name.
- **reference\_identifier** (*str*) – Reference identifier.
- **hint** (*str*) – A brief and clear explanation of the context for the *reference\_identifier*.

**SEP 0010: Stellar Web Authentication**

```
stellar_sdk.sep.stellar_web_authentication.build_challenge_transaction(server_secret,
                                                                    client_account_id,
                                                                    home_domain,
                                                                    web_auth_domain,
                                                                    network_passphrase,
                                                                    timeout=900,
                                                                    client_domain=None,
                                                                    client_signing_key=None,
                                                                    memo=None)
```

Returns a valid [SEP0010](#) challenge transaction which you can use for Stellar Web Authentication.

**Parameters**

- **server\_secret** (*str*) – secret key for server's stellar.toml *SIGNING\_KEY*.
- **client\_account\_id** (*str*) – The stellar account (G...) or muxed account (M...) that the wallet wishes to authenticate with the server.
- **home\_domain** (*str*) – The [fully qualified domain name](#) of the service requiring authentication (ex. "example.com").
- **web\_auth\_domain** (*str*) – The fully qualified domain name of the service issuing the challenge.
- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")
- **timeout** (*int*) – Challenge duration in seconds (default to 15 minutes).
- **client\_domain** (*Optional[str]*) – The domain of the client application requesting authentication
- **client\_signing\_key** (*Optional[str]*) – The stellar account listed as the *SIGNING\_KEY* on the client domain's TOML file
- **memo** (*Optional[int]*) – The ID memo to attach to the transaction. Not permitted if *client\_account\_id* is a muxed account

**Return type** *str*

**Returns** A base64 encoded string of the raw TransactionEnvelope xdr struct for the transaction.

```
stellar_sdk.sep.stellar_web_authentication.read_challenge_transaction(challenge_transaction,
                                                                    server_account_id,
                                                                    home_domains,
                                                                    web_auth_domain,
                                                                    network_passphrase)
```

Reads a SEP 10 challenge transaction and returns the decoded transaction envelope and client account ID contained within.

It also verifies that transaction is signed by the server.

It does not verify that the transaction has been signed by the client or that any signatures other than the servers on the transaction are valid. Use one of the following functions to completely verify the transaction:

- `stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction_threshold()`
- `stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction_signers()`

#### Parameters

- **challenge\_transaction** (`str`) – SEP0010 transaction challenge transaction in base64.
- **server\_account\_id** (`str`) – public key for server’s account.
- **home\_domains** (`Union[str, Iterable[str]]`) – The home domain that is expected to be included in the first Manage Data operation’s string key. If a list is provided, one of the domain names in the array must match.
- **web\_auth\_domain** (`str`) – The home domain that is expected to be included as the value of the Manage Data operation with the ‘web\_auth\_domain’ key. If no such operation is included, this parameter is not used.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")

**Raises** `InvalidSep10ChallengeError` - if the validation fails, the exception will be thrown.

**Return type** `ChallengeTransaction`

```
stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction_threshold(challenge_transaction,
                                                                                server_account_id,
                                                                                home_domains,
                                                                                web_auth_domain,
                                                                                net-
                                                                                work_passphrase,
                                                                                thresh-
                                                                                old,
                                                                                signers)
```

Verifies that for a SEP 10 challenge transaction all signatures on the transaction are accounted for and that the signatures meet a threshold on an account. A transaction is verified if it is signed by the server account, and all other signatures match a signer that has been provided as an argument, and those signatures meet a threshold on the account.

#### Parameters

- **challenge\_transaction** (`str`) – SEP0010 transaction challenge transaction in base64.
- **server\_account\_id** (`str`) – public key for server’s account.
- **home\_domains** (`Union[str, Iterable[str]]`) – The home domain that is expected to be included in the first Manage Data operation’s string key. If a list is provided, one of the domain names in the array must match.
- **web\_auth\_domain** (`str`) – The home domain that is expected to be included as the value of the Manage Data operation with the ‘web\_auth\_domain’ key. If no such operation is included, this parameter is not used.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")
- **threshold** (`int`) – The medThreshold on the client account.
- **signers** (`List[Ed25519PublicKeySigner]`) – The signers of client account.

**Raises** *InvalidSep10ChallengeError*: - The transaction is invalid according to `stellar_sdk.sep.stellar_web_authentication.read_challenge_transaction()`. - One or more signatures in the transaction are not identifiable as the server account or one of the signers provided in the arguments. - The signatures are all valid but do not meet the threshold.

**Return type** `List[Ed25519PublicKeySigner]`

`stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction_signed_by_client_master_key(challenge_transaction, server_account_id, home_domains, web_auth_domain, network_passphrase)`

An alias for `stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction()`.

#### Parameters

- **challenge\_transaction** (`str`) – SEP0010 transaction challenge transaction in base64.
- **server\_account\_id** (`str`) – public key for server’s account.
- **home\_domains** (`Union[str, Iterable[str]]`) – The home domain that is expected to be included in the first Manage Data operation’s string key. If a list is provided, one of the domain names in the array must match.
- **web\_auth\_domain** (`str`) – The home domain that is expected to be included as the value of the Manage Data operation with the ‘web\_auth\_domain’ key. If no such operation is included, this parameter is not used.
- **network\_passphrase** (`str`) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")

**Raises** *InvalidSep10ChallengeError* - if the validation fails, the exception will be thrown.

**Return type** `None`

`stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction_signers(challenge_transaction, server_account_id, home_domains, web_auth_domain, network_passphrase, signers)`

Verifies that for a SEP 10 challenge transaction all signatures on the transaction are accounted for. A transaction is verified if it is signed by the server account, and all other signatures match a signer that has been provided as an argument. Additional signers can be provided that do not have a signature, but all signatures must be matched to a signer for verification to succeed. If verification succeeds a list of signers that were found is returned, excluding the server account ID.

#### Parameters

- **challenge\_transaction** (`str`) – SEP0010 transaction challenge transaction in base64.
- **server\_account\_id** (`str`) – public key for server’s account.
- **home\_domains** (`Union[str, Iterable[str]]`) – The home domain that is expected to be included in the first Manage Data operation’s string key. If a list is provided, one of the domain names in the array must match.
- **web\_auth\_domain** (`str`) – The home domain that is expected to be included as the value of the Manage Data operation with the ‘web\_auth\_domain’ key, if present.

- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")
- **signers** (*List*[*Ed25519PublicKeySigner*]) – The signers of client account.

**Raises** *InvalidSep10ChallengeError*: - The transaction is invalid according to *stellar\_sdk.sep.stellar\_web\_authentication.read\_challenge\_transaction()*. - One or more signatures in the transaction are not identifiable as the server account or one of the signers provided in the arguments.

**Return type** *List*[*Ed25519PublicKeySigner*]

```
stellar_sdk.sep.stellar_web_authentication.verify_challenge_transaction(challenge_transaction,  
                                                                        server_account_id,  
                                                                        home_domains,  
                                                                        web_auth_domain,  
                                                                        network_passphrase)
```

Verifies if a transaction is a valid *SEP0010 v1.2* challenge transaction, if the validation fails, an exception will be thrown.

This function performs the following checks:

1. verify that transaction *sequenceNumber* is equal to zero;
2. verify that transaction source account is equal to the server's signing key;
3. verify that transaction has time bounds set, and that current time is between the minimum and maximum bounds;
4. verify that transaction contains a single Manage Data operation and it's source account is not null;
5. verify that transaction envelope has a correct signature by server's signing key;
6. verify that transaction envelope has a correct signature by the operation's source account;

#### Parameters

- **challenge\_transaction** (*str*) – SEP0010 transaction challenge transaction in base64.
- **server\_account\_id** (*str*) – public key for server's account.
- **home\_domains** (*Union*[*str*, *Iterable*[*str*]]) – The home domain that is expected to be included in the first Manage Data operation's string key. If a list is provided, one of the domain names in the array must match.
- **web\_auth\_domain** (*str*) – The home domain that is expected to be included as the value of the Manage Data operation with the *web\_auth\_domain* key, if present.
- **network\_passphrase** (*str*) – The network to connect to for verifying and retrieving additional attributes from. (ex. "Public Global Stellar Network ; September 2015")

**Raises** *InvalidSep10ChallengeError* - if the validation fails, the exception will be thrown.

**Return type** *None*

```
class stellar_sdk.sep.stellar_web_authentication.ChallengeTransaction(transaction,  
                                                                        client_account_id,  
                                                                        matched_home_domain,  
                                                                        memo=None)
```

Used to store the results produced by *stellar\_sdk.sep.stellar\_web\_authentication.read\_challenge\_transaction()*.

#### Parameters

- **transaction** (*TransactionEnvelope*) – The TransactionEnvelope parsed from challenge xdr.
- **client\_account\_id** (*str*) – The stellar account that the wallet wishes to authenticate with the server.
- **matched\_home\_domain** (*str*) – The domain name that has been matched.
- **memo** (*Optional[int]*) – The ID memo attached to the transaction

## SEP 0011: Txrep: human-readable low-level representation of Stellar transactions

`stellar_sdk.sep.txrep.to_txrep(transaction_envelope)`

Generate a human-readable format for Stellar transactions.

MuxAccount is currently not supported.

Txrep is a human-readable representation of Stellar transactions that functions like an assembly language for XDR.

See [SEP-0011](#)

**Parameters** `transaction_envelope` (*Union[TransactionEnvelope, FeeBumpTransactionEnvelope]*) – Transaction envelope object.

**Return type** *str*

**Returns** A human-readable format for Stellar transactions.

`stellar_sdk.sep.txrep.from_txrep(txrep, network_passphrase)`

Parse txrep and generate transaction envelope object.

MuxAccount is currently not supported.

Txrep is a human-readable representation of Stellar transactions that functions like an assembly language for XDR.

See [SEP-0011](#)

**Parameters**

- **txrep** (*str*) – a human-readable format for Stellar transactions.
- **network\_passphrase** (*str*) – The network to connect, you do not need to set this value at this time, it is reserved for future use.

**Return type** *Union[TransactionEnvelope, FeeBumpTransactionEnvelope]*

**Returns** A human-readable format for Stellar transactions.

## Exceptions

**class** `stellar_sdk.sep.exceptions.StellarTomlNotFoundError`

If the SEP 0010 toml file not found, the exception will be thrown.

**class** `stellar_sdk.sep.exceptions.InvalidFederationAddress`

If the federation address is invalid, the exception will be thrown.

**class** `stellar_sdk.sep.exceptions.FederationServerNotFoundError`

If the federation address is invalid, the exception will be thrown.

**class** stellar\_sdk.sep.exceptions.**BadFederationResponseError**(*response*)

If the federation address is invalid, the exception will be thrown.

**Parameters** **response** – client response

**class** stellar\_sdk.sep.exceptions.**InvalidSep10ChallengeError**

If the SEP 0010 validation fails, the exception will be thrown.

**class** stellar\_sdk.sep.exceptions.**AccountRequiresMemoError**(*message, account\_id, operation\_index*)

AccountRequiresMemoError is raised when a transaction is trying to submit an operation to an account which requires a memo.

This error contains two attributes to help you identify the account requiring the memo and the operation where the account is the destination.

See [SEP-0029](#) for more information.

## 2.1.30 stellar\_sdk.xdr

### AccountEntry

**class** stellar\_sdk.xdr.account\_entry.**AccountEntry**(*account\_id, balance, seq\_num, num\_sub\_entries, inflation\_dest, flags, home\_domain, thresholds, signers, ext*)

XDR Source Code:

```
struct AccountEntry
{
    AccountID accountID;           // master public key for this account
    int64 balance;                 // in stroops
    SequenceNumber seqNum;         // last sequence number used for this account
    uint32 numSubEntries;          // number of sub-entries this account has
                                   // drives the reserve
    AccountID* inflationDest;      // Account to vote for during inflation
    uint32 flags;                  // see AccountFlags

    string32 homeDomain;           // can be used for reverse federation and memo lookup

    // fields used for signatures
    // thresholds stores unsigned bytes: [weight of master|low|medium|high]
    Thresholds thresholds;

    Signer signers<MAX_SIGNERS>;  // possible signers for this account

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
        case 1:
            AccountEntryExtensionV1 v1;
    }
    ext;
};
```

## AccountEntryExt

**class** stellar\_sdk.xdr.account\_entry\_ext.**AccountEntryExt**(*v, v1=None*)

XDR Source Code:

```

union switch (int v)
{
    case 0:
        void;
    case 1:
        AccountEntryExtensionV1 v1;
}

```

## AccountEntryExtensionV1

**class** stellar\_sdk.xdr.account\_entry\_extension\_v1.**AccountEntryExtensionV1**(*liabilities, ext*)

XDR Source Code:

```

struct AccountEntryExtensionV1
{
    Liabilities liabilities;

    union switch (int v)
    {
        case 0:
            void;
        case 2:
            AccountEntryExtensionV2 v2;
    }
    ext;
};

```

## AccountEntryExtensionV1Ext

**class** stellar\_sdk.xdr.account\_entry\_extension\_v1\_ext.**AccountEntryExtensionV1Ext**(*v, v2=None*)

XDR Source Code:

```

union switch (int v)
{
    case 0:
        void;
    case 2:
        AccountEntryExtensionV2 v2;
}

```

## AccountEntryExtensionV2

```
class stellar_sdk.xdr.account_entry_extension_v2.AccountEntryExtensionV2(num_sponsored,  
                                                                           num_sponsoring,  
                                                                           signer_sponsoring_ids,  
                                                                           ext)
```

XDR Source Code:

```
struct AccountEntryExtensionV2  
{  
    uint32 numSponsored;  
    uint32 numSponsoring;  
    SponsorshipDescriptor signerSponsoringIDs<MAX_SIGNERS>;  
  
    union switch (int v)  
    {  
        case 0:  
            void;  
    }  
    ext;  
};
```

## AccountEntryExtensionV2Ext

```
class stellar_sdk.xdr.account_entry_extension_v2_ext.AccountEntryExtensionV2Ext(v)
```

XDR Source Code:

```
union switch (int v)  
{  
    case 0:  
        void;  
}
```

## AccountFlags

```
class stellar_sdk.xdr.account_flags.AccountFlags(value)
```

XDR Source Code:

```
enum AccountFlags  
{ // masks for each flag  
  
    // Flags set on issuer accounts  
    // TrustLines are created with authorized set to "false" requiring  
    // the issuer to set it for each TrustLine  
    AUTH_REQUIRED_FLAG = 0x1,  
    // If set, the authorized flag in TrustLines can be cleared  
    // otherwise, authorization cannot be revoked  
    AUTH_REVOCABLE_FLAG = 0x2,  
    // Once set, causes all AUTH_* flags to be read-only  
    AUTH_IMMUTABLE_FLAG = 0x4,  
    // Trustlines are created with clawback enabled set to "true",
```

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```
// and claimable balances created from those trustlines are created
// with clawback enabled set to "true"
AUTH_CLAWBACK_ENABLED_FLAG = 0x8
};
```

## AccountID

```
class stellar_sdk.xdr.account_id.AccountID(account_id)
```

XDR Source Code:

```
typedef PublicKey AccountID;
```

## AccountMergeResult

```
class stellar_sdk.xdr.account_merge_result.AccountMergeResult(code,
                                                                source_account_balance=None)
```

XDR Source Code:

```
union AccountMergeResult switch (AccountMergeResultCode code)
{
case ACCOUNT_MERGE_SUCCESS:
    int64 sourceAccountBalance; // how much got transferred from source account
default:
    void;
};
```

## AccountMergeResultCode

```
class stellar_sdk.xdr.account_merge_result_code.AccountMergeResultCode(value)
```

XDR Source Code:

```
enum AccountMergeResultCode
{
    // codes considered as "success" for the operation
    ACCOUNT_MERGE_SUCCESS = 0,
    // codes considered as "failure" for the operation
    ACCOUNT_MERGE_MALFORMED = -1, // can't merge onto itself
    ACCOUNT_MERGE_NO_ACCOUNT = -2, // destination does not exist
    ACCOUNT_MERGE_IMMUTABLE_SET = -3, // source account has AUTH_IMMUTABLE set
    ACCOUNT_MERGE_HAS_SUB_ENTRIES = -4, // account has trust lines/offers
    ACCOUNT_MERGE_SEQNUM_TOO_FAR = -5, // sequence number is over max allowed
    ACCOUNT_MERGE_DEST_FULL = -6, // can't add source balance to
    // destination balance
    ACCOUNT_MERGE_IS_SPONSOR = -7 // can't merge account that is a sponsor
};
```

## AllowTrustOp

**class** stellar\_sdk.xdr.allow\_trust\_op.**AllowTrustOp**(*trustor, asset, authorize*)

XDR Source Code:

```
struct AllowTrustOp
{
    AccountID trustor;
    AssetCode asset;

    // One of 0, AUTHORIZED_FLAG, or AUTHORIZED_TO_MAINTAIN_LIABILITIES_FLAG
    uint32 authorize;
};
```

## AllowTrustResult

**class** stellar\_sdk.xdr.allow\_trust\_result.**AllowTrustResult**(*code*)

XDR Source Code:

```
union AllowTrustResult switch (AllowTrustResultCode code)
{
    case ALLOW_TRUST_SUCCESS:
        void;
    default:
        void;
};
```

## AllowTrustResultCode

**class** stellar\_sdk.xdr.allow\_trust\_result\_code.**AllowTrustResultCode**(*value*)

XDR Source Code:

```
enum AllowTrustResultCode
{
    // codes considered as "success" for the operation
    ALLOW_TRUST_SUCCESS = 0,
    // codes considered as "failure" for the operation
    ALLOW_TRUST_MALFORMED = -1, // asset is not ASSET_TYPE_ALPHANUM
    ALLOW_TRUST_NO_TRUST_LINE = -2, // trustor does not have a trustline
    // source account does not require trust
    ALLOW_TRUST_TRUST_NOT_REQUIRED = -3,
    ALLOW_TRUST_CANT_REVOKE = -4, // source account can't revoke trust,
    ALLOW_TRUST_SELF_NOT_ALLOWED = -5 // trusting self is not allowed
};
```

## AlphaNum12

**class** stellar\_sdk.xdr.alpha\_num12.**AlphaNum12**(*asset\_code*, *issuer*)

XDR Source Code:

```
struct AlphaNum12
{
    AssetCode12 assetCode;
    AccountID issuer;
};
```

## AlphaNum4

**class** stellar\_sdk.xdr.alpha\_num4.**AlphaNum4**(*asset\_code*, *issuer*)

XDR Source Code:

```
struct AlphaNum4
{
    AssetCode4 assetCode;
    AccountID issuer;
};
```

## Asset

**class** stellar\_sdk.xdr.asset.**Asset**(*type*, *alpha\_num4=None*, *alpha\_num12=None*)

XDR Source Code:

```
union Asset switch (AssetType type)
{
    case ASSET_TYPE_NATIVE: // Not credit
        void;

    case ASSET_TYPE_CREDIT_ALPHANUM4:
        AlphaNum4 alphaNum4;

    case ASSET_TYPE_CREDIT_ALPHANUM12:
        AlphaNum12 alphaNum12;

    // add other asset types here in the future
};
```

### AssetCode

**class** stellar\_sdk.xdr.asset\_code.**AssetCode**(*type*, *asset\_code4=None*, *asset\_code12=None*)

XDR Source Code:

```
union AssetCode switch (AssetType type)
{
    case ASSET_TYPE_CREDIT_ALPHANUM4:
        AssetCode4 assetCode4;

    case ASSET_TYPE_CREDIT_ALPHANUM12:
        AssetCode12 assetCode12;

    // add other asset types here in the future
};
```

### AssetCode12

**class** stellar\_sdk.xdr.asset\_code12.**AssetCode12**(*asset\_code12*)

XDR Source Code:

```
typedef opaque AssetCode12[12];
```

### AssetCode4

**class** stellar\_sdk.xdr.asset\_code4.**AssetCode4**(*asset\_code4*)

XDR Source Code:

```
typedef opaque AssetCode4[4];
```

### AssetType

**class** stellar\_sdk.xdr.asset\_type.**AssetType**(*value*)

XDR Source Code:

```
enum AssetType
{
    ASSET_TYPE_NATIVE = 0,
    ASSET_TYPE_CREDIT_ALPHANUM4 = 1,
    ASSET_TYPE_CREDIT_ALPHANUM12 = 2,
    ASSET_TYPE_POOL_SHARE = 3
};
```

## Auth

**class** stellar\_sdk.xdr.auth.**Auth**(*unused*)

XDR Source Code:

```

struct Auth
{
    // Empty message, just to confirm
    // establishment of MAC keys.
    int unused;
};

```

## AuthCert

**class** stellar\_sdk.xdr.auth\_cert.**AuthCert**(*pubkey, expiration, sig*)

XDR Source Code:

```

struct AuthCert
{
    Curve25519Public pubkey;
    uint64 expiration;
    Signature sig;
};

```

## AuthenticatedMessage

**class** stellar\_sdk.xdr.authenticated\_message.**AuthenticatedMessage**(*v, v0=None*)

XDR Source Code:

```

union AuthenticatedMessage switch (uint32 v)
{
    case 0:
        struct
        {
            uint64 sequence;
            StellarMessage message;
            HmacSha256Mac mac;
        } v0;
};

```

## AuthenticatedMessageV0

**class** stellar\_sdk.xdr.authenticated\_message\_v0.**AuthenticatedMessageV0**(*sequence, message, mac*)

XDR Source Code:

```

struct
{
    uint64 sequence;
    StellarMessage message;
};

```

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```
HmacSha256Mac mac;
}
```

### BeginSponsoringFutureReservesOp

`class stellar_sdk.xdr.begin_sponsoring_future_reserves_op.BeginSponsoringFutureReservesOp(sponsored_id)`

XDR Source Code:

```
struct BeginSponsoringFutureReservesOp
{
    AccountID sponsoredID;
};
```

### BeginSponsoringFutureReservesResult

`class stellar_sdk.xdr.begin_sponsoring_future_reserves_result.BeginSponsoringFutureReservesResult(code)`

XDR Source Code:

```
union BeginSponsoringFutureReservesResult switch (
    BeginSponsoringFutureReservesResultCode code)
{
    case BEGIN_SPONSORING_FUTURE_RESERVES_SUCCESS:
        void;
    default:
        void;
};
```

### BeginSponsoringFutureReservesResultCode

`class stellar_sdk.xdr.begin_sponsoring_future_reserves_result_code.BeginSponsoringFutureReservesResultC`

XDR Source Code:

```
enum BeginSponsoringFutureReservesResultCode
{
    // codes considered as "success" for the operation
    BEGIN_SPONSORING_FUTURE_RESERVES_SUCCESS = 0,

    // codes considered as "failure" for the operation
    BEGIN_SPONSORING_FUTURE_RESERVES_MALFORMED = -1,
    BEGIN_SPONSORING_FUTURE_RESERVES_ALREADY_SPONSORED = -2,
    BEGIN_SPONSORING_FUTURE_RESERVES_RECURSIVE = -3
};
```

## Boolean

```
class stellar_sdk.xdr.base.Boolean(value)
```

## BucketEntry

```
class stellar_sdk.xdr.bucket_entry.BucketEntry(type, live_entry=None, dead_entry=None,
                                              meta_entry=None)
```

XDR Source Code:

```
union BucketEntry switch (BucketEntryType type)
{
case LIVEENTRY:
case INITENTRY:
    LedgerEntry liveEntry;

case DEADENTRY:
    LedgerKey deadEntry;
case METAENTRY:
    BucketMetadata metaEntry;
};
```

## BucketEntryType

```
class stellar_sdk.xdr.bucket_entry_type.BucketEntryType(value)
```

XDR Source Code:

```
enum BucketEntryType
{
    METAENTRY =
        -1, // At-and-after protocol 11: bucket metadata, should come first.
    LIVEENTRY = 0, // Before protocol 11: created-or-updated;
                  // At-and-after protocol 11: only updated.
    DEADENTRY = 1,
    INITENTRY = 2 // At-and-after protocol 11: only created.
};
```

## BucketMetadata

```
class stellar_sdk.xdr.bucket_metadata.BucketMetadata(ledger_version, ext)
```

XDR Source Code:

```
struct BucketMetadata
{
    // Indicates the protocol version used to create / merge this bucket.
    uint32 ledgerVersion;

    // reserved for future use
    union switch (int v)
    {
```

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```
    case 0:
        void;
    }
    ext;
};
```

### BucketMetadataExt

**class** stellar\_sdk.xdr.bucket\_metadata\_ext.**BucketMetadataExt**(v)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

### BumpSequenceOp

**class** stellar\_sdk.xdr.bump\_sequence\_op.**BumpSequenceOp**(bump\_to)

XDR Source Code:

```
struct BumpSequenceOp
{
    SequenceNumber bumpTo;
};
```

### BumpSequenceResult

**class** stellar\_sdk.xdr.bump\_sequence\_result.**BumpSequenceResult**(code)

XDR Source Code:

```
union BumpSequenceResult switch (BumpSequenceResultCode code)
{
    case BUMP_SEQUENCE_SUCCESS:
        void;
    default:
        void;
};
```



## BumpSequenceResultCode

**class** stellar\_sdk.xdr.bump\_sequence\_result\_code.**BumpSequenceResultCode**(*value*)

XDR Source Code:

```
enum BumpSequenceResultCode
{
    // codes considered as "success" for the operation
    BUMP_SEQUENCE_SUCCESS = 0,
    // codes considered as "failure" for the operation
    BUMP_SEQUENCE_BAD_SEQ = -1 // `bumpTo` is not within bounds
};
```

## ChangeTrustAsset

**class** stellar\_sdk.xdr.change\_trust\_asset.**ChangeTrustAsset**(*type*, *alpha\_num4=None*,  
*alpha\_num12=None*,  
*liquidity\_pool=None*)

XDR Source Code:

```
union ChangeTrustAsset switch (AssetType type)
{
    case ASSET_TYPE_NATIVE: // Not credit
        void;

    case ASSET_TYPE_CREDIT_ALPHANUM4:
        AlphaNum4 alphaNum4;

    case ASSET_TYPE_CREDIT_ALPHANUM12:
        AlphaNum12 alphaNum12;

    case ASSET_TYPE_POOL_SHARE:
        LiquidityPoolParameters liquidityPool;

    // add other asset types here in the future
};
```

## ChangeTrustOp

**class** stellar\_sdk.xdr.change\_trust\_op.**ChangeTrustOp**(*line*, *limit*)

XDR Source Code:

```
struct ChangeTrustOp
{
    ChangeTrustAsset line;

    // if limit is set to 0, deletes the trust line
    int64 limit;
};
```

## ChangeTrustResult

**class** stellar\_sdk.xdr.change\_trust\_result.**ChangeTrustResult**(*code*)

XDR Source Code:

```
union ChangeTrustResult switch (ChangeTrustResultCode code)
{
    case CHANGE_TRUST_SUCCESS:
        void;
    default:
        void;
};
```

## ChangeTrustResultCode

**class** stellar\_sdk.xdr.change\_trust\_result\_code.**ChangeTrustResultCode**(*value*)

XDR Source Code:

```
enum ChangeTrustResultCode
{
    // codes considered as "success" for the operation
    CHANGE_TRUST_SUCCESS = 0,
    // codes considered as "failure" for the operation
    CHANGE_TRUST_MALFORMED = -1, // bad input
    CHANGE_TRUST_NO_ISSUER = -2, // could not find issuer
    CHANGE_TRUST_INVALID_LIMIT = -3, // cannot drop limit below balance
    // cannot create with a limit of 0
    CHANGE_TRUST_LOW_RESERVE =
        -4, // not enough funds to create a new trust line,
    CHANGE_TRUST_SELF_NOT_ALLOWED = -5, // trusting self is not allowed
    CHANGE_TRUST_TRUST_LINE_MISSING = -6, // Asset trustline is missing for pool
    CHANGE_TRUST_CANNOT_DELETE = -7, // Asset trustline is still referenced in a
    ↳pool
    CHANGE_TRUST_NOT_AUTH_MAINTAIN_LIABILITIES = -8 // Asset trustline is
    ↳deauthorized
};
```

## ClaimAtom

**class** stellar\_sdk.xdr.claim\_atom.**ClaimAtom**(*type*, *v0=None*, *order\_book=None*, *liquidity\_pool=None*)

XDR Source Code:

```
union ClaimAtom switch (ClaimAtomType type)
{
    case CLAIM_ATOM_TYPE_V0:
        ClaimOfferAtomV0 v0;
    case CLAIM_ATOM_TYPE_ORDER_BOOK:
        ClaimOfferAtom orderBook;
    case CLAIM_ATOM_TYPE_LIQUIDITY_POOL:
        ClaimLiquidityAtom liquidityPool;
};
```

## ClaimAtomType

**class** stellar\_sdk.xdr.claim\_atom\_type.ClaimAtomType(*value*)

XDR Source Code:

```
enum ClaimAtomType
{
    CLAIM_ATOM_TYPE_V0 = 0,
    CLAIM_ATOM_TYPE_ORDER_BOOK = 1,
    CLAIM_ATOM_TYPE_LIQUIDITY_POOL = 2
};
```

## ClaimClaimableBalanceOp

**class** stellar\_sdk.xdr.claim\_claimable\_balance\_op.ClaimClaimableBalanceOp(*balance\_id*)

XDR Source Code:

```
struct ClaimClaimableBalanceOp
{
    ClaimableBalanceID balanceID;
};
```

## ClaimClaimableBalanceResult

**class** stellar\_sdk.xdr.claim\_claimable\_balance\_result.ClaimClaimableBalanceResult(*code*)

XDR Source Code:

```
union ClaimClaimableBalanceResult switch (ClaimClaimableBalanceResultCode code)
{
    case CLAIM_CLAIMABLE_BALANCE_SUCCESS:
        void;
    default:
        void;
};
```

## ClaimClaimableBalanceResultCode

**class** stellar\_sdk.xdr.claim\_claimable\_balance\_result\_code.ClaimClaimableBalanceResultCode(*value*)

XDR Source Code:

```
enum ClaimClaimableBalanceResultCode
{
    CLAIM_CLAIMABLE_BALANCE_SUCCESS = 0,
    CLAIM_CLAIMABLE_BALANCE_DOES_NOT_EXIST = -1,
    CLAIM_CLAIMABLE_BALANCE_CANNOT_CLAIM = -2,
    CLAIM_CLAIMABLE_BALANCE_LINE_FULL = -3,
    CLAIM_CLAIMABLE_BALANCE_NO_TRUST = -4,
    CLAIM_CLAIMABLE_BALANCE_NOT_AUTHORIZED = -5
};
```

## ClaimLiquidityAtom

```
class stellar_sdk.xdr.claim_liquidity_atom.ClaimLiquidityAtom(liquidity_pool_id, asset_sold,  
                                                             amount_sold, asset_bought,  
                                                             amount_bought)
```

XDR Source Code:

```
struct ClaimLiquidityAtom  
{  
    PoolID liquidityPoolID;  
  
    // amount and asset taken from the pool  
    Asset assetSold;  
    int64 amountSold;  
  
    // amount and asset sent to the pool  
    Asset assetBought;  
    int64 amountBought;  
};
```

## ClaimOfferAtom

```
class stellar_sdk.xdr.claim_offer_atom.ClaimOfferAtom(seller_id, offer_id, asset_sold, amount_sold,  
                                                       asset_bought, amount_bought)
```

XDR Source Code:

```
struct ClaimOfferAtom  
{  
    // emitted to identify the offer  
    AccountID sellerID; // Account that owns the offer  
    int64 offerID;  
  
    // amount and asset taken from the owner  
    Asset assetSold;  
    int64 amountSold;  
  
    // amount and asset sent to the owner  
    Asset assetBought;  
    int64 amountBought;  
};
```

## ClaimOfferAtomV0

```
class stellar_sdk.xdr.claim_offer_atom_v0.ClaimOfferAtomV0(seller_ed25519, offer_id, asset_sold,  
                                                            amount_sold, asset_bought,  
                                                            amount_bought)
```

XDR Source Code:

```
struct ClaimOfferAtomV0  
{
```

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```

// emitted to identify the offer
uint256 sellerEd25519; // Account that owns the offer
int64 offerID;

// amount and asset taken from the owner
Asset assetSold;
int64 amountSold;

// amount and asset sent to the owner
Asset assetBought;
int64 amountBought;
};

```

## ClaimPredicate

```

class stellar_sdk.xdr.claim_predicate.ClaimPredicate(type, and_predicates=None,
                                                    or_predicates=None, not_predicate=None,
                                                    abs_before=None, rel_before=None)

```

XDR Source Code:

```

union ClaimPredicate switch (ClaimPredicateType type)
{
case CLAIM_PREDICATE_UNCONDITIONAL:
    void;
case CLAIM_PREDICATE_AND:
    ClaimPredicate andPredicates<2>;
case CLAIM_PREDICATE_OR:
    ClaimPredicate orPredicates<2>;
case CLAIM_PREDICATE_NOT:
    ClaimPredicate* notPredicate;
case CLAIM_PREDICATE_BEFORE_ABSOLUTE_TIME:
    int64 absBefore; // Predicate will be true if closeTime < absBefore
case CLAIM_PREDICATE_BEFORE_RELATIVE_TIME:
    int64 relBefore; // Seconds since closeTime of the ledger in which the
                    // ClaimableBalanceEntry was created
};

```

## ClaimPredicateType

```

class stellar_sdk.xdr.claim_predicate_type.ClaimPredicateType(value)

```

XDR Source Code:

```

enum ClaimPredicateType
{
    CLAIM_PREDICATE_UNCONDITIONAL = 0,
    CLAIM_PREDICATE_AND = 1,
    CLAIM_PREDICATE_OR = 2,
    CLAIM_PREDICATE_NOT = 3,
    CLAIM_PREDICATE_BEFORE_ABSOLUTE_TIME = 4,

```

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```
CLAIM_PREDICATE_BEFORE_RELATIVE_TIME = 5
};
```

## ClaimableBalanceEntry

```
class stellar_sdk.xdr.claimable_balance_entry.ClaimableBalanceEntry(balance_id, claimants,
                                                                    asset, amount, ext)
```

XDR Source Code:

```
struct ClaimableBalanceEntry
{
    // Unique identifier for this ClaimableBalanceEntry
    ClaimableBalanceID balanceID;

    // List of claimants with associated predicate
    Claimant claimants<10>;

    // Any asset including native
    Asset asset;

    // Amount of asset
    int64 amount;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
        case 1:
            ClaimableBalanceEntryExtensionV1 v1;
    }
    ext;
};
```

## ClaimableBalanceEntryExt

```
class stellar_sdk.xdr.claimable_balance_entry_ext.ClaimableBalanceEntryExt(v, v1=None)
```

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
    case 1:
        ClaimableBalanceEntryExtensionV1 v1;
}
```

## ClaimableBalanceEntryExtensionV1

**class** stellar\_sdk.xdr.claimable\_balance\_entry\_extension\_v1.ClaimableBalanceEntryExtensionV1(*ext*, *flags*)

XDR Source Code:

```
struct ClaimableBalanceEntryExtensionV1
{
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;

    uint32 flags; // see ClaimableBalanceFlags
};
```

## ClaimableBalanceEntryExtensionV1Ext

**class** stellar\_sdk.xdr.claimable\_balance\_entry\_extension\_v1\_ext.ClaimableBalanceEntryExtensionV1Ext(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## ClaimableBalanceFlags

**class** stellar\_sdk.xdr.claimable\_balance\_flags.ClaimableBalanceFlags(*value*)

XDR Source Code:

```
enum ClaimableBalanceFlags
{
    // If set, the issuer account of the asset held by the claimable balance may
    // clawback the claimable balance
    CLAIMABLE_BALANCE_CLAWBACK_ENABLED_FLAG = 0x1
};
```

### ClaimableBalanceID

**class** stellar\_sdk.xdr.claimable\_balance\_id.ClaimableBalanceID(*type*, v0=None)

XDR Source Code:

```
union ClaimableBalanceID switch (ClaimableBalanceIDType type)
{
    case CLAIMABLE_BALANCE_ID_TYPE_V0:
        Hash v0;
};
```

### ClaimableBalanceIDType

**class** stellar\_sdk.xdr.claimable\_balance\_id\_type.ClaimableBalanceIDType(*value*)

XDR Source Code:

```
enum ClaimableBalanceIDType
{
    CLAIMABLE_BALANCE_ID_TYPE_V0 = 0
};
```

### Claimant

**class** stellar\_sdk.xdr.claimant.Claimant(*type*, v0=None)

XDR Source Code:

```
union Claimant switch (ClaimantType type)
{
    case CLAIMANT_TYPE_V0:
        struct
        {
            AccountID destination;    // The account that can use this condition
            ClaimPredicate predicate; // Claimable if predicate is true
        } v0;
};
```

### ClaimantType

**class** stellar\_sdk.xdr.claimant\_type.ClaimantType(*value*)

XDR Source Code:

```
enum ClaimantType
{
    CLAIMANT_TYPE_V0 = 0
};
```



## ClaimantV0

`class stellar_sdk.xdr.claimant_v0.ClaimantV0(destination, predicate)`

XDR Source Code:

```
struct
{
    AccountID destination;    // The account that can use this condition
    ClaimPredicate predicate; // Claimable if predicate is true
}
```

## ClawbackClaimableBalanceOp

`class stellar_sdk.xdr.clawback_claimable_balance_op.ClawbackClaimableBalanceOp(balance_id)`

XDR Source Code:

```
struct ClawbackClaimableBalanceOp
{
    ClaimableBalanceID balanceID;
};
```

## ClawbackClaimableBalanceResult

`class stellar_sdk.xdr.clawback_claimable_balance_result.ClawbackClaimableBalanceResult(code)`

XDR Source Code:

```
union ClawbackClaimableBalanceResult switch (
    ClawbackClaimableBalanceResultCode code)
{
    case CLAWBACK_CLAIMABLE_BALANCE_SUCCESS:
        void;
    default:
        void;
};
```

## ClawbackClaimableBalanceResultCode

`class stellar_sdk.xdr.clawback_claimable_balance_result_code.ClawbackClaimableBalanceResultCode(value)`

XDR Source Code:

```
enum ClawbackClaimableBalanceResultCode
{
    // codes considered as "success" for the operation
    CLAWBACK_CLAIMABLE_BALANCE_SUCCESS = 0,

    // codes considered as "failure" for the operation
    CLAWBACK_CLAIMABLE_BALANCE_DOES_NOT_EXIST = -1,
    CLAWBACK_CLAIMABLE_BALANCE_NOT_ISSUER = -2,
    CLAWBACK_CLAIMABLE_BALANCE_NOT_CLAWBACK_ENABLED = -3
};
```

## ClawbackOp

**class** stellar\_sdk.xdr.clawback\_op.ClawbackOp(*asset, from\_, amount*)

XDR Source Code:

```
struct ClawbackOp
{
    Asset asset;
    MuxedAccount from_;
    int64 amount;
};
```

## ClawbackResult

**class** stellar\_sdk.xdr.clawback\_result.ClawbackResult(*code*)

XDR Source Code:

```
union ClawbackResult switch (ClawbackResultCode code)
{
    case CLAWBACK_SUCCESS:
        void;
    default:
        void;
};
```

## ClawbackResultCode

**class** stellar\_sdk.xdr.clawback\_result\_code.ClawbackResultCode(*value*)

XDR Source Code:

```
enum ClawbackResultCode
{
    // codes considered as "success" for the operation
    CLAWBACK_SUCCESS = 0,

    // codes considered as "failure" for the operation
    CLAWBACK_MALFORMED = -1,
    CLAWBACK_NOT_CLAWBACK_ENABLED = -2,
    CLAWBACK_NO_TRUST = -3,
    CLAWBACK_UNDERFUNDED = -4
};
```

## CreateAccountOp

**class** stellar\_sdk.xdr.create\_account\_op.**CreateAccountOp**(*destination, starting\_balance*)

XDR Source Code:

```
struct CreateAccountOp
{
    AccountID destination; // account to create
    int64 startingBalance; // amount they end up with
};
```

## CreateAccountResult

**class** stellar\_sdk.xdr.create\_account\_result.**CreateAccountResult**(*code*)

XDR Source Code:

```
union CreateAccountResult switch (CreateAccountResultCode code)
{
    case CREATE_ACCOUNT_SUCCESS:
        void;
    default:
        void;
};
```

## CreateAccountResultCode

**class** stellar\_sdk.xdr.create\_account\_result\_code.**CreateAccountResultCode**(*value*)

XDR Source Code:

```
enum CreateAccountResultCode
{
    // codes considered as "success" for the operation
    CREATE_ACCOUNT_SUCCESS = 0, // account was created

    // codes considered as "failure" for the operation
    CREATE_ACCOUNT_MALFORMED = -1, // invalid destination
    CREATE_ACCOUNT_UNDERFUNDED = -2, // not enough funds in source account
    CREATE_ACCOUNT_LOW_RESERVE =
        -3, // would create an account below the min reserve
    CREATE_ACCOUNT_ALREADY_EXISTS = -4 // account already exists
};
```

### CreateClaimableBalanceOp

```
class stellar_sdk.xdr.create_claimable_balance_op.CreateClaimableBalanceOp(asset, amount,  
                                                                           claimants)
```

XDR Source Code:

```
struct CreateClaimableBalanceOp
{
    Asset asset;
    int64 amount;
    Claimant claimants<10>;
};
```

### CreateClaimableBalanceResult

```
class stellar_sdk.xdr.create_claimable_balance_result.CreateClaimableBalanceResult(code,  
                                                                           bal-  
                                                                           ance_id=None)
```

XDR Source Code:

```
union CreateClaimableBalanceResult switch (
    CreateClaimableBalanceResultCode code)
{
    case CREATE_CLAIMABLE_BALANCE_SUCCESS:
        ClaimableBalanceID balanceID;
    default:
        void;
};
```

### CreateClaimableBalanceResultCode

```
class stellar_sdk.xdr.create_claimable_balance_result_code.CreateClaimableBalanceResultCode(value)
```

XDR Source Code:

```
enum CreateClaimableBalanceResultCode
{
    CREATE_CLAIMABLE_BALANCE_SUCCESS = 0,
    CREATE_CLAIMABLE_BALANCE_MALFORMED = -1,
    CREATE_CLAIMABLE_BALANCE_LOW_RESERVE = -2,
    CREATE_CLAIMABLE_BALANCE_NO_TRUST = -3,
    CREATE_CLAIMABLE_BALANCE_NOT_AUTHORIZED = -4,
    CREATE_CLAIMABLE_BALANCE_UNDERFUNDED = -5
};
```

## CreatePassiveSellOfferOp

**class** stellar\_sdk.xdr.create\_passive\_sell\_offer\_op.**CreatePassiveSellOfferOp**(*selling, buying, amount, price*)

XDR Source Code:

```
struct CreatePassiveSellOfferOp
{
    Asset selling; // A
    Asset buying;  // B
    int64 amount;  // amount taker gets
    Price price;   // cost of A in terms of B
};
```

## CryptoKeyType

**class** stellar\_sdk.xdr.crypto\_key\_type.**CryptoKeyType**(*value*)

XDR Source Code:

```
enum CryptoKeyType
{
    KEY_TYPE_ED25519 = 0,
    KEY_TYPE_PRE_AUTH_TX = 1,
    KEY_TYPE_HASH_X = 2,
    // MUXED enum values for supported type are derived from the enum values
    // above by ORing them with 0x100
    KEY_TYPE_MUXED_ED25519 = 0x100
};
```

## Curve25519Public

**class** stellar\_sdk.xdr.curve25519\_public.**Curve25519Public**(*key*)

XDR Source Code:

```
struct Curve25519Public
{
    opaque key[32];
};
```

## Curve25519Secret

**class** stellar\_sdk.xdr.curve25519\_secret.**Curve25519Secret**(*key*)

XDR Source Code:

```
struct Curve25519Secret
{
    opaque key[32];
};
```

## DataEntry

**class** stellar\_sdk.xdr.data\_entry.**DataEntry**(*account\_id, data\_name, data\_value, ext*)

XDR Source Code:

```
struct DataEntry
{
    AccountID accountID; // account this data belongs to
    string64 dataName;
    DataValue dataValue;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## DataEntryExt

**class** stellar\_sdk.xdr.data\_entry\_ext.**DataEntryExt**(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## DataValue

**class** stellar\_sdk.xdr.data\_value.**DataValue**(*data\_value*)

XDR Source Code:

```
typedef opaque DataValue<64>;
```

## DecoratedSignature

**class** stellar\_sdk.xdr.decorated\_signature.**DecoratedSignature**(*hint, signature*)

XDR Source Code:

```
struct DecoratedSignature
{
    SignatureHint hint; // last 4 bytes of the public key, used as a hint
    Signature signature; // actual signature
};
```

## DontHave

**class** stellar\_sdk.xdr.dont\_have.**DontHave**(*type*, *req\_hash*)

XDR Source Code:

```
struct DontHave
{
    MessageType type;
    uint256 reqHash;
};
```

## EncryptedBody

**class** stellar\_sdk.xdr.encrypted\_body.**EncryptedBody**(*encrypted\_body*)

XDR Source Code:

```
typedef opaque EncryptedBody<64000>;
```

## EndSponsoringFutureReservesResult

**class** stellar\_sdk.xdr.end\_sponsoring\_future\_reserves\_result.**EndSponsoringFutureReservesResult**(*code*)

XDR Source Code:

```
union EndSponsoringFutureReservesResult switch (
    EndSponsoringFutureReservesResultCode code)
{
    case END_SPONSORING_FUTURE_RESERVES_SUCCESS:
        void;
    default:
        void;
};
```

## EndSponsoringFutureReservesResultCode

**class** stellar\_sdk.xdr.end\_sponsoring\_future\_reserves\_result\_code.**EndSponsoringFutureReservesResultCode**(*code*)

XDR Source Code:

```
enum EndSponsoringFutureReservesResultCode
{
    // codes considered as "success" for the operation
    END_SPONSORING_FUTURE_RESERVES_SUCCESS = 0,

    // codes considered as "failure" for the operation
    END_SPONSORING_FUTURE_RESERVES_NOT_SPONSORED = -1
};
```

## EnvelopeType

**class** stellar\_sdk.xdr.envelope\_type.**EnvelopeType**(*value*)

XDR Source Code:

```
enum EnvelopeType
{
    ENVELOPE_TYPE_TX_V0 = 0,
    ENVELOPE_TYPE_SCP = 1,
    ENVELOPE_TYPE_TX = 2,
    ENVELOPE_TYPE_AUTH = 3,
    ENVELOPE_TYPE_SCPVALUE = 4,
    ENVELOPE_TYPE_TX_FEE_BUMP = 5,
    ENVELOPE_TYPE_OP_ID = 6
};
```

## Error

**class** stellar\_sdk.xdr.error.**Error**(*code*, *msg*)

XDR Source Code:

```
struct Error
{
    ErrorCode code;
    string msg<100>;
};
```

## ErrorCode

**class** stellar\_sdk.xdr.error\_code.**ErrorCode**(*value*)

XDR Source Code:

```
enum ErrorCode
{
    ERR_MISC = 0, // Unspecific error
    ERR_DATA = 1, // Malformed data
    ERR_CONF = 2, // Misconfiguration error
    ERR_AUTH = 3, // Authentication failure
    ERR_LOAD = 4  // System overloaded
};
```



## FeeBumpTransaction

**class** stellar\_sdk.xdr.fee\_bump\_transaction.FeeBumpTransaction(*fee\_source, fee, inner\_tx, ext*)

XDR Source Code:

```
struct FeeBumpTransaction
{
    MuxedAccount feeSource;
    int64 fee;
    union switch (EnvelopeType type)
    {
        case ENVELOPE_TYPE_TX:
            TransactionV1Envelope v1;
    }
    innerTx;
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## FeeBumpTransactionEnvelope

**class** stellar\_sdk.xdr.fee\_bump\_transaction\_envelope.FeeBumpTransactionEnvelope(*tx, signatures*)

XDR Source Code:

```
struct FeeBumpTransactionEnvelope
{
    FeeBumpTransaction tx;
    /* Each decorated signature is a signature over the SHA256 hash of
     * a TransactionSignaturePayload */
    DecoratedSignature signatures<20>;
};
```

## FeeBumpTransactionExt

**class** stellar\_sdk.xdr.fee\_bump\_transaction\_ext.FeeBumpTransactionExt(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

### FeeBumpTransactionInnerTx

```
class stellar_sdk.xdr.fee_bump_transaction_inner_tx.FeeBumpTransactionInnerTx(type,  
                                                                              v1=None)
```

XDR Source Code:

```
union switch (EnvelopeType type)  
{  
    case ENVELOPE_TYPE_TX:  
        TransactionV1Envelope v1;  
}
```

### Hash

```
class stellar_sdk.xdr.hash.Hash(hash)
```

XDR Source Code:

```
typedef opaque Hash[32];
```

### Hello

```
class stellar_sdk.xdr.hello.Hello(ledger_version, overlay_version, overlay_min_version, network_id,  
                                  version_str, listening_port, peer_id, cert, nonce)
```

XDR Source Code:

```
struct Hello  
{  
    uint32 ledgerVersion;  
    uint32 overlayVersion;  
    uint32 overlayMinVersion;  
    Hash networkID;  
    string versionStr<100>;  
    int listeningPort;  
    NodeID peerID;  
    AuthCert cert;  
    uint256 nonce;  
};
```

### HmacSha256Key

```
class stellar_sdk.xdr.hmac_sha256_key.HmacSha256Key(key)
```

XDR Source Code:

```
struct HmacSha256Key  
{  
    opaque key[32];  
};
```

## HmacSha256Mac

**class** stellar\_sdk.xdr.hmac\_sha256\_mac.**HmacSha256Mac**(*mac*)

XDR Source Code:

```

struct HmacSha256Mac
{
    opaque mac[32];
};

```

## Hyper

**class** stellar\_sdk.xdr.base.**Hyper**(*value*)

## IPAddrType

**class** stellar\_sdk.xdr.ip\_addr\_type.**IPAddrType**(*value*)

XDR Source Code:

```

enum IPAddrType
{
    IPv4 = 0,
    IPv6 = 1
};

```

## InflationPayout

**class** stellar\_sdk.xdr.inflation\_payout.**InflationPayout**(*destination, amount*)

XDR Source Code:

```

struct InflationPayout // or use PaymentResultAtom to limit types?
{
    AccountID destination;
    int64 amount;
};

```

## InflationResult

**class** stellar\_sdk.xdr.inflation\_result.**InflationResult**(*code, payouts=None*)

XDR Source Code:

```

union InflationResult switch (InflationResultCode code)
{
    case INFLATION_SUCCESS:
        InflationPayout payouts<>;
    default:
        void;
};

```

## InflationResultCode

**class** stellar\_sdk.xdr.inflation\_result\_code.InflationResultCode(*value*)

XDR Source Code:

```
enum InflationResultCode
{
    // codes considered as "success" for the operation
    INFLATION_SUCCESS = 0,
    // codes considered as "failure" for the operation
    INFLATION_NOT_TIME = -1
};
```

## InnerTransactionResult

**class** stellar\_sdk.xdr.inner\_transaction\_result.InnerTransactionResult(*fee\_charged, result, ext*)

XDR Source Code:

```
struct InnerTransactionResult
{
    // Always 0. Here for binary compatibility.
    int64 feeCharged;

    union switch (TransactionResultCode code)
    {
        // txFEE_BUMP_INNER_SUCCESS is not included
        case txSUCCESS:
        case txFAILED:
            OperationResult results<>;
        case txTOO_EARLY:
        case txTOO_LATE:
        case txMISSING_OPERATION:
        case txBAD_SEQ:
        case txBAD_AUTH:
        case txINSUFFICIENT_BALANCE:
        case txNO_ACCOUNT:
        case txINSUFFICIENT_FEE:
        case txBAD_AUTH_EXTRA:
        case txINTERNAL_ERROR:
        case txNOT_SUPPORTED:
        // txFEE_BUMP_INNER_FAILED is not included
        case txBAD_SPONSORSHIP:
            void;
    }
    result;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
}
```

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```
    ext;
};
```

### InnerTransactionResultExt

```
class stellar_sdk.xdr.inner_transaction_result_ext.InnerTransactionResultExt(v)
```

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

### InnerTransactionResultPair

```
class stellar_sdk.xdr.inner_transaction_result_pair.InnerTransactionResultPair(transaction_hash,
                                                                              result)
```

XDR Source Code:

```
struct InnerTransactionResultPair
{
    Hash transactionHash;           // hash of the inner transaction
    InnerTransactionResult result; // result for the inner transaction
};
```

### InnerTransactionResultResult

```
class stellar_sdk.xdr.inner_transaction_result_result.InnerTransactionResultResult(code,
                                                                              re-
                                                                              sults=None)
```

XDR Source Code:

```
union switch (TransactionResultCode code)
{
    // txFEE_BUMP_INNER_SUCCESS is not included
    case txSUCCESS:
    case txFAILED:
        OperationResult results<>;
    case txTOO_EARLY:
    case txTOO_LATE:
    case txMISSING_OPERATION:
    case txBAD_SEQ:
    case txBAD_AUTH:
    case txINSUFFICIENT_BALANCE:
    case txNO_ACCOUNT:
    case txINSUFFICIENT_FEE:
    case txBAD_AUTH_EXTRA:
```

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```
case txINTERNAL_ERROR:
case txNOT_SUPPORTED:
// txFEE_BUMP_INNER_FAILED is not included
case txBAD_SPONSORSHIP:
    void;
}
```

## Int32

**class** stellar\_sdk.xdr.int32.**Int32**(*int32*)

XDR Source Code:

```
typedef int int32;
```

## Int64

**class** stellar\_sdk.xdr.int64.**Int64**(*int64*)

XDR Source Code:

```
typedef hyper int64;
```

## Integer

**class** stellar\_sdk.xdr.base.**Integer**(*value*)

## LedgerCloseMeta

**class** stellar\_sdk.xdr.ledger\_close\_meta.**LedgerCloseMeta**(*v*, *v0=None*)

XDR Source Code:

```
union LedgerCloseMeta switch (int v)
{
case 0:
    LedgerCloseMetaV0 v0;
};
```

## LedgerCloseMetaV0

**class** stellar\_sdk.xdr.ledger\_close\_meta\_v0.**LedgerCloseMetaV0**(*ledger\_header*, *tx\_set*, *tx\_processing*,  
*upgrades\_processing*, *scp\_info*)

XDR Source Code:

```
struct LedgerCloseMetaV0
{
    LedgerHeaderHistoryEntry ledgerHeader;
    // NB: txSet is sorted in "Hash order"
```

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```

TransactionSet txSet;

// NB: transactions are sorted in apply order here
// fees for all transactions are processed first
// followed by applying transactions
TransactionResultMeta txProcessing<>;

// upgrades are applied last
UpgradeEntryMeta upgradesProcessing<>;

// other misc information attached to the ledger close
SCPHistoryEntry scpInfo<>;
};

```

### LedgerCloseValueSignature

```

class stellar_sdk.xdr.ledger_close_value_signature.LedgerCloseValueSignature(node_id,
                                                                           signature)

```

XDR Source Code:

```

struct LedgerCloseValueSignature
{
    NodeID nodeID;      // which node introduced the value
    Signature signature; // nodeID's signature
};

```

### LedgerEntry

```

class stellar_sdk.xdr.ledger_entry.LedgerEntry(last_modified_ledger_seq, data, ext)

```

XDR Source Code:

```

struct LedgerEntry
{
    uint32 lastModifiedLedgerSeq; // ledger the LedgerEntry was last changed

    union switch (LedgerEntryType type)
    {
        case ACCOUNT:
            AccountEntry account;
        case TRUSTLINE:
            TrustLineEntry trustLine;
        case OFFER:
            OfferEntry offer;
        case DATA:
            DataEntry data;
        case CLAIMABLE_BALANCE:
            ClaimableBalanceEntry claimableBalance;
        case LIQUIDITY_POOL:
            LiquidityPoolEntry liquidityPool;
    }
};

```

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```
}
data;

// reserved for future use
union switch (int v)
{
case 0:
    void;
case 1:
    LedgerEntryExtensionV1 v1;
}
ext;
};
```

## LedgerEntryChange

```
class stellar_sdk.xdr.ledger_entry_change.LedgerEntryChange(type, created=None, updated=None,
                                                             removed=None, state=None)
```

XDR Source Code:

```
union LedgerEntryChange switch (LedgerEntryChangeType type)
{
case LEDGER_ENTRY_CREATED:
    LedgerEntry created;
case LEDGER_ENTRY_UPDATED:
    LedgerEntry updated;
case LEDGER_ENTRY_REMOVED:
    LedgerKey removed;
case LEDGER_ENTRY_STATE:
    LedgerEntry state;
};
```

## LedgerEntryChangeType

```
class stellar_sdk.xdr.ledger_entry_change_type.LedgerEntryChangeType(value)
```

XDR Source Code:

```
enum LedgerEntryChangeType
{
    LEDGER_ENTRY_CREATED = 0, // entry was added to the ledger
    LEDGER_ENTRY_UPDATED = 1, // entry was modified in the ledger
    LEDGER_ENTRY_REMOVED = 2, // entry was removed from the ledger
    LEDGER_ENTRY_STATE = 3    // value of the entry
};
```



## LedgerEntryChanges

**class** stellar\_sdk.xdr.ledger\_entry\_changes.LedgerEntryChanges(*ledger\_entry\_changes*)

XDR Source Code:

```
typedef LedgerEntryChange LedgerEntryChanges<>;
```

## LedgerEntryData

**class** stellar\_sdk.xdr.ledger\_entry\_data.LedgerEntryData(*type*, *account=None*, *trust\_line=None*, *offer=None*, *data=None*, *claimable\_balance=None*, *liquidity\_pool=None*)

XDR Source Code:

```
union switch (LedgerEntryType type)
{
    case ACCOUNT:
        AccountEntry account;
    case TRUSTLINE:
        TrustLineEntry trustLine;
    case OFFER:
        OfferEntry offer;
    case DATA:
        DataEntry data;
    case CLAIMABLE_BALANCE:
        ClaimableBalanceEntry claimableBalance;
    case LIQUIDITY_POOL:
        LiquidityPoolEntry liquidityPool;
}
```

## LedgerEntryExt

**class** stellar\_sdk.xdr.ledger\_entry\_ext.LedgerEntryExt(*v*, *v1=None*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
    case 1:
        LedgerEntryExtensionV1 v1;
}
```

## LedgerEntryExtensionV1

**class** stellar\_sdk.xdr.ledger\_entry\_extension\_v1.LedgerEntryExtensionV1(*sponsoring\_id*, *ext*)

XDR Source Code:

```
struct LedgerEntryExtensionV1
{
    SponsorshipDescriptor sponsoringID;

    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## LedgerEntryExtensionV1Ext

**class** stellar\_sdk.xdr.ledger\_entry\_extension\_v1\_ext.LedgerEntryExtensionV1Ext(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## LedgerEntryType

**class** stellar\_sdk.xdr.ledger\_entry\_type.LedgerEntryType(*value*)

XDR Source Code:

```
enum LedgerEntryType
{
    ACCOUNT = 0,
    TRUSTLINE = 1,
    OFFER = 2,
    DATA = 3,
    CLAIMABLE_BALANCE = 4,
    LIQUIDITY_POOL = 5
};
```

## LedgerHeader

**class** stellar\_sdk.xdr.ledger\_header.LedgerHeader(*ledger\_version, previous\_ledger\_hash, scp\_value, tx\_set\_result\_hash, bucket\_list\_hash, ledger\_seq, total\_coins, fee\_pool, inflation\_seq, id\_pool, base\_fee, base\_reserve, max\_tx\_set\_size, skip\_list, ext*)

XDR Source Code:

```
struct LedgerHeader
{
    uint32 ledgerVersion;    // the protocol version of the ledger
    Hash previousLedgerHash; // hash of the previous ledger header
    StellarValue scpValue;   // what consensus agreed to
    Hash txSetResultHash;    // the TransactionResultSet that led to this ledger
    Hash bucketListHash;     // hash of the ledger state

    uint32 ledgerSeq; // sequence number of this ledger

    int64 totalCoins; // total number of stroops in existence.
                    // 10,000,000 stroops in 1 XLM

    int64 feePool;        // fees burned since last inflation run
    uint32 inflationSeq; // inflation sequence number

    uint64 idPool; // last used global ID, used for generating objects

    uint32 baseFee;      // base fee per operation in stroops
    uint32 baseReserve; // account base reserve in stroops

    uint32 maxTxSetSize; // maximum size a transaction set can be

    Hash skipList[4]; // hashes of ledgers in the past. allows you to jump back
                    // in time without walking the chain back ledger by ledger
                    // each slot contains the oldest ledger that is mod of
                    // either 50 5000 50000 or 500000 depending on index
                    // skipList[0] mod(50), skipList[1] mod(5000), etc

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

### LedgerHeaderExt

**class** stellar\_sdk.xdr.ledger\_header\_ext.LedgerHeaderExt(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

### LedgerHeaderHistoryEntry

**class** stellar\_sdk.xdr.ledger\_header\_history\_entry.LedgerHeaderHistoryEntry(*hash, header, ext*)

XDR Source Code:

```
struct LedgerHeaderHistoryEntry
{
    Hash hash;
    LedgerHeader header;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

### LedgerHeaderHistoryEntryExt

**class** stellar\_sdk.xdr.ledger\_header\_history\_entry\_ext.LedgerHeaderHistoryEntryExt(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## LedgerKey

**class** stellar\_sdk.xdr.ledger\_key.**LedgerKey**(*type*, *account=None*, *trust\_line=None*, *offer=None*, *data=None*, *claimable\_balance=None*, *liquidity\_pool=None*)

XDR Source Code:

```
union LedgerKey switch (LedgerEntryType type)
{
  case ACCOUNT:
    struct
    {
      AccountID accountID;
    } account;

  case TRUSTLINE:
    struct
    {
      AccountID accountID;
      TrustLineAsset asset;
    } trustLine;

  case OFFER:
    struct
    {
      AccountID sellerID;
      int64 offerID;
    } offer;

  case DATA:
    struct
    {
      AccountID accountID;
      string64 dataName;
    } data;

  case CLAIMABLE_BALANCE:
    struct
    {
      ClaimableBalanceID balanceID;
    } claimableBalance;

  case LIQUIDITY_POOL:
    struct
    {
      PoolID liquidityPoolID;
    } liquidityPool;
};
```

## LedgerKeyAccount

**class** stellar\_sdk.xdr.ledger\_key\_account.**LedgerKeyAccount**(*account\_id*)

XDR Source Code:

```
struct
{
    AccountID accountID;
}
```

## LedgerKeyClaimableBalance

**class** stellar\_sdk.xdr.ledger\_key\_claimable\_balance.**LedgerKeyClaimableBalance**(*balance\_id*)

XDR Source Code:

```
struct
{
    ClaimableBalanceID balanceID;
}
```

## LedgerKeyData

**class** stellar\_sdk.xdr.ledger\_key\_data.**LedgerKeyData**(*account\_id*, *data\_name*)

XDR Source Code:

```
struct
{
    AccountID accountID;
    string64 dataName;
}
```

## LedgerKeyLiquidityPool

**class** stellar\_sdk.xdr.ledger\_key\_liquidity\_pool.**LedgerKeyLiquidityPool**(*liquidity\_pool\_id*)

XDR Source Code:

```
struct
{
    PoolID liquidityPoolID;
}
```

## LedgerKeyOffer

**class** stellar\_sdk.xdr.ledger\_key\_offer.LedgerKeyOffer(*seller\_id*, *offer\_id*)

XDR Source Code:

```

struct
{
    AccountID sellerID;
    int64 offerID;
}

```

## LedgerKeyTrustLine

**class** stellar\_sdk.xdr.ledger\_key\_trust\_line.LedgerKeyTrustLine(*account\_id*, *asset*)

XDR Source Code:

```

struct
{
    AccountID accountID;
    TrustLineAsset asset;
}

```

## LedgerSCPMessages

**class** stellar\_sdk.xdr.ledger\_scp\_messages.LedgerSCPMessages(*ledger\_seq*, *messages*)

XDR Source Code:

```

struct LedgerSCPMessages
{
    uint32 ledgerSeq;
    SCPEnvelope messages<>;
};

```

## LedgerUpgrade

**class** stellar\_sdk.xdr.ledger\_upgrade.LedgerUpgrade(*type*, *new\_ledger\_version*=None,  
*new\_base\_fee*=None,  
*new\_max\_tx\_set\_size*=None,  
*new\_base\_reserve*=None)

XDR Source Code:

```

union LedgerUpgrade switch (LedgerUpgradeType type)
{
    case LEDGER_UPGRADE_VERSION:
        uint32 newLedgerVersion; // update ledgerVersion
    case LEDGER_UPGRADE_BASE_FEE:
        uint32 newBaseFee; // update baseFee
    case LEDGER_UPGRADE_MAX_TX_SET_SIZE:
        uint32 newMaxTxSetSize; // update maxTxSetSize
}

```

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```
case LEDGER_UPGRADE_BASE_RESERVE:
    uint32 newBaseReserve; // update baseReserve
};
```

## LedgerUpgradeType

**class** stellar\_sdk.xdr.ledger\_upgrade\_type.LedgerUpgradeType(*value*)

XDR Source Code:

```
enum LedgerUpgradeType
{
    LEDGER_UPGRADE_VERSION = 1,
    LEDGER_UPGRADE_BASE_FEE = 2,
    LEDGER_UPGRADE_MAX_TX_SET_SIZE = 3,
    LEDGER_UPGRADE_BASE_RESERVE = 4
};
```

## Liabilities

**class** stellar\_sdk.xdr.liabilities.Liabilities(*buying*, *selling*)

XDR Source Code:

```
struct Liabilities
{
    int64 buying;
    int64 selling;
};
```

## LiquidityPoolConstantProductParameters

**class** stellar\_sdk.xdr.liquidity\_pool\_constant\_product\_parameters.LiquidityPoolConstantProductParameters

XDR Source Code:

```
struct LiquidityPoolConstantProductParameters
{
    Asset assetA; // assetA < assetB
    Asset assetB;
    int32 fee;    // Fee is in basis points, so the actual rate is (fee/100)%
};
```



## LiquidityPoolDepositOp

```
class stellar_sdk.xdr.liquidity_pool_deposit_op.LiquidityPoolDepositOp(liquidity_pool_id,
                                                                    max_amount_a,
                                                                    max_amount_b,
                                                                    min_price, max_price)
```

XDR Source Code:

```
struct LiquidityPoolDepositOp
{
    PoolID liquidityPoolID;
    int64 maxAmountA;    // maximum amount of first asset to deposit
    int64 maxAmountB;    // maximum amount of second asset to deposit
    Price minPrice;      // minimum depositA/depositB
    Price maxPrice;      // maximum depositA/depositB
};
```

## LiquidityPoolDepositResult

```
class stellar_sdk.xdr.liquidity_pool_deposit_result.LiquidityPoolDepositResult(code)
```

XDR Source Code:

```
union LiquidityPoolDepositResult switch (
    LiquidityPoolDepositResultCode code)
{
    case LIQUIDITY_POOL_DEPOSIT_SUCCESS:
        void;
    default:
        void;
};
```

## LiquidityPoolDepositResultCode

```
class stellar_sdk.xdr.liquidity_pool_deposit_result_code.LiquidityPoolDepositResultCode(value)
```

XDR Source Code:

```
enum LiquidityPoolDepositResultCode
{
    // codes considered as "success" for the operation
    LIQUIDITY_POOL_DEPOSIT_SUCCESS = 0,

    // codes considered as "failure" for the operation
    LIQUIDITY_POOL_DEPOSIT_MALFORMED = -1,    // bad input
    LIQUIDITY_POOL_DEPOSIT_NO_TRUST = -2,     // no trust line for one of the
                                                // assets
    LIQUIDITY_POOL_DEPOSIT_NOT_AUTHORIZED = -3, // not authorized for one of the
                                                // assets
    LIQUIDITY_POOL_DEPOSIT_UNDERFUNDED = -4,   // not enough balance for one of
                                                // the assets
    LIQUIDITY_POOL_DEPOSIT_LINE_FULL = -5,     // pool share trust line doesn't
                                                // have sufficient limit
};
```

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```
LIQUIDITY_POOL_DEPOSIT_BAD_PRICE = -6,    // deposit price outside bounds
LIQUIDITY_POOL_DEPOSIT_POOL_FULL = -7     // pool reserves are full
};
```

## LiquidityPoolEntry

**class** stellar\_sdk.xdr.liquidity\_pool\_entry.LiquidityPoolEntry(*liquidity\_pool\_id*, *body*)

XDR Source Code:

```
struct LiquidityPoolEntry
{
    PoolID liquidityPoolID;

    union switch (LiquidityPoolType type)
    {
        case LIQUIDITY_POOL_CONSTANT_PRODUCT:
            struct
            {
                LiquidityPoolConstantProductParameters params;

                int64 reserveA;        // amount of A in the pool
                int64 reserveB;        // amount of B in the pool
                int64 totalPoolShares; // total number of pool shares issued
                int64 poolSharesTrustLineCount; // number of trust lines for the
↪associated pool shares
            } constantProduct;
    }
    body;
};
```

## LiquidityPoolEntryBody

**class** stellar\_sdk.xdr.liquidity\_pool\_entry\_body.LiquidityPoolEntryBody(*type*, *constant\_product=None*)

XDR Source Code:

```
union switch (LiquidityPoolType type)
{
    case LIQUIDITY_POOL_CONSTANT_PRODUCT:
        struct
        {
            LiquidityPoolConstantProductParameters params;

            int64 reserveA;        // amount of A in the pool
            int64 reserveB;        // amount of B in the pool
            int64 totalPoolShares; // total number of pool shares issued
            int64 poolSharesTrustLineCount; // number of trust lines for the
↪associated pool shares
        } constantProduct;
}
```

## LiquidityPoolEntryConstantProduct

**class** stellar\_sdk.xdr.liquidity\_pool\_entry\_constant\_product.LiquidityPoolEntryConstantProduct(*params*, *reserve\_a*, *reserve\_b*, *total\_pool\_shares*)

XDR Source Code:

```
struct
{
    LiquidityPoolConstantProductParameters params;

    int64 reserveA;        // amount of A in the pool
    int64 reserveB;        // amount of B in the pool
    int64 totalPoolShares; // total number of pool shares issued
    int64 poolSharesTrustLineCount; // number of trust lines for the
    ↪ associated pool shares
}
```

## LiquidityPoolParameters

**class** stellar\_sdk.xdr.liquidity\_pool\_parameters.LiquidityPoolParameters(*type*, *constant\_product=None*)

XDR Source Code:

```
union LiquidityPoolParameters switch (LiquidityPoolType type)
{
    case LIQUIDITY_POOL_CONSTANT_PRODUCT:
        LiquidityPoolConstantProductParameters constantProduct;
};
```

## LiquidityPoolType

**class** stellar\_sdk.xdr.liquidity\_pool\_type.LiquidityPoolType(*value*)

XDR Source Code:

```
enum LiquidityPoolType
{
    LIQUIDITY_POOL_CONSTANT_PRODUCT = 0
};
```

## LiquidityPoolWithdrawOp

```
class stellar_sdk.xdr.liquidity_pool_withdraw_op.LiquidityPoolWithdrawOp(liquidity_pool_id,  
                                                                           amount,  
                                                                           min_amount_a,  
                                                                           min_amount_b)
```

XDR Source Code:

```
struct LiquidityPoolWithdrawOp  
{  
    PoolID liquidityPoolID;  
    int64 amount;           // amount of pool shares to withdraw  
    int64 minAmountA;      // minimum amount of first asset to withdraw  
    int64 minAmountB;      // minimum amount of second asset to withdraw  
};
```

## LiquidityPoolWithdrawResult

```
class stellar_sdk.xdr.liquidity_pool_withdraw_result.LiquidityPoolWithdrawResult(code)
```

XDR Source Code:

```
union LiquidityPoolWithdrawResult switch (  
    LiquidityPoolWithdrawResultCode code)  
{  
    case LIQUIDITY_POOL_WITHDRAW_SUCCESS:  
        void;  
    default:  
        void;  
};
```

## LiquidityPoolWithdrawResultCode

```
class stellar_sdk.xdr.liquidity_pool_withdraw_result_code.LiquidityPoolWithdrawResultCode(value)
```

XDR Source Code:

```
enum LiquidityPoolWithdrawResultCode  
{  
    // codes considered as "success" for the operation  
    LIQUIDITY_POOL_WITHDRAW_SUCCESS = 0,  
  
    // codes considered as "failure" for the operation  
    LIQUIDITY_POOL_WITHDRAW_MALFORMED = -1,    // bad input  
    LIQUIDITY_POOL_WITHDRAW_NO_TRUST = -2,     // no trust line for one of the  
                                                // assets  
    LIQUIDITY_POOL_WITHDRAW_UNDERFUNDED = -3,  // not enough balance of the  
                                                // pool share  
    LIQUIDITY_POOL_WITHDRAW_LINE_FULL = -4,    // would go above limit for one  
                                                // of the assets  
    LIQUIDITY_POOL_WITHDRAW_UNDER_MINIMUM = -5 // didn't withdraw enough  
};
```

## ManageBuyOfferOp

**class** stellar\_sdk.xdr.manage\_buy\_offer\_op.**ManageBuyOfferOp**(*selling, buying, buy\_amount, price, offer\_id*)

XDR Source Code:

```
struct ManageBuyOfferOp
{
    Asset selling;
    Asset buying;
    int64 buyAmount; // amount being bought. if set to 0, delete the offer
    Price price;     // price of thing being bought in terms of what you are
                    // selling

    // 0=create a new offer, otherwise edit an existing offer
    int64 offerID;
};
```

## ManageBuyOfferResult

**class** stellar\_sdk.xdr.manage\_buy\_offer\_result.**ManageBuyOfferResult**(*code, success=None*)

XDR Source Code:

```
union ManageBuyOfferResult switch (ManageBuyOfferResultCode code)
{
    case MANAGE_BUY_OFFER_SUCCESS:
        ManageOfferSuccessResult success;
    default:
        void;
};
```

## ManageBuyOfferResultCode

**class** stellar\_sdk.xdr.manage\_buy\_offer\_result\_code.**ManageBuyOfferResultCode**(*value*)

XDR Source Code:

```
enum ManageBuyOfferResultCode
{
    // codes considered as "success" for the operation
    MANAGE_BUY_OFFER_SUCCESS = 0,

    // codes considered as "failure" for the operation
    MANAGE_BUY_OFFER_MALFORMED = -1, // generated offer would be invalid
    MANAGE_BUY_OFFER_SELL_NO_TRUST = -2, // no trust line for what we're selling
    MANAGE_BUY_OFFER_BUY_NO_TRUST = -3, // no trust line for what we're buying
    MANAGE_BUY_OFFER_SELL_NOT_AUTHORIZED = -4, // not authorized to sell
    MANAGE_BUY_OFFER_BUY_NOT_AUTHORIZED = -5, // not authorized to buy
    MANAGE_BUY_OFFER_LINE_FULL = -6, // can't receive more of what it's buying
    MANAGE_BUY_OFFER_UNDERFUNDED = -7, // doesn't hold what it's trying to sell
    MANAGE_BUY_OFFER_CROSS_SELF = -8, // would cross an offer from the same user
    MANAGE_BUY_OFFER_SELL_NO_ISSUER = -9, // no issuer for what we're selling
};
```

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```
MANAGE_BUY_OFFER_BUY_NO_ISSUER = -10, // no issuer for what we're buying

// update errors
MANAGE_BUY_OFFER_NOT_FOUND =
    -11, // offerID does not match an existing offer

MANAGE_BUY_OFFER_LOW_RESERVE = -12 // not enough funds to create a new Offer
};
```

## ManageDataOp

```
class stellar_sdk.xdr.manage_data_op.ManageDataOp(data_name, data_value)
```

XDR Source Code:

```
struct ManageDataOp
{
    string64 dataName;
    DataValue* dataValue; // set to null to clear
};
```

## ManageDataResult

```
class stellar_sdk.xdr.manage_data_result.ManageDataResult(code)
```

XDR Source Code:

```
union ManageDataResult switch (ManageDataResultCode code)
{
    case MANAGE_DATA_SUCCESS:
        void;
    default:
        void;
};
```

## ManageDataResultCode

```
class stellar_sdk.xdr.manage_data_result_code.ManageDataResultCode(value)
```

XDR Source Code:

```
enum ManageDataResultCode
{
    // codes considered as "success" for the operation
    MANAGE_DATA_SUCCESS = 0,
    // codes considered as "failure" for the operation
    MANAGE_DATA_NOT_SUPPORTED_YET =
        -1, // The network hasn't moved to this protocol change yet
    MANAGE_DATA_NAME_NOT_FOUND =
        -2, // Trying to remove a Data Entry that isn't there
    MANAGE_DATA_LOW_RESERVE = -3, // not enough funds to create a new Data Entry
};
```

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```
MANAGE_DATA_INVALID_NAME = -4 // Name not a valid string
};
```

## ManageOfferEffect

**class** stellar\_sdk.xdr.manage\_offer\_effect.**ManageOfferEffect**(*value*)

XDR Source Code:

```
enum ManageOfferEffect
{
    MANAGE_OFFER_CREATED = 0,
    MANAGE_OFFER_UPDATED = 1,
    MANAGE_OFFER_DELETED = 2
};
```

## ManageOfferSuccessResult

**class** stellar\_sdk.xdr.manage\_offer\_success\_result.**ManageOfferSuccessResult**(*offers\_claimed*,  
*offer*)

XDR Source Code:

```
struct ManageOfferSuccessResult
{
    // offers that got claimed while creating this offer
    ClaimAtom offersClaimed<>;

    union switch (ManageOfferEffect effect)
    {
        case MANAGE_OFFER_CREATED:
        case MANAGE_OFFER_UPDATED:
            OfferEntry offer;
        default:
            void;
    }
    offer;
};
```

## ManageOfferSuccessResultOffer

**class** stellar\_sdk.xdr.manage\_offer\_success\_result\_offer.**ManageOfferSuccessResultOffer**(*effect*,  
*offer=**None*)

XDR Source Code:

```
union switch (ManageOfferEffect effect)
{
    case MANAGE_OFFER_CREATED:
    case MANAGE_OFFER_UPDATED:
```

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```
    OfferEntry offer;
    default:
        void;
}
```

## ManageSellOfferOp

```
class stellar_sdk.xdr.manage_sell_offer_op.ManageSellOfferOp(selling, buying, amount, price,
                                                             offer_id)
```

XDR Source Code:

```
struct ManageSellOfferOp
{
    Asset selling;
    Asset buying;
    int64 amount; // amount being sold. if set to 0, delete the offer
    Price price; // price of thing being sold in terms of what you are buying

    // 0=create a new offer, otherwise edit an existing offer
    int64 offerID;
};
```

## ManageSellOfferResult

```
class stellar_sdk.xdr.manage_sell_offer_result.ManageSellOfferResult(code, success=None)
```

XDR Source Code:

```
union ManageSellOfferResult switch (ManageSellOfferResultCode code)
{
    case MANAGE_SELL_OFFER_SUCCESS:
        ManageOfferSuccessResult success;
    default:
        void;
};
```

## ManageSellOfferResultCode

```
class stellar_sdk.xdr.manage_sell_offer_result_code.ManageSellOfferResultCode(value)
```

XDR Source Code:

```
enum ManageSellOfferResultCode
{
    // codes considered as "success" for the operation
    MANAGE_SELL_OFFER_SUCCESS = 0,

    // codes considered as "failure" for the operation
    MANAGE_SELL_OFFER_MALFORMED = -1, // generated offer would be invalid
    MANAGE_SELL_OFFER_SELL_NO_TRUST =
```

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```

    -2, // no trust line for what we're selling
    MANAGE_SELL_OFFER_BUY_NO_TRUST = -3, // no trust line for what we're buying
    MANAGE_SELL_OFFER_SELL_NOT_AUTHORIZED = -4, // not authorized to sell
    MANAGE_SELL_OFFER_BUY_NOT_AUTHORIZED = -5, // not authorized to buy
    MANAGE_SELL_OFFER_LINE_FULL = -6, // can't receive more of what it's buying
    MANAGE_SELL_OFFER_UNDERFUNDED = -7, // doesn't hold what it's trying to sell
    MANAGE_SELL_OFFER_CROSS_SELF =
        -8, // would cross an offer from the same user
    MANAGE_SELL_OFFER_SELL_NO_ISSUER = -9, // no issuer for what we're selling
    MANAGE_SELL_OFFER_BUY_NO_ISSUER = -10, // no issuer for what we're buying

    // update errors
    MANAGE_SELL_OFFER_NOT_FOUND =
        -11, // offerID does not match an existing offer

    MANAGE_SELL_OFFER_LOW_RESERVE =
        -12 // not enough funds to create a new Offer
};

```

## Memo

`class stellar_sdk.xdr.memo.Memo(type=None, text=None, id=None, hash=None, ret_hash=None)`

XDR Source Code:

```

union Memo switch (MemoType type)
{
    case MEMO_NONE:
        void;
    case MEMO_TEXT:
        string text<28>;
    case MEMO_ID:
        uint64 id;
    case MEMO_HASH:
        Hash hash; // the hash of what to pull from the content server
    case MEMO_RETURN:
        Hash retHash; // the hash of the tx you are rejecting
};

```

## MemoType

`class stellar_sdk.xdr.memo_type.MemoType(value)`

XDR Source Code:

```

enum MemoType
{
    MEMO_NONE = 0,
    MEMO_TEXT = 1,
    MEMO_ID = 2,
    MEMO_HASH = 3,
};

```

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```
MEMO_RETURN = 4
};
```

## MessageType

`class stellar_sdk.xdr.message_type.MessageType(value)`

XDR Source Code:

```
enum MessageType
{
    ERROR_MSG = 0,
    AUTH = 2,
    DONT_HAVE = 3,

    GET_PEERS = 4, // gets a list of peers this guy knows about
    PEERS = 5,

    GET_TX_SET = 6, // gets a particular txset by hash
    TX_SET = 7,

    TRANSACTION = 8, // pass on a tx you have heard about

    // SCP
    GET_SCP_QUORUMSET = 9,
    SCP_QUORUMSET = 10,
    SCP_MESSAGE = 11,
    GET_SCP_STATE = 12,

    // new messages
    HELLO = 13,

    SURVEY_REQUEST = 14,
    SURVEY_RESPONSE = 15
};
```

## MuxedAccount

`class stellar_sdk.xdr.muxed_account.MuxedAccount(type, ed25519=None, med25519=None)`

XDR Source Code:

```
union MuxedAccount switch (CryptoKeyType type)
{
    case KEY_TYPE_ED25519:
        uint256 ed25519;
    case KEY_TYPE_MUXED_ED25519:
        struct
        {
            uint64 id;
            uint256 ed25519;
        }
};
```

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```
    } med25519;
};
```

### MuxedAccountMed25519

**class** stellar\_sdk.xdr.muxed\_account\_med25519.**MuxedAccountMed25519**(*id*, *ed25519*)

XDR Source Code:

```
struct
{
    uint64 id;
    uint256 ed25519;
}
```

### NodeID

**class** stellar\_sdk.xdr.node\_id.**NodeID**(*node\_id*)

XDR Source Code:

```
typedef PublicKey NodeID;
```

### OfferEntry

**class** stellar\_sdk.xdr.offer\_entry.**OfferEntry**(*seller\_id*, *offer\_id*, *selling*, *buying*, *amount*, *price*, *flags*, *ext*)

XDR Source Code:

```
struct OfferEntry
{
    AccountID sellerID;
    int64 offerID;
    Asset selling; // A
    Asset buying;  // B
    int64 amount;  // amount of A

    /* price for this offer:
       price of A in terms of B
       price=AmountB/AmountA=priceNumerator/priceDenominator
       price is after fees
    */
    Price price;
    uint32 flags; // see OfferEntryFlags

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
```

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```
    }  
    ext;  
};
```

### OfferEntryExt

```
class stellar_sdk.xdr.offer_entry_ext.OfferEntryExt(v)
```

XDR Source Code:

```
union switch (int v)  
{  
    case 0:  
        void;  
}
```

### OfferEntryFlags

```
class stellar_sdk.xdr.offer_entry_flags.OfferEntryFlags(value)
```

XDR Source Code:

```
enum OfferEntryFlags  
{  
    // issuer has authorized account to perform transactions with its credit  
    PASSIVE_FLAG = 1  
};
```

### Opaque

```
class stellar_sdk.xdr.base.Opaque(value, size, fixed)
```

### Operation

```
class stellar_sdk.xdr.operation.Operation(source_account, body)
```

XDR Source Code:

```
struct Operation  
{  
    // sourceAccount is the account used to run the operation  
    // if not set, the runtime defaults to "sourceAccount" specified at  
    // the transaction level  
    MuxedAccount* sourceAccount;  
  
    union switch (OperationType type)  
    {  
        case CREATE_ACCOUNT:  
            CreateAccountOp createAccountOp;  
        case PAYMENT:  

```

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```

        PaymentOp paymentOp;
    case PATH_PAYMENT_STRICT_RECEIVE:
        PathPaymentStrictReceiveOp pathPaymentStrictReceiveOp;
    case MANAGE_SELL_OFFER:
        ManageSellOfferOp manageSellOfferOp;
    case CREATE_PASSIVE_SELL_OFFER:
        CreatePassiveSellOfferOp createPassiveSellOfferOp;
    case SET_OPTIONS:
        SetOptionsOp setOptionsOp;
    case CHANGE_TRUST:
        ChangeTrustOp changeTrustOp;
    case ALLOW_TRUST:
        AllowTrustOp allowTrustOp;
    case ACCOUNT_MERGE:
        MuxedAccount destination;
    case INFLATION:
        void;
    case MANAGE_DATA:
        ManageDataOp manageDataOp;
    case BUMP_SEQUENCE:
        BumpSequenceOp bumpSequenceOp;
    case MANAGE_BUY_OFFER:
        ManageBuyOfferOp manageBuyOfferOp;
    case PATH_PAYMENT_STRICT_SEND:
        PathPaymentStrictSendOp pathPaymentStrictSendOp;
    case CREATE_CLAIMABLE_BALANCE:
        CreateClaimableBalanceOp createClaimableBalanceOp;
    case CLAIM_CLAIMABLE_BALANCE:
        ClaimClaimableBalanceOp claimClaimableBalanceOp;
    case BEGIN_SPONSORING_FUTURE_RESERVES:
        BeginSponsoringFutureReservesOp beginSponsoringFutureReservesOp;
    case END_SPONSORING_FUTURE_RESERVES:
        void;
    case REVOKE_SPONSORSHIP:
        RevokeSponsorshipOp revokeSponsorshipOp;
    case CLAWBACK:
        ClawbackOp clawbackOp;
    case CLAWBACK_CLAIMABLE_BALANCE:
        ClawbackClaimableBalanceOp clawbackClaimableBalanceOp;
    case SET_TRUST_LINE_FLAGS:
        SetTrustLineFlagsOp setTrustLineFlagsOp;
    case LIQUIDITY_POOL_DEPOSIT:
        LiquidityPoolDepositOp liquidityPoolDepositOp;
    case LIQUIDITY_POOL_WITHDRAW:
        LiquidityPoolWithdrawOp liquidityPoolWithdrawOp;
    }
    body;
};

```

## OperationBody

```
class stellar_sdk.xdr.operation_body.OperationBody(type, create_account_op=None,
                                                    payment_op=None,
                                                    path_payment_strict_receive_op=None,
                                                    manage_sell_offer_op=None,
                                                    create_passive_sell_offer_op=None,
                                                    set_options_op=None, change_trust_op=None,
                                                    allow_trust_op=None, destination=None,
                                                    manage_data_op=None,
                                                    bump_sequence_op=None,
                                                    manage_buy_offer_op=None,
                                                    path_payment_strict_send_op=None,
                                                    create_claimable_balance_op=None,
                                                    claim_claimable_balance_op=None,
                                                    begin_sponsoring_future_reserves_op=None,
                                                    revoke_sponsorship_op=None,
                                                    clawback_op=None,
                                                    clawback_claimable_balance_op=None,
                                                    set_trust_line_flags_op=None,
                                                    liquidity_pool_deposit_op=None,
                                                    liquidity_pool_withdraw_op=None)
```

XDR Source Code:

```
union switch (OperationType type)
{
    case CREATE_ACCOUNT:
        CreateAccountOp createAccountOp;
    case PAYMENT:
        PaymentOp paymentOp;
    case PATH_PAYMENT_STRICT_RECEIVE:
        PathPaymentStrictReceiveOp pathPaymentStrictReceiveOp;
    case MANAGE_SELL_OFFER:
        ManageSellOfferOp manageSellOfferOp;
    case CREATE_PASSIVE_SELL_OFFER:
        CreatePassiveSellOfferOp createPassiveSellOfferOp;
    case SET_OPTIONS:
        SetOptionsOp setOptionsOp;
    case CHANGE_TRUST:
        ChangeTrustOp changeTrustOp;
    case ALLOW_TRUST:
        AllowTrustOp allowTrustOp;
    case ACCOUNT_MERGE:
        MuxedAccount destination;
    case INFLATION:
        void;
    case MANAGE_DATA:
        ManageDataOp manageDataOp;
    case BUMP_SEQUENCE:
        BumpSequenceOp bumpSequenceOp;
    case MANAGE_BUY_OFFER:
        ManageBuyOfferOp manageBuyOfferOp;
    case PATH_PAYMENT_STRICT_SEND:
```

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```

        PathPaymentStrictSendOp pathPaymentStrictSendOp;
    case CREATE_CLAIMABLE_BALANCE:
        CreateClaimableBalanceOp createClaimableBalanceOp;
    case CLAIM_CLAIMABLE_BALANCE:
        ClaimClaimableBalanceOp claimClaimableBalanceOp;
    case BEGIN_SPONSORING_FUTURE_RESERVES:
        BeginSponsoringFutureReservesOp beginSponsoringFutureReservesOp;
    case END_SPONSORING_FUTURE_RESERVES:
        void;
    case REVOKE_SPONSORSHIP:
        RevokeSponsorshipOp revokeSponsorshipOp;
    case CLAWBACK:
        ClawbackOp clawbackOp;
    case CLAWBACK_CLAIMABLE_BALANCE:
        ClawbackClaimableBalanceOp clawbackClaimableBalanceOp;
    case SET_TRUST_LINE_FLAGS:
        SetTrustLineFlagsOp setTrustLineFlagsOp;
    case LIQUIDITY_POOL_DEPOSIT:
        LiquidityPoolDepositOp liquidityPoolDepositOp;
    case LIQUIDITY_POOL_WITHDRAW:
        LiquidityPoolWithdrawOp liquidityPoolWithdrawOp;
}

```

## OperationID

**class** stellar\_sdk.xdr.operation\_id.**OperationID**(*type*, *id=None*)

XDR Source Code:

```

union OperationID switch (EnvelopeType type)
{
    case ENVELOPE_TYPE_OP_ID:
        struct
        {
            AccountID sourceAccount;
            SequenceNumber seqNum;
            uint32 opNum;
        } id;
};

```

## OperationIDId

**class** stellar\_sdk.xdr.operation\_id\_id.**OperationIDId**(*source\_account*, *seq\_num*, *op\_num*)

XDR Source Code:

```

struct
{
    AccountID sourceAccount;
    SequenceNumber seqNum;
    uint32 opNum;
}

```

## OperationMeta

**class** stellar\_sdk.xdr.operation\_meta.**OperationMeta**(*changes*)

XDR Source Code:

```
struct OperationMeta
{
    LedgerEntryChanges changes;
};
```

## OperationResult

**class** stellar\_sdk.xdr.operation\_result.**OperationResult**(*code, tr=None*)

XDR Source Code:

```
union OperationResult switch (OperationResultCode code)
{
    case opINNER:
        union switch (OperationType type)
        {
            case CREATE_ACCOUNT:
                CreateAccountResult createAccountResult;
            case PAYMENT:
                PaymentResult paymentResult;
            case PATH_PAYMENT_STRICT_RECEIVE:
                PathPaymentStrictReceiveResult pathPaymentStrictReceiveResult;
            case MANAGE_SELL_OFFER:
                ManageSellOfferResult manageSellOfferResult;
            case CREATE_PASSIVE_SELL_OFFER:
                ManageSellOfferResult createPassiveSellOfferResult;
            case SET_OPTIONS:
                SetOptionsResult setOptionsResult;
            case CHANGE_TRUST:
                ChangeTrustResult changeTrustResult;
            case ALLOW_TRUST:
                AllowTrustResult allowTrustResult;
            case ACCOUNT_MERGE:
                AccountMergeResult accountMergeResult;
            case INFLATION:
                InflationResult inflationResult;
            case MANAGE_DATA:
                ManageDataResult manageDataResult;
            case BUMP_SEQUENCE:
                BumpSequenceResult bumpSeqResult;
            case MANAGE_BUY_OFFER:
                ManageBuyOfferResult manageBuyOfferResult;
            case PATH_PAYMENT_STRICT_SEND:
                PathPaymentStrictSendResult pathPaymentStrictSendResult;
            case CREATE_CLAIMABLE_BALANCE:
                CreateClaimableBalanceResult createClaimableBalanceResult;
            case CLAIM_CLAIMABLE_BALANCE:
                ClaimClaimableBalanceResult claimClaimableBalanceResult;
```

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```

    case BEGIN_SPONSORING_FUTURE_RESERVES:
        BeginSponsoringFutureReservesResult beginSponsoringFutureReservesResult;
    case END_SPONSORING_FUTURE_RESERVES:
        EndSponsoringFutureReservesResult endSponsoringFutureReservesResult;
    case REVOKE_SPONSORSHIP:
        RevokeSponsorshipResult revokeSponsorshipResult;
    case CLAWBACK:
        ClawbackResult clawbackResult;
    case CLAWBACK_CLAIMABLE_BALANCE:
        ClawbackClaimableBalanceResult clawbackClaimableBalanceResult;
    case SET_TRUST_LINE_FLAGS:
        SetTrustLineFlagsResult setTrustLineFlagsResult;
    case LIQUIDITY_POOL_DEPOSIT:
        LiquidityPoolDepositResult liquidityPoolDepositResult;
    case LIQUIDITY_POOL_WITHDRAW:
        LiquidityPoolWithdrawResult liquidityPoolWithdrawResult;
    }
    tr;
default:
    void;
};

```

## OperationResultCode

**class** stellar\_sdk.xdr.operation\_result\_code.OperationResultCode(*value*)

XDR Source Code:

```

enum OperationResultCode
{
    opINNER = 0, // inner object result is valid

    opBAD_AUTH = -1,           // too few valid signatures / wrong network
    opNO_ACCOUNT = -2,         // source account was not found
    opNOT_SUPPORTED = -3,      // operation not supported at this time
    opTOO_MANY_SUBENTRIES = -4, // max number of subentries already reached
    opEXCEEDED_WORK_LIMIT = -5, // operation did too much work
    opTOO_MANY_SPONSORING = -6 // account is sponsoring too many entries
};

```

## OperationResultTr

```
class stellar_sdk.xdr.operation_result_tr.OperationResultTr(type, create_account_result=None,
                                                            payment_result=None,
                                                            path_payment_strict_receive_result=None,
                                                            manage_sell_offer_result=None, cre-
                                                            ate_passive_sell_offer_result=None,
                                                            set_options_result=None,
                                                            change_trust_result=None,
                                                            allow_trust_result=None,
                                                            account_merge_result=None,
                                                            inflation_result=None,
                                                            manage_data_result=None,
                                                            bump_seq_result=None,
                                                            manage_buy_offer_result=None,
                                                            path_payment_strict_send_result=None,
                                                            cre-
                                                            ate_claimable_balance_result=None,
                                                            claim_claimable_balance_result=None,
                                                            be-
                                                            gin_sponsoring_future_reserves_result=None,
                                                            end_sponsoring_future_reserves_result=None,
                                                            revoke_sponsorship_result=None,
                                                            clawback_result=None, claw-
                                                            back_claimable_balance_result=None,
                                                            set_trust_line_flags_result=None,
                                                            liquidity_pool_deposit_result=None,
                                                            liquid-
                                                            ity_pool_withdraw_result=None)
```

XDR Source Code:

```
union switch (OperationType type)
{
    case CREATE_ACCOUNT:
        CreateAccountResult createAccountResult;
    case PAYMENT:
        PaymentResult paymentResult;
    case PATH_PAYMENT_STRICT_RECEIVE:
        PathPaymentStrictReceiveResult pathPaymentStrictReceiveResult;
    case MANAGE_SELL_OFFER:
        ManageSellOfferResult manageSellOfferResult;
    case CREATE_PASSIVE_SELL_OFFER:
        ManageSellOfferResult createPassiveSellOfferResult;
    case SET_OPTIONS:
        SetOptionsResult setOptionsResult;
    case CHANGE_TRUST:
        ChangeTrustResult changeTrustResult;
    case ALLOW_TRUST:
        AllowTrustResult allowTrustResult;
    case ACCOUNT_MERGE:
        AccountMergeResult accountMergeResult;
    case INFLATION:
        InflationResult inflationResult;
```

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```

case MANAGE_DATA:
    ManageDataResult manageDataResult;
case BUMP_SEQUENCE:
    BumpSequenceResult bumpSeqResult;
case MANAGE_BUY_OFFER:
    ManageBuyOfferResult manageBuyOfferResult;
case PATH_PAYMENT_STRICT_SEND:
    PathPaymentStrictSendResult pathPaymentStrictSendResult;
case CREATE_CLAIMABLE_BALANCE:
    CreateClaimableBalanceResult createClaimableBalanceResult;
case CLAIM_CLAIMABLE_BALANCE:
    ClaimClaimableBalanceResult claimClaimableBalanceResult;
case BEGIN_SPONSORING_FUTURE_RESERVES:
    BeginSponsoringFutureReservesResult beginSponsoringFutureReservesResult;
case END_SPONSORING_FUTURE_RESERVES:
    EndSponsoringFutureReservesResult endSponsoringFutureReservesResult;
case REVOKE_SPONSORSHIP:
    RevokeSponsorshipResult revokeSponsorshipResult;
case CLAWBACK:
    ClawbackResult clawbackResult;
case CLAWBACK_CLAIMABLE_BALANCE:
    ClawbackClaimableBalanceResult clawbackClaimableBalanceResult;
case SET_TRUST_LINE_FLAGS:
    SetTrustLineFlagsResult setTrustLineFlagsResult;
case LIQUIDITY_POOL_DEPOSIT:
    LiquidityPoolDepositResult liquidityPoolDepositResult;
case LIQUIDITY_POOL_WITHDRAW:
    LiquidityPoolWithdrawResult liquidityPoolWithdrawResult;
}

```

## OperationType

**class** stellar\_sdk.xdr.operation\_type.**OperationType**(value)

XDR Source Code:

```

enum OperationType
{
    CREATE_ACCOUNT = 0,
    PAYMENT = 1,
    PATH_PAYMENT_STRICT_RECEIVE = 2,
    MANAGE_SELL_OFFER = 3,
    CREATE_PASSIVE_SELL_OFFER = 4,
    SET_OPTIONS = 5,
    CHANGE_TRUST = 6,
    ALLOW_TRUST = 7,
    ACCOUNT_MERGE = 8,
    INFLATION = 9,
    MANAGE_DATA = 10,
    BUMP_SEQUENCE = 11,
    MANAGE_BUY_OFFER = 12,
    PATH_PAYMENT_STRICT_SEND = 13,

```

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```

CREATE_CLAIMABLE_BALANCE = 14,
CLAIM_CLAIMABLE_BALANCE = 15,
BEGIN_SPONSORING_FUTURE_RESERVES = 16,
END_SPONSORING_FUTURE_RESERVES = 17,
REVOKE_SPONSORSHIP = 18,
CLAWBACK = 19,
CLAWBACK_CLAIMABLE_BALANCE = 20,
SET_TRUST_LINE_FLAGS = 21,
LIQUIDITY_POOL_DEPOSIT = 22,
LIQUIDITY_POOL_WITHDRAW = 23
};

```

### PathPaymentStrictReceiveOp

```

class stellar_sdk.xdr.path_payment_strict_receive_op.PathPaymentStrictReceiveOp(send_asset,
                                                                              send_max,
                                                                              destination,
                                                                              dest_asset,
                                                                              dest_amount,
                                                                              path)

```

XDR Source Code:

```

struct PathPaymentStrictReceiveOp
{
    Asset sendAsset; // asset we pay with
    int64 sendMax;   // the maximum amount of sendAsset to
                    // send (excluding fees).
                    // The operation will fail if can't be met

    MuxedAccount destination; // recipient of the payment
    Asset destAsset;           // what they end up with
    int64 destAmount;          // amount they end up with

    Asset path<5>; // additional hops it must go through to get there
};

```

### PathPaymentStrictReceiveResult

```

class stellar_sdk.xdr.path_payment_strict_receive_result.PathPaymentStrictReceiveResult(code,
                                                                              success=None,
                                                                              no_issuer=None)

```

XDR Source Code:

```

union PathPaymentStrictReceiveResult switch (
    PathPaymentStrictReceiveResultCode code)
{
    case PATH_PAYMENT_STRICT_RECEIVE_SUCCESS:
        struct

```

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```

{
    ClaimAtom offers<>;
    SimplePaymentResult last;
} success;
case PATH_PAYMENT_STRICT_RECEIVE_NO_ISSUER:
    Asset noIssuer; // the asset that caused the error
default:
    void;
};

```

### PathPaymentStrictReceiveResultCode

**class** stellar\_sdk.xdr.path\_payment\_strict\_receive\_result\_code.PathPaymentStrictReceiveResultCode(*value*)

XDR Source Code:

```

enum PathPaymentStrictReceiveResultCode
{
    // codes considered as "success" for the operation
    PATH_PAYMENT_STRICT_RECEIVE_SUCCESS = 0, // success

    // codes considered as "failure" for the operation
    PATH_PAYMENT_STRICT_RECEIVE_MALFORMED = -1, // bad input
    PATH_PAYMENT_STRICT_RECEIVE_UNDERFUNDED =
        -2, // not enough funds in source account
    PATH_PAYMENT_STRICT_RECEIVE_SRC_NO_TRUST =
        -3, // no trust line on source account
    PATH_PAYMENT_STRICT_RECEIVE_SRC_NOT_AUTHORIZED =
        -4, // source not authorized to transfer
    PATH_PAYMENT_STRICT_RECEIVE_NO_DESTINATION =
        -5, // destination account does not exist
    PATH_PAYMENT_STRICT_RECEIVE_NO_TRUST =
        -6, // dest missing a trust line for asset
    PATH_PAYMENT_STRICT_RECEIVE_NOT_AUTHORIZED =
        -7, // dest not authorized to hold asset
    PATH_PAYMENT_STRICT_RECEIVE_LINE_FULL =
        -8, // dest would go above their limit
    PATH_PAYMENT_STRICT_RECEIVE_NO_ISSUER = -9, // missing issuer on one asset
    PATH_PAYMENT_STRICT_RECEIVE_TOO_FEW_OFFERS =
        -10, // not enough offers to satisfy path
    PATH_PAYMENT_STRICT_RECEIVE_OFFER_CROSS_SELF =
        -11, // would cross one of its own offers
    PATH_PAYMENT_STRICT_RECEIVE_OVER_SENDFEE = -12 // could not satisfy sendmax
};

```

### PathPaymentStrictReceiveResultSuccess

```
class stellar_sdk.xdr.path_payment_strict_receive_result_success.PathPaymentStrictReceiveResultSuccess(
```

XDR Source Code:

```
struct
{
    ClaimAtom offers<>;
    SimplePaymentResult last;
}
```

### PathPaymentStrictSendOp

```
class stellar_sdk.xdr.path_payment_strict_send_op.PathPaymentStrictSendOp(send_asset,
                                                                            send_amount,
                                                                            destination,
                                                                            dest_asset,
                                                                            dest_min, path)
```

XDR Source Code:

```
struct PathPaymentStrictSendOp
{
    Asset sendAsset; // asset we pay with
    int64 sendAmount; // amount of sendAsset to send (excluding fees)

    MuxedAccount destination; // recipient of the payment
    Asset destAsset;           // what they end up with
    int64 destMin;             // the minimum amount of dest asset to
                                // be received
                                // The operation will fail if it can't be met

    Asset path<5>; // additional hops it must go through to get there
};
```

### PathPaymentStrictSendResult

```
class stellar_sdk.xdr.path_payment_strict_send_result.PathPaymentStrictSendResult(code,
                                                                                    suc-
                                                                                    cess=None,
                                                                                    no_issuer=None)
```

XDR Source Code:

```
union PathPaymentStrictSendResult switch (PathPaymentStrictSendResultCode code)
{
    case PATH_PAYMENT_STRICT_SEND_SUCCESS:
        struct
        {
            ClaimAtom offers<>;
            SimplePaymentResult last;
        }
}
```

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```

    } success;
case PATH_PAYMENT_STRICT_SEND_NO_ISSUER:
    Asset noIssuer; // the asset that caused the error
default:
    void;
};

```

### PathPaymentStrictSendResultCode

`class stellar_sdk.xdr.path_payment_strict_send_result_code.PathPaymentStrictSendResultCode(value)`

XDR Source Code:

```

enum PathPaymentStrictSendResultCode
{
    // codes considered as "success" for the operation
    PATH_PAYMENT_STRICT_SEND_SUCCESS = 0, // success

    // codes considered as "failure" for the operation
    PATH_PAYMENT_STRICT_SEND_MALFORMED = -1, // bad input
    PATH_PAYMENT_STRICT_SEND_UNDERFUNDED =
        -2, // not enough funds in source account
    PATH_PAYMENT_STRICT_SEND_SRC_NO_TRUST =
        -3, // no trust line on source account
    PATH_PAYMENT_STRICT_SEND_SRC_NOT_AUTHORIZED =
        -4, // source not authorized to transfer
    PATH_PAYMENT_STRICT_SEND_NO_DESTINATION =
        -5, // destination account does not exist
    PATH_PAYMENT_STRICT_SEND_NO_TRUST =
        -6, // dest missing a trust line for asset
    PATH_PAYMENT_STRICT_SEND_NOT_AUTHORIZED =
        -7, // dest not authorized to hold asset
    PATH_PAYMENT_STRICT_SEND_LINE_FULL = -8, // dest would go above their limit
    PATH_PAYMENT_STRICT_SEND_NO_ISSUER = -9, // missing issuer on one asset
    PATH_PAYMENT_STRICT_SEND_TOO_FEW_OFFERS =
        -10, // not enough offers to satisfy path
    PATH_PAYMENT_STRICT_SEND_OFFER_CROSS_SELF =
        -11, // would cross one of its own offers
    PATH_PAYMENT_STRICT_SEND_UNDER_DESTMIN = -12 // could not satisfy destMin
};

```

### PathPaymentStrictSendResultSuccess

`class stellar_sdk.xdr.path_payment_strict_send_result_success.PathPaymentStrictSendResultSuccess(offers, last)`

XDR Source Code:

```

struct
{
    ClaimAtom offers<>;
};

```

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```
SimplePaymentResult last;
}
```

## PaymentOp

```
class stellar_sdk.xdr.payment_op.PaymentOp(destination, asset, amount)
```

XDR Source Code:

```
struct PaymentOp
{
    MuxedAccount destination; // recipient of the payment
    Asset asset;               // what they end up with
    int64 amount;              // amount they end up with
};
```

## PaymentResult

```
class stellar_sdk.xdr.payment_result.PaymentResult(code)
```

XDR Source Code:

```
union PaymentResult switch (PaymentResultCode code)
{
    case PAYMENT_SUCCESS:
        void;
    default:
        void;
};
```

## PaymentResultCode

```
class stellar_sdk.xdr.payment_result_code.PaymentResultCode(value)
```

XDR Source Code:

```
enum PaymentResultCode
{
    // codes considered as "success" for the operation
    PAYMENT_SUCCESS = 0, // payment successfully completed

    // codes considered as "failure" for the operation
    PAYMENT_MALFORMED = -1, // bad input
    PAYMENT_UNDERFUNDED = -2, // not enough funds in source account
    PAYMENT_SRC_NO_TRUST = -3, // no trust line on source account
    PAYMENT_SRC_NOT_AUTHORIZED = -4, // source not authorized to transfer
    PAYMENT_NO_DESTINATION = -5, // destination account does not exist
    PAYMENT_NO_TRUST = -6, // destination missing a trust line for asset
    PAYMENT_NOT_AUTHORIZED = -7, // destination not authorized to hold asset
    PAYMENT_LINE_FULL = -8, // destination would go above their limit
    PAYMENT_NO_ISSUER = -9 // missing issuer on asset
};
```



## PeerAddress

**class** stellar\_sdk.xdr.peer\_address.**PeerAddress**(*ip, port, num\_failures*)

XDR Source Code:

```
struct PeerAddress
{
    union switch (IPAddrType type)
    {
        case IPv4:
            opaque ipv4[4];
        case IPv6:
            opaque ipv6[16];
    }
    ip;
    uint32 port;
    uint32 numFailures;
};
```

## PeerAddressIp

**class** stellar\_sdk.xdr.peer\_address\_ip.**PeerAddressIp**(*type, ipv4=None, ipv6=None*)

XDR Source Code:

```
union switch (IPAddrType type)
{
    case IPv4:
        opaque ipv4[4];
    case IPv6:
        opaque ipv6[16];
}
```

## PeerStatList

**class** stellar\_sdk.xdr.peer\_stat\_list.**PeerStatList**(*peer\_stat\_list*)

XDR Source Code:

```
typedef PeerStats PeerStatList<25>;
```

## PeerStats

**class** stellar\_sdk.xdr.peer\_stats.**PeerStats**(*id, version\_str, messages\_read, messages\_written, bytes\_read, bytes\_written, seconds\_connected, unique\_flood\_bytes\_rcv, duplicate\_flood\_bytes\_rcv, unique\_fetch\_bytes\_rcv, duplicate\_fetch\_bytes\_rcv, unique\_flood\_message\_rcv, duplicate\_flood\_message\_rcv, unique\_fetch\_message\_rcv, duplicate\_fetch\_message\_rcv*)

XDR Source Code:

```
struct PeerStats
{
    NodeID id;
    string versionStr<100>;
    uint64 messagesRead;
    uint64 messagesWritten;
    uint64 bytesRead;
    uint64 bytesWritten;
    uint64 secondsConnected;

    uint64 uniqueFloodBytesRecv;
    uint64 duplicateFloodBytesRecv;
    uint64 uniqueFetchBytesRecv;
    uint64 duplicateFetchBytesRecv;

    uint64 uniqueFloodMessageRecv;
    uint64 duplicateFloodMessageRecv;
    uint64 uniqueFetchMessageRecv;
    uint64 duplicateFetchMessageRecv;
};
```

## PoolID

**class** stellar\_sdk.xdr.pool\_id.**PoolID**(*pool\_id*)

XDR Source Code:

```
typedef Hash PoolID;
```

## Price

**class** stellar\_sdk.xdr.price.**Price**(*n*, *d*)

XDR Source Code:

```
struct Price
{
    int32 n; // numerator
    int32 d; // denominator
};
```

## PublicKey

**class** stellar\_sdk.xdr.public\_key.**PublicKey**(*type*, *ed25519=None*)

XDR Source Code:

```
union PublicKey switch (PublicKeyType type)
{
    case PUBLIC_KEY_TYPE_ED25519:
        uint256 ed25519;
};
```

## PublicKeyType

**class** stellar\_sdk.xdr.public\_key\_type.PublicKeyType(*value*)

XDR Source Code:

```
enum PublicKeyType
{
    PUBLIC_KEY_TYPE_ED25519 = KEY_TYPE_ED25519
};
```

## RevokeSponsorshipOp

**class** stellar\_sdk.xdr.revoke\_sponsorship\_op.RevokeSponsorshipOp(*type*, *ledger\_key=None*, *signer=None*)

XDR Source Code:

```
union RevokeSponsorshipOp switch (RevokeSponsorshipType type)
{
    case REVOKE_SPONSORSHIP_LEDGER_ENTRY:
        LedgerKey ledgerKey;
    case REVOKE_SPONSORSHIP_SIGNER:
        struct
        {
            AccountID accountID;
            SignerKey signerKey;
        } signer;
};
```

## RevokeSponsorshipOpSigner

**class** stellar\_sdk.xdr.revoke\_sponsorship\_op\_signer.RevokeSponsorshipOpSigner(*account\_id*, *signer\_key*)

XDR Source Code:

```
struct
{
    AccountID accountID;
    SignerKey signerKey;
}
```

## RevokeSponsorshipResult

**class** stellar\_sdk.xdr.revoke\_sponsorship\_result.RevokeSponsorshipResult(*code*)

XDR Source Code:

```
union RevokeSponsorshipResult switch (RevokeSponsorshipResultCode code)
{
    case REVOKE_SPONSORSHIP_SUCCESS:
        void;
```

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```
default:
    void;
};
```

## RevokeSponsorshipResultCode

**class** stellar\_sdk.xdr.revoke\_sponsorship\_result\_code.**RevokeSponsorshipResultCode**(*value*)

XDR Source Code:

```
enum RevokeSponsorshipResultCode
{
    // codes considered as "success" for the operation
    REVOKE_SPONSORSHIP_SUCCESS = 0,

    // codes considered as "failure" for the operation
    REVOKE_SPONSORSHIP_DOES_NOT_EXIST = -1,
    REVOKE_SPONSORSHIP_NOT_SPONSOR = -2,
    REVOKE_SPONSORSHIP_LOW_RESERVE = -3,
    REVOKE_SPONSORSHIP_ONLY_TRANSFERABLE = -4,
    REVOKE_SPONSORSHIP_MALFORMED = -5
};
```

## RevokeSponsorshipType

**class** stellar\_sdk.xdr.revoke\_sponsorship\_type.**RevokeSponsorshipType**(*value*)

XDR Source Code:

```
enum RevokeSponsorshipType
{
    REVOKE_SPONSORSHIP_LEDGER_ENTRY = 0,
    REVOKE_SPONSORSHIP_SIGNER = 1
};
```

## SCPBallot

**class** stellar\_sdk.xdr.scp\_ballot.**SCPBallot**(*counter*, *value*)

XDR Source Code:

```
struct SCPBallot
{
    uint32 counter; // n
    Value value;    // x
};
```

## SCPEnvelope

**class** stellar\_sdk.xdr.scp\_envelope.**SCPEnvelope**(*statement, signature*)

XDR Source Code:

```
struct SCPEnvelope
{
    SCPStatement statement;
    Signature signature;
};
```

## SCPHistoryEntry

**class** stellar\_sdk.xdr.scp\_history\_entry.**SCPHistoryEntry**(*v, v0=None*)

XDR Source Code:

```
union SCPHistoryEntry switch (int v)
{
    case 0:
        SCPHistoryEntryV0 v0;
};
```

## SCPHistoryEntryV0

**class** stellar\_sdk.xdr.scp\_history\_entry\_v0.**SCPHistoryEntryV0**(*quorum\_sets, ledger\_messages*)

XDR Source Code:

```
struct SCPHistoryEntryV0
{
    SCPQuorumSet quorumSets<>; // additional quorum sets used by ledgerMessages
    LedgerSCPMessages ledgerMessages;
};
```

## SCPNomination

**class** stellar\_sdk.xdr.scp\_nomination.**SCPNomination**(*quorum\_set\_hash, votes, accepted*)

XDR Source Code:

```
struct SCPNomination
{
    Hash quorumSetHash; // D
    Value votes<>;      // X
    Value accepted<>;   // Y
};
```

## SCPQuorumSet

**class** stellar\_sdk.xdr.scp\_quorum\_set.**SCPQuorumSet**(*threshold, validators, inner\_sets*)

XDR Source Code:

```
struct SCPQuorumSet
{
    uint32 threshold;
    NodeID validators<>;
    SCPQuorumSet innerSets<>;
};
```

## SCPStatement

**class** stellar\_sdk.xdr.scp\_statement.**SCPStatement**(*node\_id, slot\_index, pledges*)

XDR Source Code:

```
struct SCPStatement
{
    NodeID nodeID;    // v
    uint64 slotIndex; // i

    union switch (SCPStatementType type)
    {
        case SCP_ST_PREPARE:
            struct
            {
                Hash quorumSetHash;    // D
                SCPBallot ballot;      // b
                SCPBallot* prepared;    // p
                SCPBallot* preparedPrime; // p'
                uint32 nC;              // c.n
                uint32 nH;              // h.n
            } prepare;
        case SCP_ST_CONFIRM:
            struct
            {
                SCPBallot ballot;    // b
                uint32 nPrepared;    // p.n
                uint32 nCommit;      // c.n
                uint32 nH;           // h.n
                Hash quorumSetHash; // D
            } confirm;
        case SCP_ST_EXTERNALIZE:
            struct
            {
                SCPBallot commit;    // c
                uint32 nH;            // h.n
                Hash commitQuorumSetHash; // D used before EXTERNALIZE
            } externalize;
        case SCP_ST_NOMINATE:
            SCPNomination nominate;
```

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```

    }
    pledges;
};

```

### SCPStatementConfirm

```
class stellar_sdk.xdr.scp_statement_confirm.SCPStatementConfirm(ballot, n_prepared, n_commit,
                                                                n_h, quorum_set_hash)
```

XDR Source Code:

```

struct
{
    SCPBallot ballot;    // b
    uint32 nPrepared;    // p.n
    uint32 nCommit;      // c.n
    uint32 nH;           // h.n
    Hash quorumSetHash;  // D
}

```

### SCPStatementExternalize

```
class stellar_sdk.xdr.scp_statement_externalize.SCPStatementExternalize(commit, n_h, com-
                                                                    mit_quorum_set_hash)
```

XDR Source Code:

```

struct
{
    SCPBallot commit;    // c
    uint32 nH;           // h.n
    Hash commitQuorumSetHash; // D used before EXTERNALIZE
}

```

### SCPStatementPledges

```
class stellar_sdk.xdr.scp_statement_pledges.SCPStatementPledges(type, prepare=None,
                                                                confirm=None,
                                                                externalize=None,
                                                                nominate=None)
```

XDR Source Code:

```

union switch (SCPStatementType type)
{
    case SCP_ST_PREPARE:
        struct
        {
            Hash quorumSetHash;    // D
            SCPBallot ballot;       // b
            SCPBallot* prepared;    // p

```

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```

        SCPBallot* preparedPrime; // p'
        uint32 nC;                // c.n
        uint32 nH;                // h.n
    } prepare;
    case SCP_ST_CONFIRM:
        struct
        {
            SCPBallot ballot;      // b
            uint32 nPrepared;      // p.n
            uint32 nCommit;        // c.n
            uint32 nH;            // h.n
            Hash quorumSetHash;    // D
        } confirm;
    case SCP_ST_EXTERNALIZE:
        struct
        {
            SCPBallot commit;      // c
            uint32 nH;            // h.n
            Hash commitQuorumSetHash; // D used before EXTERNALIZE
        } externalize;
    case SCP_ST_NOMINATE:
        SCPNomination nominate;
    }

```

## SCPStatementPrepare

**class** stellar\_sdk.xdr.scp\_statement\_prepare.**SCPStatementPrepare**(*quorum\_set\_hash*, *ballot*, *prepared*, *prepared\_prime*, *n\_c*, *n\_h*)

XDR Source Code:

```

struct
{
    Hash quorumSetHash;      // D
    SCPBallot ballot;        // b
    SCPBallot* prepared;     // p
    SCPBallot* preparedPrime; // p'
    uint32 nC;               // c.n
    uint32 nH;               // h.n
}

```



## SCPStatementType

**class** stellar\_sdk.xdr.scp\_statement\_type.SCPStatementType(*value*)

XDR Source Code:

```
enum SCPStatementType
{
    SCP_ST_PREPARE = 0,
    SCP_ST_CONFIRM = 1,
    SCP_ST_EXTERNALIZE = 2,
    SCP_ST_NOMINATE = 3
};
```

## SequenceNumber

**class** stellar\_sdk.xdr.sequence\_number.SequenceNumber(*sequence\_number*)

XDR Source Code:

```
typedef int64 SequenceNumber;
```

## SetOptionsOp

**class** stellar\_sdk.xdr.set\_options\_op.SetOptionsOp(*inflation\_dest*, *clear\_flags*, *set\_flags*,  
*master\_weight*, *low\_threshold*, *med\_threshold*,  
*high\_threshold*, *home\_domain*, *signer*)

XDR Source Code:

```
struct SetOptionsOp
{
    AccountID* inflationDest; // sets the inflation destination

    uint32* clearFlags; // which flags to clear
    uint32* setFlags;   // which flags to set

    // account threshold manipulation
    uint32* masterWeight; // weight of the master account
    uint32* lowThreshold;
    uint32* medThreshold;
    uint32* highThreshold;

    string32* homeDomain; // sets the home domain

    // Add, update or remove a signer for the account
    // signer is deleted if the weight is 0
    Signer* signer;
};
```

## SetOptionsResult

`class stellar_sdk.xdr.set_options_result.SetOptionsResult(code)`

XDR Source Code:

```
union SetOptionsResult switch (SetOptionsResultCode code)
{
    case SET_OPTIONS_SUCCESS:
        void;
    default:
        void;
};
```

## SetOptionsResultCode

`class stellar_sdk.xdr.set_options_result_code.SetOptionsResultCode(value)`

XDR Source Code:

```
enum SetOptionsResultCode
{
    // codes considered as "success" for the operation
    SET_OPTIONS_SUCCESS = 0,
    // codes considered as "failure" for the operation
    SET_OPTIONS_LOW_RESERVE = -1, // not enough funds to add a signer
    SET_OPTIONS_TOO_MANY_SIGNERS = -2, // max number of signers already reached
    SET_OPTIONS_BAD_FLAGS = -3, // invalid combination of clear/set flags
    SET_OPTIONS_INVALID_INFLATION = -4, // inflation account does not exist
    SET_OPTIONS_CANT_CHANGE = -5, // can no longer change this option
    SET_OPTIONS_UNKNOWN_FLAG = -6, // can't set an unknown flag
    SET_OPTIONS_THRESHOLD_OUT_OF_RANGE = -7, // bad value for weight/threshold
    SET_OPTIONS_BAD_SIGNER = -8, // signer cannot be masterkey
    SET_OPTIONS_INVALID_HOME_DOMAIN = -9, // malformed home domain
    SET_OPTIONS_AUTH_REVOCABLE_REQUIRED =
        -10 // auth revocable is required for clawback
};
```

## SetTrustLineFlagsOp

`class stellar_sdk.xdr.set_trust_line_flags_op.SetTrustLineFlagsOp(trustor, asset, clear_flags, set_flags)`

XDR Source Code:

```
struct SetTrustLineFlagsOp
{
    AccountID trustor;
    Asset asset;

    uint32 clearFlags; // which flags to clear
    uint32 setFlags; // which flags to set
};
```

## SetTrustLineFlagsResult

**class** stellar\_sdk.xdr.set\_trust\_line\_flags\_result.**SetTrustLineFlagsResult**(*code*)

XDR Source Code:

```

union SetTrustLineFlagsResult switch (SetTrustLineFlagsResultCode code)
{
    case SET_TRUST_LINE_FLAGS_SUCCESS:
        void;
    default:
        void;
};

```

## SetTrustLineFlagsResultCode

**class** stellar\_sdk.xdr.set\_trust\_line\_flags\_result\_code.**SetTrustLineFlagsResultCode**(*value*)

XDR Source Code:

```

enum SetTrustLineFlagsResultCode
{
    // codes considered as "success" for the operation
    SET_TRUST_LINE_FLAGS_SUCCESS = 0,

    // codes considered as "failure" for the operation
    SET_TRUST_LINE_FLAGS_MALFORMED = -1,
    SET_TRUST_LINE_FLAGS_NO_TRUST_LINE = -2,
    SET_TRUST_LINE_FLAGS_CANT_REVOKE = -3,
    SET_TRUST_LINE_FLAGS_INVALID_STATE = -4
};

```

## Signature

**class** stellar\_sdk.xdr.signature.**Signature**(*signature*)

XDR Source Code:

```

typedef opaque Signature<64>;

```

## SignatureHint

**class** stellar\_sdk.xdr.signature\_hint.**SignatureHint**(*signature\_hint*)

XDR Source Code:

```

typedef opaque SignatureHint[4];

```

### SignedSurveyRequestMessage

```
class stellar_sdk.xdr.signed_survey_request_message.SignedSurveyRequestMessage(request_signature,
                                                                                request)
```

XDR Source Code:

```
struct SignedSurveyRequestMessage
{
    Signature requestSignature;
    SurveyRequestMessage request;
};
```

### SignedSurveyResponseMessage

```
class stellar_sdk.xdr.signed_survey_response_message.SignedSurveyResponseMessage(response_signature,
                                                                                    response)
```

XDR Source Code:

```
struct SignedSurveyResponseMessage
{
    Signature responseSignature;
    SurveyResponseMessage response;
};
```

### Signer

```
class stellar_sdk.xdr.signer.Signer(key, weight)
```

XDR Source Code:

```
struct Signer
{
    SignerKey key;
    uint32 weight; // really only need 1 byte
};
```

### SignerKey

```
class stellar_sdk.xdr.signer_key.SignerKey(type, ed25519=None, pre_auth_tx=None, hash_x=None)
```

XDR Source Code:

```
union SignerKey switch (SignerKeyType type)
{
    case SIGNER_KEY_TYPE_ED25519:
        uint256 ed25519;
    case SIGNER_KEY_TYPE_PRE_AUTH_TX:
        /* SHA-256 Hash of TransactionSignaturePayload structure */
        uint256 preAuthTx;
    case SIGNER_KEY_TYPE_HASH_X:
        /* Hash of random 256 bit preimage X */
```

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```
uint256 hashX;
};
```

## SignerKeyType

**class** stellar\_sdk.xdr.signer\_key\_type.**SignerKeyType**(*value*)

XDR Source Code:

```
enum SignerKeyType
{
    SIGNER_KEY_TYPE_ED25519 = KEY_TYPE_ED25519,
    SIGNER_KEY_TYPE_PRE_AUTH_TX = KEY_TYPE_PRE_AUTH_TX,
    SIGNER_KEY_TYPE_HASH_X = KEY_TYPE_HASH_X
};
```

## SimplePaymentResult

**class** stellar\_sdk.xdr.simple\_payment\_result.**SimplePaymentResult**(*destination, asset, amount*)

XDR Source Code:

```
struct SimplePaymentResult
{
    AccountID destination;
    Asset asset;
    int64 amount;
};
```

## SponsorshipDescriptor

**class** stellar\_sdk.xdr.sponsorship\_descriptor.**SponsorshipDescriptor**(*sponsorship\_descriptor*)

XDR Source Code:

```
typedef AccountID* SponsorshipDescriptor;
```

## StellarMessage

**class** stellar\_sdk.xdr.stellar\_message.**StellarMessage**(*type, error=None, hello=None, auth=None, dont\_have=None, peers=None, tx\_set\_hash=None, tx\_set=None, transaction=None, signed\_survey\_request\_message=None, signed\_survey\_response\_message=None, q\_set\_hash=None, q\_set=None, envelope=None, get\_scp\_ledger\_seq=None*)

XDR Source Code:

```
union StellarMessage switch (MessageType type)
{
case ERROR_MSG:
    Error error;
case HELLO:
    Hello hello;
case AUTH:
    Auth auth;
case DONT_HAVE:
    DontHave dontHave;
case GET_PEERS:
    void;
case PEERS:
    PeerAddress peers<100>;

case GET_TX_SET:
    uint256 txSetHash;
case TX_SET:
    TransactionSet txSet;

case TRANSACTION:
    TransactionEnvelope transaction;

case SURVEY_REQUEST:
    SignedSurveyRequestMessage signedSurveyRequestMessage;

case SURVEY_RESPONSE:
    SignedSurveyResponseMessage signedSurveyResponseMessage;

// SCP
case GET_SCP_QUORUMSET:
    uint256 qSetHash;
case SCP_QUORUMSET:
    SCPQuorumSet qSet;
case SCP_MESSAGE:
    SCPEnvelope envelope;
case GET_SCP_STATE:
    uint32 getSCPLedgerSeq; // ledger seq requested ; if 0, requests the latest
};
```

## StellarValue

**class** stellar\_sdk.xdr.stellar\_value.StellarValue(tx\_set\_hash, close\_time, upgrades, ext)

XDR Source Code:

```
struct StellarValue
{
    Hash txSetHash;          // transaction set to apply to previous ledger
    TimePoint closeTime;     // network close time

    // upgrades to apply to the previous ledger (usually empty)
```

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```

// this is a vector of encoded 'LedgerUpgrade' so that nodes can drop
// unknown steps during consensus if needed.
// see notes below on 'LedgerUpgrade' for more detail
// max size is dictated by number of upgrade types (+ room for future)
UpgradeType upgrades<6>;

// reserved for future use
union switch (StellarValueType v)
{
case STELLAR_VALUE_BASIC:
    void;
case STELLAR_VALUE_SIGNED:
    LedgerCloseValueSignature lcValueSignature;
}
ext;
};

```

### StellarValueExt

**class** stellar\_sdk.xdr.stellar\_value\_ext.StellarValueExt(v, lc\_value\_signature=None)

XDR Source Code:

```

union switch (StellarValueType v)
{
case STELLAR_VALUE_BASIC:
    void;
case STELLAR_VALUE_SIGNED:
    LedgerCloseValueSignature lcValueSignature;
}

```

### StellarValueType

**class** stellar\_sdk.xdr.stellar\_value\_type.StellarValueType(value)

XDR Source Code:

```

enum StellarValueType
{
    STELLAR_VALUE_BASIC = 0,
    STELLAR_VALUE_SIGNED = 1
};

```

## String

```
class stellar_sdk.xdr.base.String(value, size)
```

## String32

```
class stellar_sdk.xdr.string32.String32(string32)
```

XDR Source Code:

```
typedef string string32<32>;
```

## String64

```
class stellar_sdk.xdr.string64.String64(string64)
```

XDR Source Code:

```
typedef string string64<64>;
```

## SurveyMessageCommandType

```
class stellar_sdk.xdr.survey_message_command_type.SurveyMessageCommandType(value)
```

XDR Source Code:

```
enum SurveyMessageCommandType
{
    SURVEY_TOPOLOGY = 0
};
```

## SurveyRequestMessage

```
class stellar_sdk.xdr.survey_request_message.SurveyRequestMessage(surveyor_peer_id,
                                                                    surveyed_peer_id,
                                                                    ledger_num, encryption_key,
                                                                    command_type)
```

XDR Source Code:

```
struct SurveyRequestMessage
{
    NodeID surveyorPeerID;
    NodeID surveyedPeerID;
    uint32 ledgerNum;
    Curve25519Public encryptionKey;
    SurveyMessageCommandType commandType;
};
```



## SurveyResponseBody

```
class stellar_sdk.xdr.survey_response_body.SurveyResponseBody(type,
                                                             topology_response_body=None)
```

XDR Source Code:

```
union SurveyResponseBody switch (SurveyMessageCommandType type)
{
  case SURVEY_TOPOLOGY:
    TopologyResponseBody topologyResponseBody;
};
```

## SurveyResponseMessage

```
class stellar_sdk.xdr.survey_response_message.SurveyResponseMessage(surveyor_peer_id,
                                                                    surveyed_peer_id,
                                                                    ledger_num,
                                                                    command_type,
                                                                    encrypted_body)
```

XDR Source Code:

```
struct SurveyResponseMessage
{
  NodeID surveyorPeerID;
  NodeID surveyedPeerID;
  uint32 ledgerNum;
  SurveyMessageCommandType commandType;
  EncryptedBody encryptedBody;
};
```

## ThresholdIndexes

```
class stellar_sdk.xdr.threshold_indexes.ThresholdIndexes(value)
```

XDR Source Code:

```
enum ThresholdIndexes
{
  THRESHOLD_MASTER_WEIGHT = 0,
  THRESHOLD_LOW = 1,
  THRESHOLD_MED = 2,
  THRESHOLD_HIGH = 3
};
```

## Thresholds

**class** stellar\_sdk.xdr.thresholds.**Thresholds**(*thresholds*)

XDR Source Code:

```
typedef opaque Thresholds[4];
```

## TimeBounds

**class** stellar\_sdk.xdr.time\_bounds.**TimeBounds**(*min\_time*, *max\_time*)

XDR Source Code:

```
struct TimeBounds
{
    TimePoint minTime;
    TimePoint maxTime; // 0 here means no maxTime
};
```

## TimePoint

**class** stellar\_sdk.xdr.time\_point.**TimePoint**(*time\_point*)

XDR Source Code:

```
typedef uint64 TimePoint;
```

## TopologyResponseBody

**class** stellar\_sdk.xdr.topology\_response\_body.**TopologyResponseBody**(*inbound\_peers*,  
*outbound\_peers*,  
*total\_inbound\_peer\_count*,  
*total\_outbound\_peer\_count*)

XDR Source Code:

```
struct TopologyResponseBody
{
    PeerStatList inboundPeers;
    PeerStatList outboundPeers;

    uint32 totalInboundPeerCount;
    uint32 totalOutboundPeerCount;
};
```

## Transaction

**class** stellar\_sdk.xdr.transaction.**Transaction**(*source\_account, fee, seq\_num, time\_bounds, memo, operations, ext*)

XDR Source Code:

```
struct Transaction
{
    // account used to run the transaction
    MuxedAccount sourceAccount;

    // the fee the sourceAccount will pay
    uint32 fee;

    // sequence number to consume in the account
    SequenceNumber seqNum;

    // validity range (inclusive) for the last ledger close time
    TimeBounds* timeBounds;

    Memo memo;

    Operation operations<MAX_OPS_PER_TX>;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## TransactionEnvelope

**class** stellar\_sdk.xdr.transaction\_envelope.**TransactionEnvelope**(*type, v0=None, v1=None, fee\_bump=None*)

XDR Source Code:

```
union TransactionEnvelope switch (EnvelopeType type)
{
    case ENVELOPE_TYPE_TX_V0:
        TransactionV0Envelope v0;
    case ENVELOPE_TYPE_TX:
        TransactionV1Envelope v1;
    case ENVELOPE_TYPE_TX_FEE_BUMP:
        FeeBumpTransactionEnvelope feeBump;
};
```

## TransactionExt

**class** stellar\_sdk.xdr.transaction\_ext.TransactionExt(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## TransactionHistoryEntry

**class** stellar\_sdk.xdr.transaction\_history\_entry.TransactionHistoryEntry(*ledger\_seq*, *tx\_set*, *ext*)

XDR Source Code:

```
struct TransactionHistoryEntry
{
    uint32 ledgerSeq;
    TransactionSet txSet;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## TransactionHistoryEntryExt

**class** stellar\_sdk.xdr.transaction\_history\_entry\_ext.TransactionHistoryEntryExt(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## TransactionHistoryResultEntry

**class** stellar\_sdk.xdr.transaction\_history\_result\_entry.TransactionHistoryResultEntry(*ledger\_seq*,  
*tx\_result\_set*,  
*ext*)

XDR Source Code:

```
struct TransactionHistoryResultEntry
{
    uint32 ledgerSeq;
    TransactionResultSet txResultSet;

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## TransactionHistoryResultEntryExt

**class** stellar\_sdk.xdr.transaction\_history\_result\_entry\_ext.TransactionHistoryResultEntryExt(*v*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
}
```

## TransactionMeta

**class** stellar\_sdk.xdr.transaction\_meta.TransactionMeta(*v*, *operations=None*, *v1=None*, *v2=None*)

XDR Source Code:

```
union TransactionMeta switch (int v)
{
    case 0:
        OperationMeta operations<>;
    case 1:
        TransactionMetaV1 v1;
    case 2:
        TransactionMetaV2 v2;
};
```

## TransactionMetaV1

**class** stellar\_sdk.xdr.transaction\_meta\_v1.TransactionMetaV1(tx\_changes, operations)

XDR Source Code:

```
struct TransactionMetaV1
{
    LedgerEntryChanges txChanges; // tx level changes if any
    OperationMeta operations<>; // meta for each operation
};
```

## TransactionMetaV2

**class** stellar\_sdk.xdr.transaction\_meta\_v2.TransactionMetaV2(tx\_changes\_before, operations, tx\_changes\_after)

XDR Source Code:

```
struct TransactionMetaV2
{
    LedgerEntryChanges txChangesBefore; // tx level changes before operations
                                         // are applied if any
    OperationMeta operations<>;         // meta for each operation
    LedgerEntryChanges txChangesAfter;  // tx level changes after operations are
                                         // applied if any
};
```

## TransactionResult

**class** stellar\_sdk.xdr.transaction\_result.TransactionResult(fee\_charged, result, ext)

XDR Source Code:

```
struct TransactionResult
{
    int64 feeCharged; // actual fee charged for the transaction

    union switch (TransactionResultCode code)
    {
        case txFEE_BUMP_INNER_SUCCESS:
        case txFEE_BUMP_INNER_FAILED:
            InnerTransactionResultPair innerResultPair;
        case txSUCCESS:
        case txFAILED:
            OperationResult results<>;
        default:
            void;
    }
    result;

    // reserved for future use
    union switch (int v)
    {
```

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```

    case 0:
        void;
    }
    ext;
};

```

## TransactionResultCode

`class stellar_sdk.xdr.transaction_result_code.TransactionResultCode(value)`

XDR Source Code:

```

enum TransactionResultCode
{
    txFEE_BUMP_INNER_SUCCESS = 1, // fee bump inner transaction succeeded
    txSUCCESS = 0,                // all operations succeeded

    txFAILED = -1, // one of the operations failed (none were applied)

    txTOO_EARLY = -2, // ledger closeTime before minTime
    txTOO_LATE = -3,  // ledger closeTime after maxTime
    txMISSING_OPERATION = -4, // no operation was specified
    txBAD_SEQ = -5,        // sequence number does not match source account

    txBAD_AUTH = -6, // too few valid signatures / wrong network
    txINSUFFICIENT_BALANCE = -7, // fee would bring account below reserve
    txNO_ACCOUNT = -8, // source account not found
    txINSUFFICIENT_FEE = -9, // fee is too small
    txBAD_AUTH_EXTRA = -10, // unused signatures attached to transaction
    txINTERNAL_ERROR = -11, // an unknown error occurred

    txNOT_SUPPORTED = -12, // transaction type not supported
    txFEE_BUMP_INNER_FAILED = -13, // fee bump inner transaction failed
    txBAD_SPONSORSHIP = -14 // sponsorship not confirmed
};

```

## TransactionResultExt

`class stellar_sdk.xdr.transaction_result_ext.TransactionResultExt(v)`

XDR Source Code:

```

union switch (int v)
{
    case 0:
        void;
}

```

### TransactionResultMeta

```
class stellar_sdk.xdr.transaction_result_meta.TransactionResultMeta(result, fee_processing,  
                                                                    tx_apply_processing)
```

XDR Source Code:

```
struct TransactionResultMeta  
{  
    TransactionResultPair result;  
    LedgerEntryChanges feeProcessing;  
    TransactionMeta txApplyProcessing;  
};
```

### TransactionResultPair

```
class stellar_sdk.xdr.transaction_result_pair.TransactionResultPair(transaction_hash, result)
```

XDR Source Code:

```
struct TransactionResultPair  
{  
    Hash transactionHash;  
    TransactionResult result; // result for the transaction  
};
```

### TransactionResultResult

```
class stellar_sdk.xdr.transaction_result_result.TransactionResultResult(code, inner_result_pair=None,  
                                                                    results=None)
```

XDR Source Code:

```
union switch (TransactionResultCode code)  
{  
    case txFEE_BUMP_INNER_SUCCESS:  
    case txFEE_BUMP_INNER_FAILED:  
        InnerTransactionResultPair innerResultPair;  
    case txSUCCESS:  
    case txFAILED:  
        OperationResult results<>;  
    default:  
        void;  
}
```



## TransactionResultSet

**class** stellar\_sdk.xdr.transaction\_result\_set.TransactionResultSet(*results*)

XDR Source Code:

```
struct TransactionResultSet
{
    TransactionResultPair results<>;
};
```

## TransactionSet

**class** stellar\_sdk.xdr.transaction\_set.TransactionSet(*previous\_ledger\_hash*, *txs*)

XDR Source Code:

```
struct TransactionSet
{
    Hash previousLedgerHash;
    TransactionEnvelope txs<>;
};
```

## TransactionSignaturePayload

**class** stellar\_sdk.xdr.transaction\_signature\_payload.TransactionSignaturePayload(*network\_id*,  
*tagged\_transaction*)

XDR Source Code:

```
struct TransactionSignaturePayload
{
    Hash networkId;
    union switch (EnvelopeType type)
    {
        // Backwards Compatibility: Use ENVELOPE_TYPE_TX to sign ENVELOPE_TYPE_TX_V0
        case ENVELOPE_TYPE_TX:
            Transaction tx;
        case ENVELOPE_TYPE_TX_FEE_BUMP:
            FeeBumpTransaction feeBump;
    }
    taggedTransaction;
};
```

## TransactionSignaturePayloadTaggedTransaction

```
class stellar_sdk.xdr.transaction_signature_payload_tagged_transaction.TransactionSignaturePayloadTaggedTransaction
```

XDR Source Code:

```
union switch (EnvelopeType type)
{
    // Backwards Compatibility: Use ENVELOPE_TYPE_TX to sign ENVELOPE_TYPE_TX_V0
    case ENVELOPE_TYPE_TX:
        Transaction tx;
    case ENVELOPE_TYPE_TX_FEE_BUMP:
        FeeBumpTransaction feeBump;
}
```

## TransactionV0

```
class stellar_sdk.xdr.transaction_v0.TransactionV0(source_account_ed25519, fee, seq_num,
                                                    time_bounds, memo, operations, ext)
```

XDR Source Code:

```
struct TransactionV0
{
    uint256 sourceAccountEd25519;
    uint32 fee;
    SequenceNumber seqNum;
    TimeBounds* timeBounds;
    Memo memo;
    Operation operations<MAX_OPS_PER_TX>;
    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};
```

## TransactionV0Envelope

```
class stellar_sdk.xdr.transaction_v0_envelope.TransactionV0Envelope(tx, signatures)
```

XDR Source Code:

```
struct TransactionV0Envelope
{
    TransactionV0 tx;
    /* Each decorated signature is a signature over the SHA256 hash of
     * a TransactionSignaturePayload */
    DecoratedSignature signatures<20>;
};
```

## TransactionV0Ext

**class** stellar\_sdk.xdr.transaction\_v0\_ext.TransactionV0Ext(*v*)

XDR Source Code:

```

union switch (int v)
{
    case 0:
        void;
}

```

## TransactionV1Envelope

**class** stellar\_sdk.xdr.transaction\_v1\_envelope.TransactionV1Envelope(*tx, signatures*)

XDR Source Code:

```

struct TransactionV1Envelope
{
    Transaction tx;
    /* Each decorated signature is a signature over the SHA256 hash of
     * a TransactionSignaturePayload */
    DecoratedSignature signatures<20>;
};

```

## TrustLineAsset

**class** stellar\_sdk.xdr.trust\_line\_asset.TrustLineAsset(*type, alpha\_num4=None, alpha\_num12=None, liquidity\_pool\_id=None*)

XDR Source Code:

```

union TrustLineAsset switch (AssetType type)
{
    case ASSET_TYPE_NATIVE: // Not credit
        void;

    case ASSET_TYPE_CREDIT_ALPHANUM4:
        AlphaNum4 alphaNum4;

    case ASSET_TYPE_CREDIT_ALPHANUM12:
        AlphaNum12 alphaNum12;

    case ASSET_TYPE_POOL_SHARE:
        PoolID liquidityPoolID;

    // add other asset types here in the future
};

```

## TrustLineEntry

**class** stellar\_sdk.xdr.trust\_line\_entry.TrustLineEntry(*account\_id, asset, balance, limit, flags, ext*)

XDR Source Code:

```
struct TrustLineEntry
{
    AccountID accountID; // account this trustline belongs to
    TrustLineAsset asset; // type of asset (with issuer)
    int64 balance;        // how much of this asset the user has.
                        // Asset defines the unit for this;

    int64 limit; // balance cannot be above this
    uint32 flags; // see TrustLineFlags

    // reserved for future use
    union switch (int v)
    {
        case 0:
            void;
        case 1:
            struct
            {
                Liabilities liabilities;

                union switch (int v)
                {
                    case 0:
                        void;
                    case 2:
                        TrustLineEntryExtensionV2 v2;
                }
                ext;
            } v1;
    }
    ext;
};
```

## TrustLineEntryExt

**class** stellar\_sdk.xdr.trust\_line\_entry\_ext.TrustLineEntryExt(*v, v1=None*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
    case 1:
        struct
        {
            Liabilities liabilities;
```

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```

        union switch (int v)
        {
            case 0:
                void;
            case 2:
                TrustLineEntryExtensionV2 v2;
        }
        ext;
    } v1;
}

```

### TrustLineEntryExtensionV2

**class** stellar\_sdk.xdr.trust\_line\_entry\_extension\_v2.**TrustLineEntryExtensionV2**(*liquidity\_pool\_use\_count*, *ext*)

XDR Source Code:

```

struct TrustLineEntryExtensionV2
{
    int32 liquidityPoolUseCount;

    union switch (int v)
    {
        case 0:
            void;
    }
    ext;
};

```

### TrustLineEntryExtensionV2Ext

**class** stellar\_sdk.xdr.trust\_line\_entry\_extension\_v2\_ext.**TrustLineEntryExtensionV2Ext**(*v*)

XDR Source Code:

```

union switch (int v)
{
    case 0:
        void;
}

```

## TrustLineEntryV1

**class** stellar\_sdk.xdr.trust\_line\_entry\_v1.TrustLineEntryV1(*liabilities, ext*)

XDR Source Code:

```
struct
{
    Liabilities liabilities;

    union switch (int v)
    {
        case 0:
            void;
        case 2:
            TrustLineEntryExtensionV2 v2;
    }
    ext;
}
```

## TrustLineEntryV1Ext

**class** stellar\_sdk.xdr.trust\_line\_entry\_v1\_ext.TrustLineEntryV1Ext(*v, v2=None*)

XDR Source Code:

```
union switch (int v)
{
    case 0:
        void;
    case 2:
        TrustLineEntryExtensionV2 v2;
}
```

## TrustLineFlags

**class** stellar\_sdk.xdr.trust\_line\_flags.TrustLineFlags(*value*)

XDR Source Code:

```
enum TrustLineFlags
{
    // issuer has authorized account to perform transactions with its credit
    AUTHORIZED_FLAG = 1,
    // issuer has authorized account to maintain and reduce liabilities for its
    // credit
    AUTHORIZED_TO_MAINTAIN_LIABILITIES_FLAG = 2,
    // issuer has specified that it may clawback its credit, and that claimable
    // balances created with its credit may also be clawed back
    TRUSTLINE_CLAWBACK_ENABLED_FLAG = 4
};
```

## Uint256

**class** stellar\_sdk.xdr.uint256.**Uint256**(*uint256*)

XDR Source Code:

```
typedef opaque uint256[32];
```

## Uint32

**class** stellar\_sdk.xdr.uint32.**Uint32**(*uint32*)

XDR Source Code:

```
typedef unsigned int uint32;
```

## Uint64

**class** stellar\_sdk.xdr.uint64.**Uint64**(*uint64*)

XDR Source Code:

```
typedef unsigned hyper uint64;
```

## UnsignedHyper

**class** stellar\_sdk.xdr.base.**UnsignedHyper**(*value*)

## UnsignedInteger

**class** stellar\_sdk.xdr.base.**UnsignedInteger**(*value*)

## UpgradeEntryMeta

**class** stellar\_sdk.xdr.upgrade\_entry\_meta.**UpgradeEntryMeta**(*upgrade*, *changes*)

XDR Source Code:

```
struct UpgradeEntryMeta
{
    LedgerUpgrade upgrade;
    LedgerEntryChanges changes;
};
```

## UpgradeType

**class** stellar\_sdk.xdr.upgrade\_type.**UpgradeType**(*upgrade\_type*)

XDR Source Code:

```
typedef opaque UpgradeType<128>;
```

## Value

**class** stellar\_sdk.xdr.value.**Value**(*value*)

XDR Source Code:

```
typedef opaque Value<>;
```

## Constants

stellar\_sdk.xdr.constants.**LIQUIDITY\_POOL\_FEE\_V18**: **int** = 30

const LIQUIDITY\_POOL\_FEE\_V18 = 30;

stellar\_sdk.xdr.constants.**MASK\_ACCOUNT\_FLAGS**: **int** = 7

const MASK\_ACCOUNT\_FLAGS = 0x7;

stellar\_sdk.xdr.constants.**MASK\_ACCOUNT\_FLAGS\_V17**: **int** = 15

const MASK\_ACCOUNT\_FLAGS\_V17 = 0xF;

stellar\_sdk.xdr.constants.**MASK\_CLAIMABLE\_BALANCE\_FLAGS**: **int** = 1

const MASK\_CLAIMABLE\_BALANCE\_FLAGS = 0x1;

stellar\_sdk.xdr.constants.**MASK\_OFFERENTRY\_FLAGS**: **int** = 1

const MASK\_OFFERENTRY\_FLAGS = 1;

stellar\_sdk.xdr.constants.**MASK\_TRUSTLINE\_FLAGS**: **int** = 1

const MASK\_TRUSTLINE\_FLAGS = 1;

stellar\_sdk.xdr.constants.**MASK\_TRUSTLINE\_FLAGS\_V13**: **int** = 3

const MASK\_TRUSTLINE\_FLAGS\_V13 = 3;

stellar\_sdk.xdr.constants.**MASK\_TRUSTLINE\_FLAGS\_V17**: **int** = 7

const MASK\_TRUSTLINE\_FLAGS\_V17 = 7;

stellar\_sdk.xdr.constants.**MAX\_OPS\_PER\_TX**: **int** = 100

const MAX\_OPS\_PER\_TX = 100;

stellar\_sdk.xdr.constants.**MAX\_SIGNERS**: **int** = 20

const MAX\_SIGNERS = 20;



## STELLAR-MODEL

stellar-model allows you to parse the JSON returned by Stellar Horizon into the Python models, click [here](#) for more information.



## LINKS

- Document: <https://stellar-sdk.readthedocs.io>
- Code: <https://github.com/StellarCN/py-stellar-base>
- Examples: <https://github.com/StellarCN/py-stellar-base/tree/v7/examples>
- Issue tracker: <https://github.com/StellarCN/py-stellar-base/issues>
- License: [Apache License 2.0](#)
- Releases: <https://pypi.org/project/stellar-sdk/>



## **THANKS**

This document is based on [Stellar JavaScript SDK](#) documentation. Thank you to all the people who have already contributed to Stellar ecosystem!



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